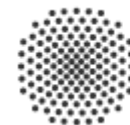


Explainable and Computationally Efficient Decision Making with Quantitative Abstract Argumentation Frameworks

Tutorial at the 43rd German Conference on Artificial Intelligence (KI 2020)

Nico Potyka



Schedule

Small Breaks in between

Questions and comments are very welcome at any time

Block 1 (8:30 – 10:30)

Overview

Probabilistic Epistemic Argumentation
Overview and Applications

Gradual Bipolar Argumentation
Overview and Applications

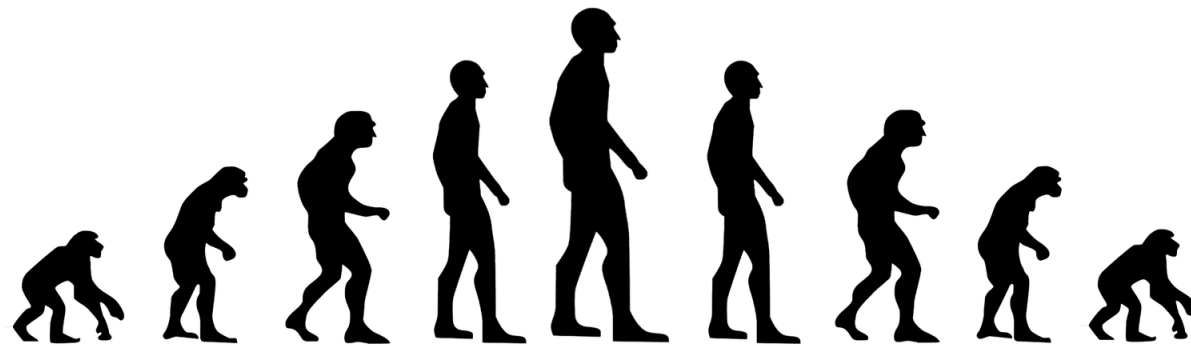
Probabilistic Epistemic Argumentation
Advanced Topics

Block 2 (11:00-13:00)

Gradual Bipolar Argumentation
Advanced Topics

A (Biased) Glimpse of Abstract Argumentation

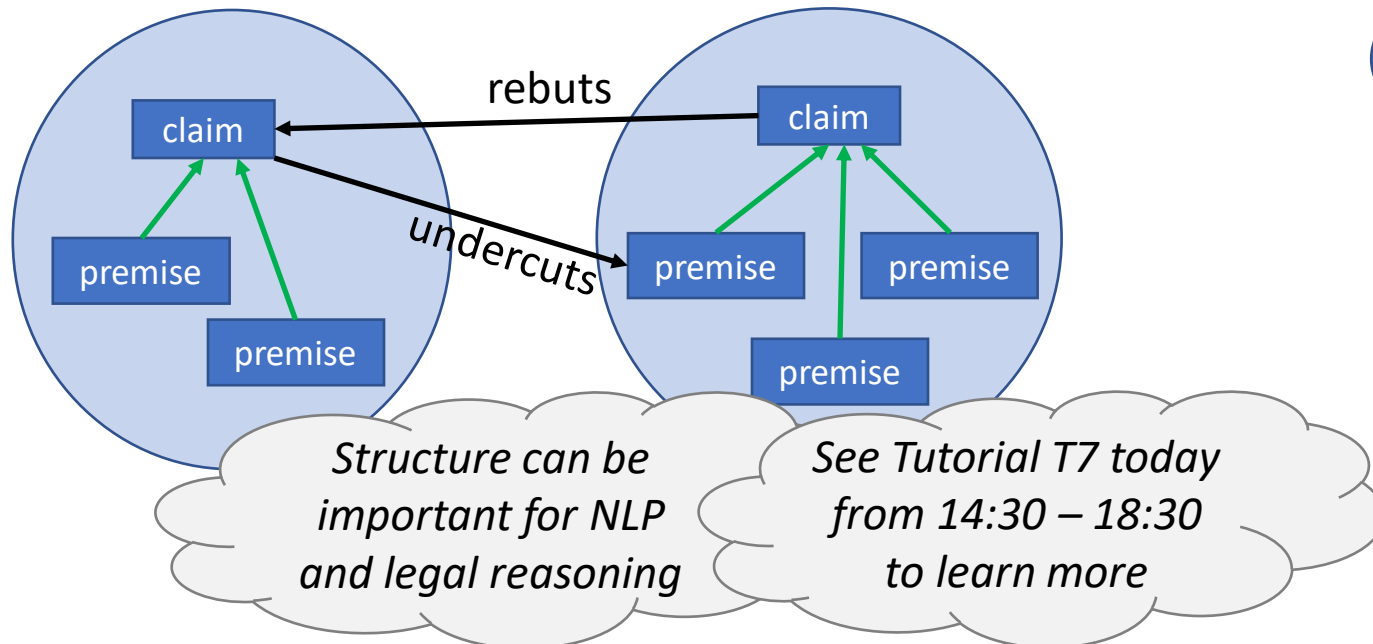
From Dung Frameworks to Quantitative Bipolar Argumentation



Abstract vs Structured Argumentation

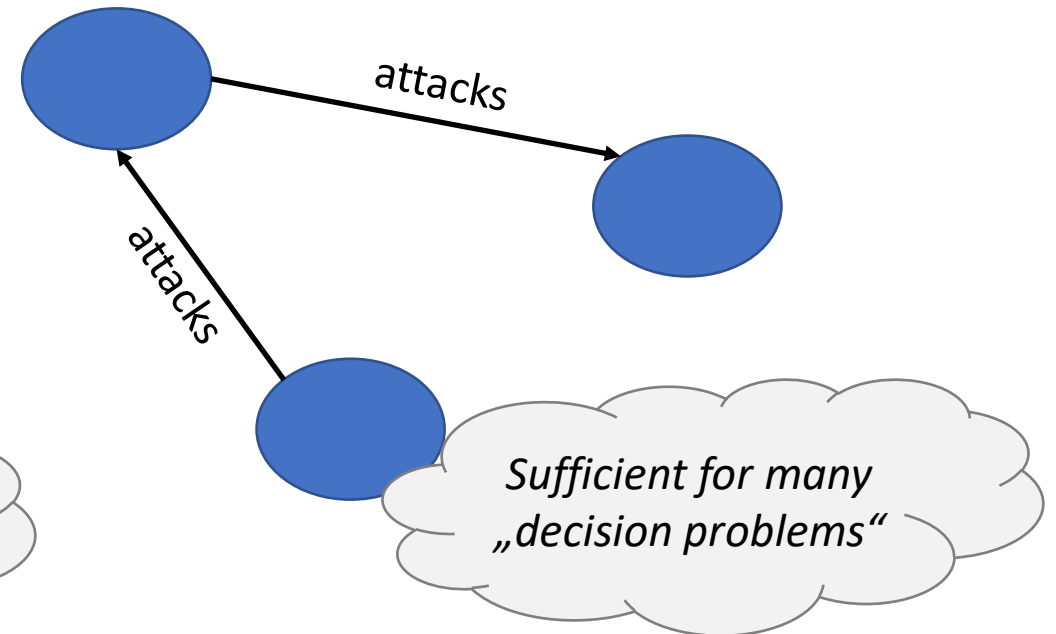
Structured Argumentation

- model internal structure of arguments



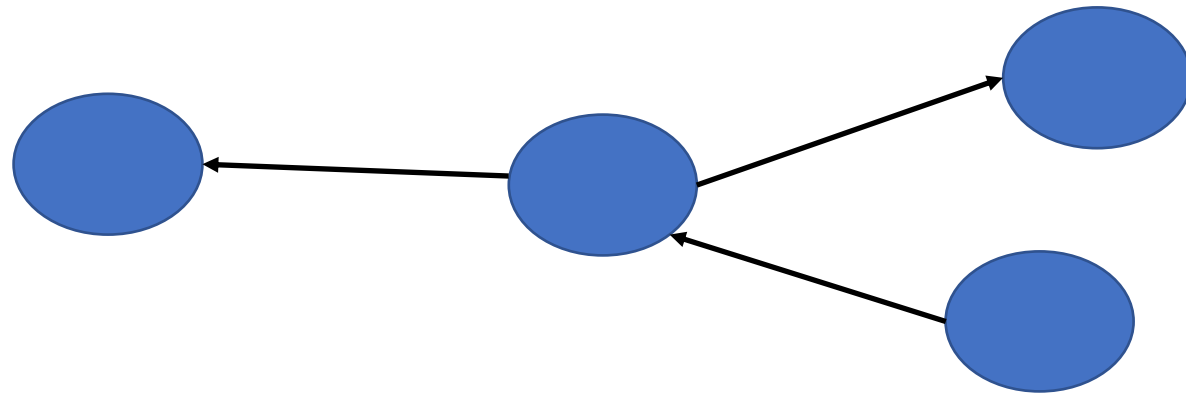
Abstract Argumentation

- Abstract from content, focus on relationships



Dung's Abstract Argumentation Framework

- „[...] a statement is believable if it can be argued successfully against attacking arguments.” [1]
- **Given** argumentation framework (edges = attacks),

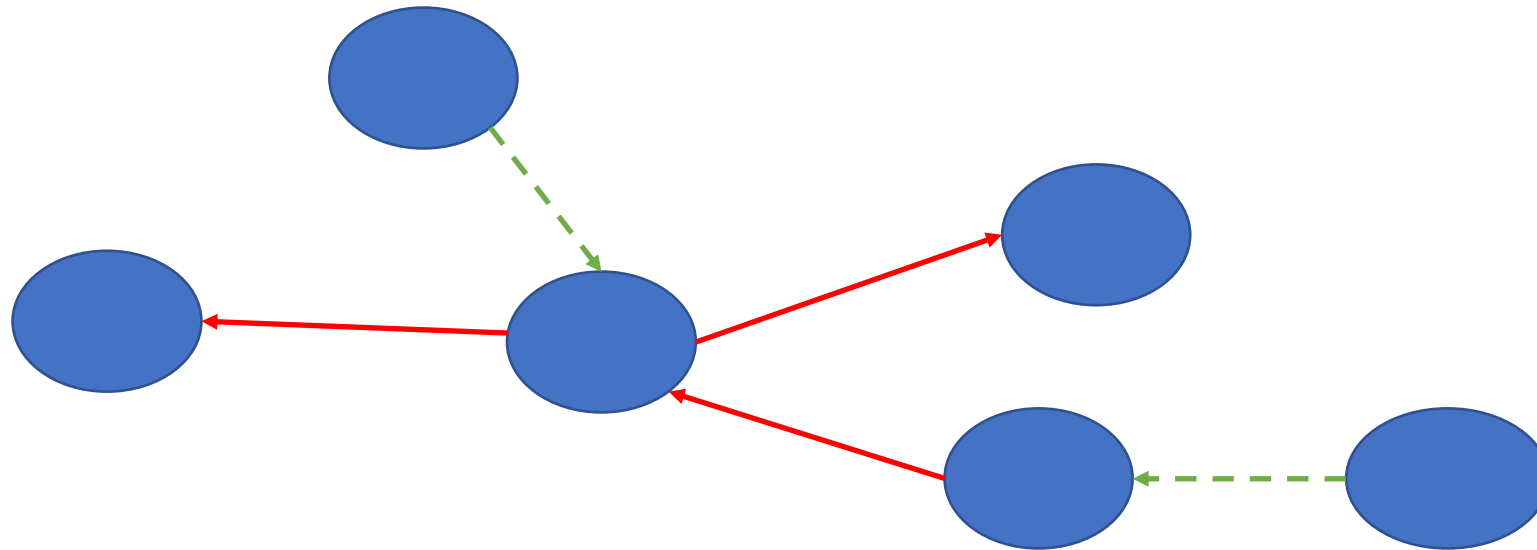


- **Decide** which arguments can be accepted

^[1] Dung, P. M. (1995). On the acceptability of arguments and its fundamental role in nonmonotonic reasoning, logic programming and n-person games. *Artificial intelligence*, 77(2), 321-357.

Bipolar Abstract Argumentation

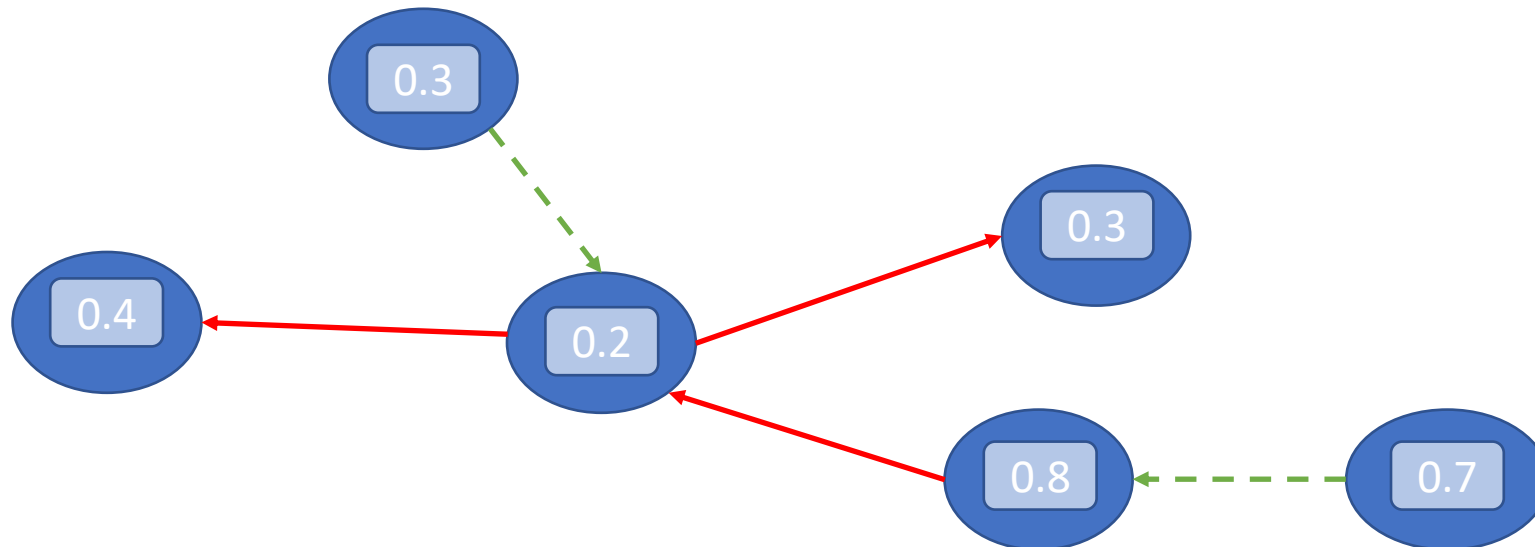
- **Shortcoming:** we do not only consider **contra**, but also **pro** arguments
- **Bipolar abstract argumentation** adds support edges [3]



[3] Cayrol, C., & Lagasque-Schiex, M. C. (2005). On the acceptability of arguments in bipolar argumentation frameworks. In *European Conference on Symbolic and Quantitative Approaches to Reasoning and Uncertainty* (pp. 378-389).

Quantitative Bipolar Abstract Argumentation

- **Shortcoming:** often, we do not completely accept or reject arguments
Rather, we tend to accept or tend to reject arguments gradually
- **Quantitative frameworks** evaluate arguments numerically



Two Interesting Quantitative Approaches

Probabilistic Epistemic Argumentation

- Evaluation: probabilities
- Complexity: (polynomial)
- Model
 - Bipolar Argumentation Graph
 - Semantical Constraints

• Implementation

<https://sourceforge.net/projects/probabble/>

Gradual Bipolar Argumentation

- Evaluation: strength values
- Complexity: (polynomial)
- Model
 - Bipolar Argumentation Graph
 - Initial Weights
 - Update function

• Implementation

<https://sourceforge.net/projects/attractorproject/>

Probabilistic Epistemic Argumentation

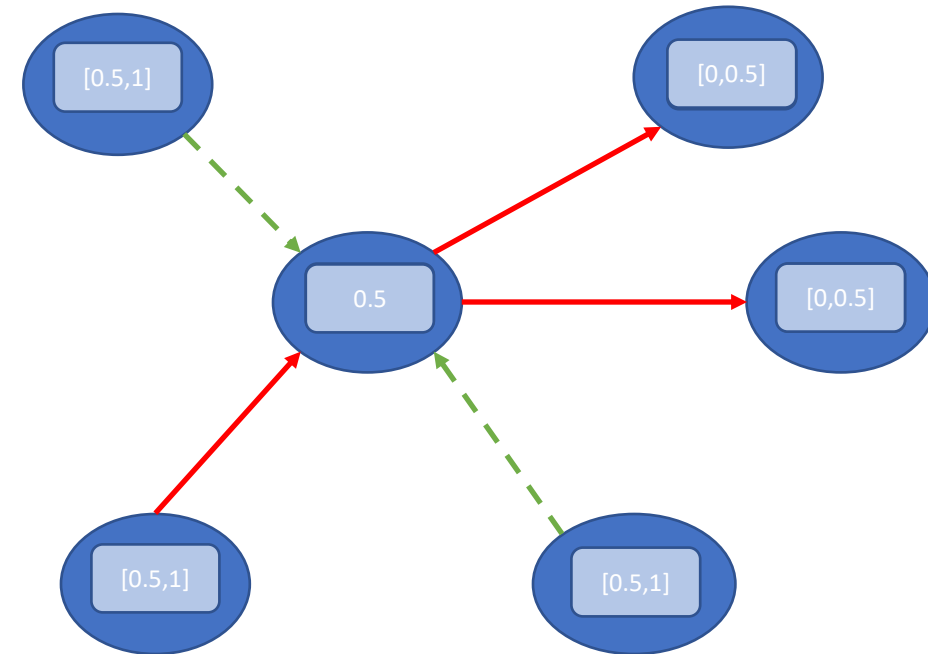
Basics and Some Applications



Probabilistic Epistemic Argumentation

- Ingredients

- BAG
- Semantical Constraints like
 - Founded: If A unattacked, then $P(A) \geq 0.5$
 - Coherence: If A attacks B, then $P(B) \leq 1 - P(A)$
 - S-Coherence: If A supports B, then $P(A) \leq P(B)$
 - ...

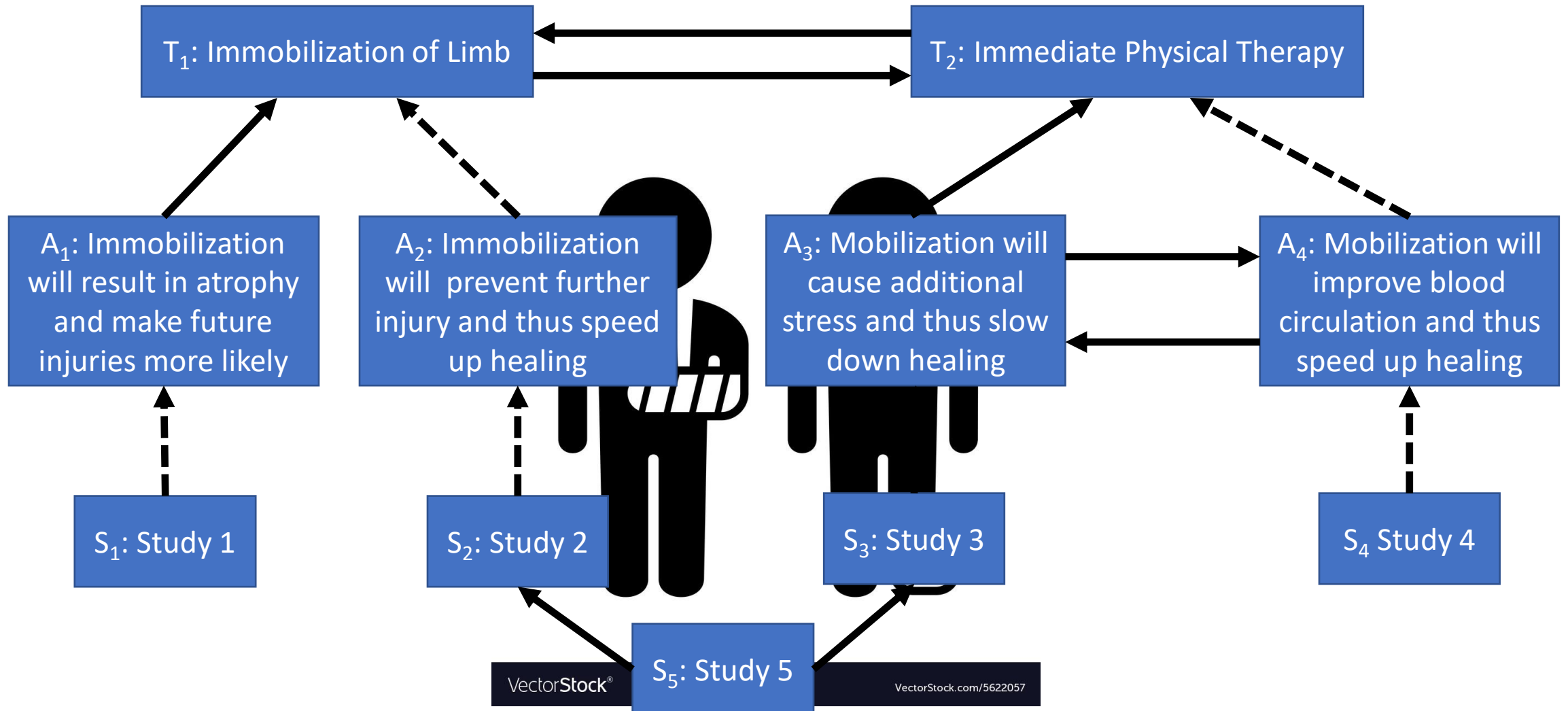


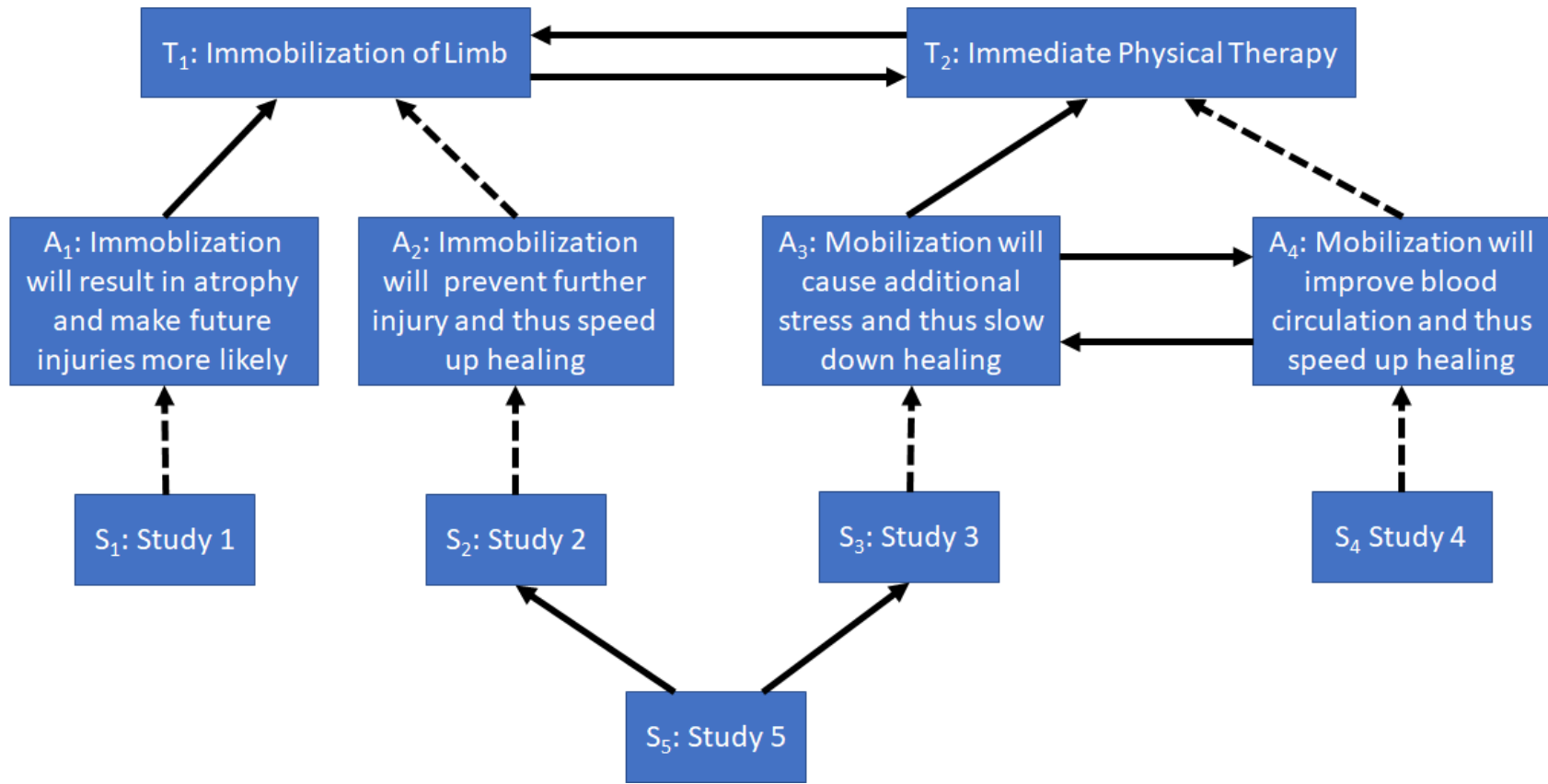
- If all constraints are „linear atomic“, solvable in polynomial time [4]

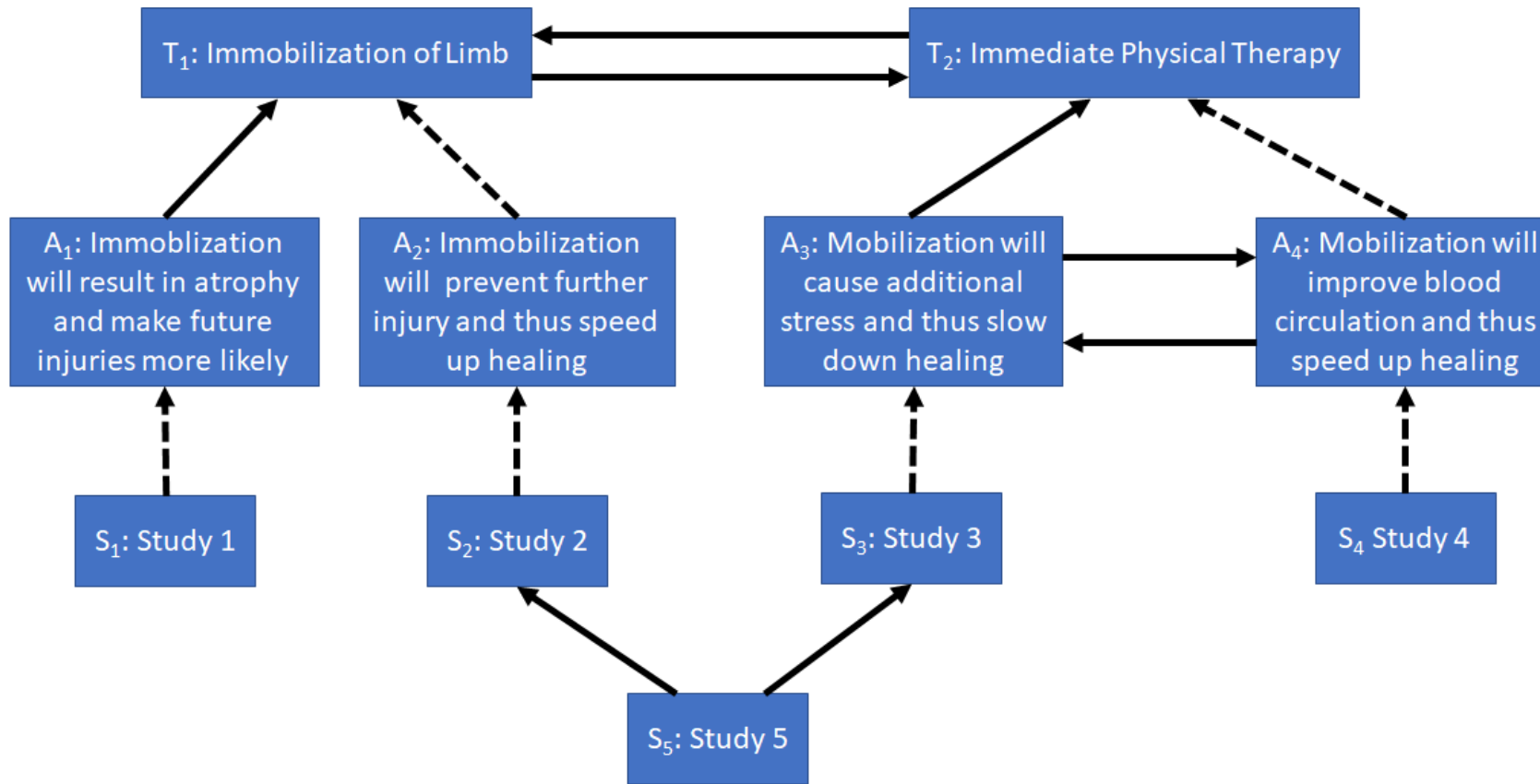
$$\sum_{i=1}^n c_i \cdot P(A_i) \leq c_0$$

[4] Potyka, N. (2019). A polynomial-time fragment of epistemic probabilistic argumentation. *International Journal of Approximate Reasoning*, 115, 265-289.

Application: Decision Making

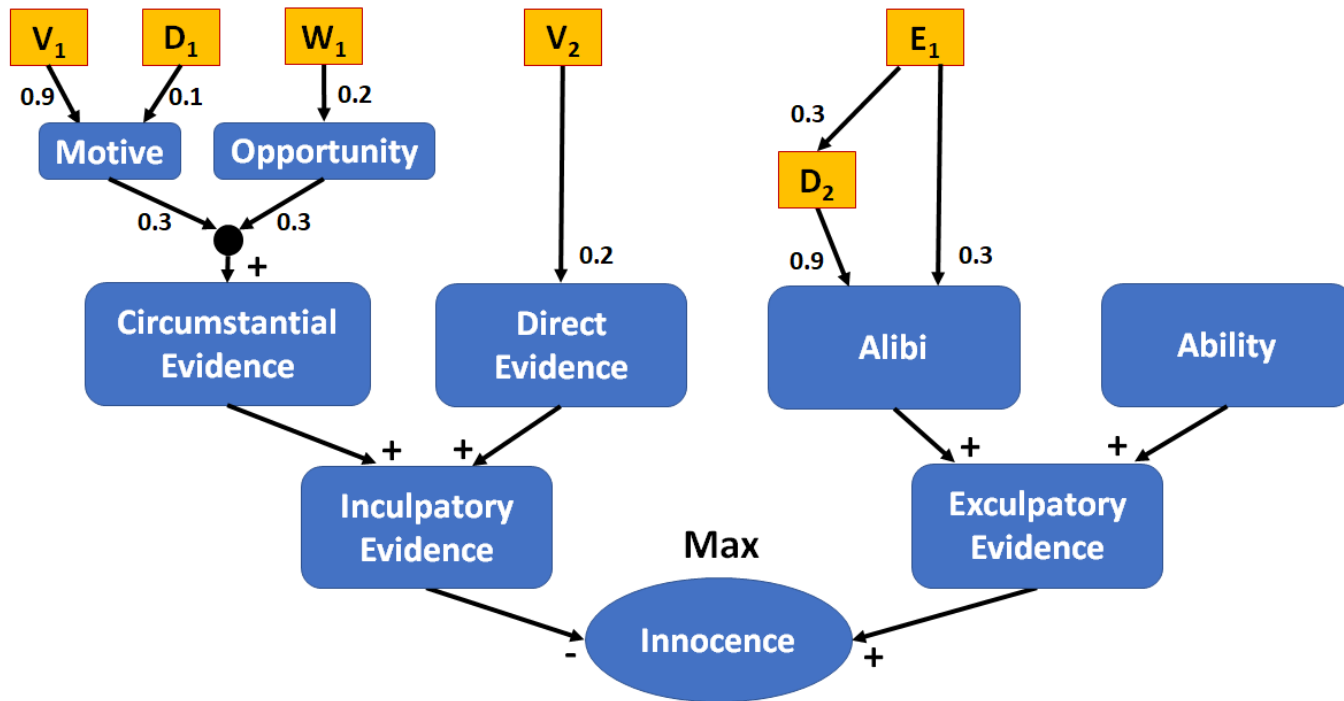






	T_1	T_2	A_1	A_2	A_3	A_4	S_1	S_2	S_3	S_4	S_5
$\{\}$	[0,1]	[0,1]	[0,1]	[0,1]	[0,1]	[0,1]	[0,1]	[0,1]	[0,1]	[0,1]	[0,1]
$\{P(S_i) \geq 0.5 \mid i = 1, \dots, 5\}$	0.5	0.5	0.5	0.5	0.5	0.5	0.5	0.5	0.5	0.5	0.5
$\{P(S_1) = 1\}$	0	[0,1]	1	0	[0,1]	[0,1]	1	0	[0,1]	[0,1]	[0,1]

Application: Belief Consolidation



\mathcal{A}

-
- Innocence
 - E_{inc}
 - E_{ex}
 - E_c
 - E_d
 - Alibi
 - Ability
 - Motive
 - Opportunity
 - V_1
 - V_2
 - D_1
 - D_2
 - W_1
 - E_1

Application: Computational Persuasion



Since you do little exercise,
you should do a regular
exercise class



When I do exercise, I get very hungry and I put on weight



When I do exercise, I get hungry and I put on weight.

Strongly Agree

Agree

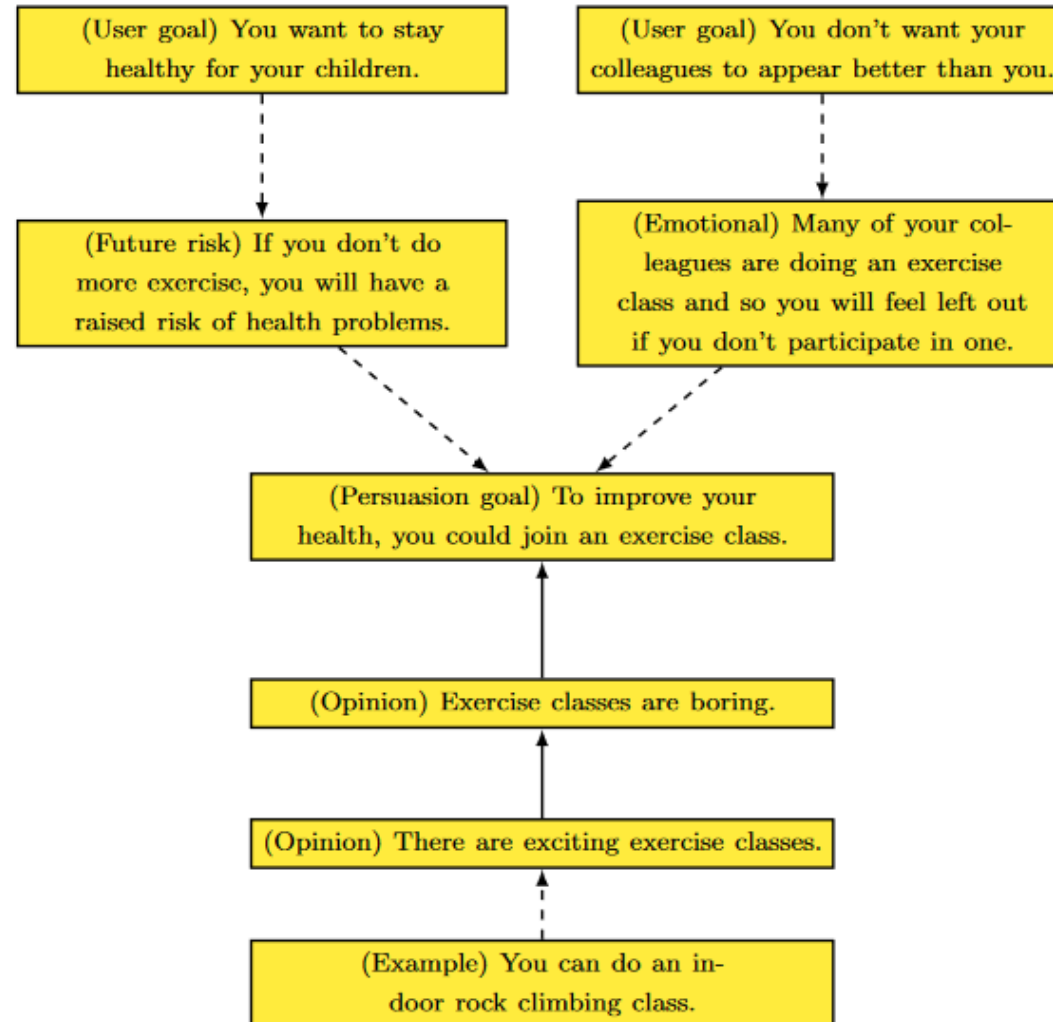
Indifferent

Disagree

Strongly Disagree



Argumentation Graph



You want to stay healthy for your children.

Strongly Agree

Agree

Indifferent

Disagree

Strongly Disagree



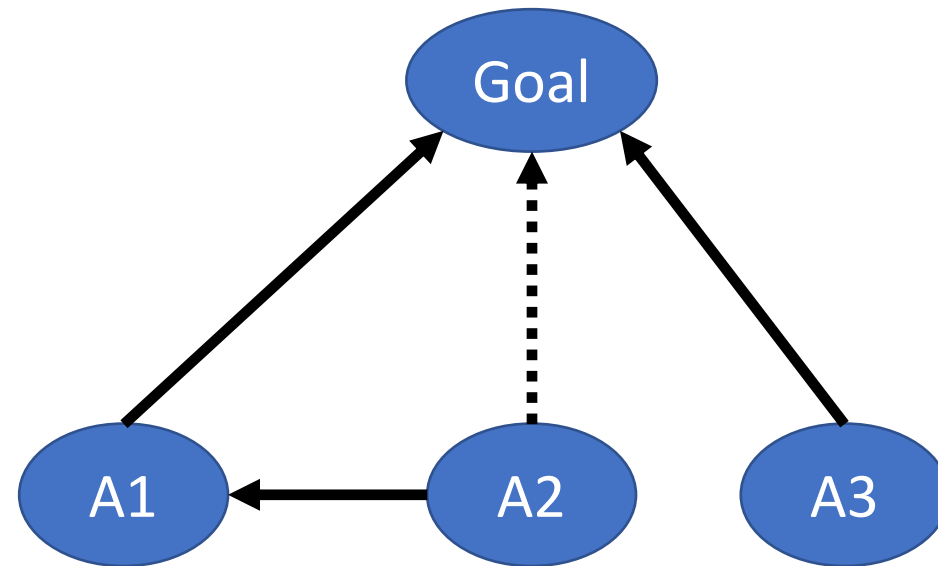
If you don't do more exercise,
you will have a raised risk of
health problems.



User Model



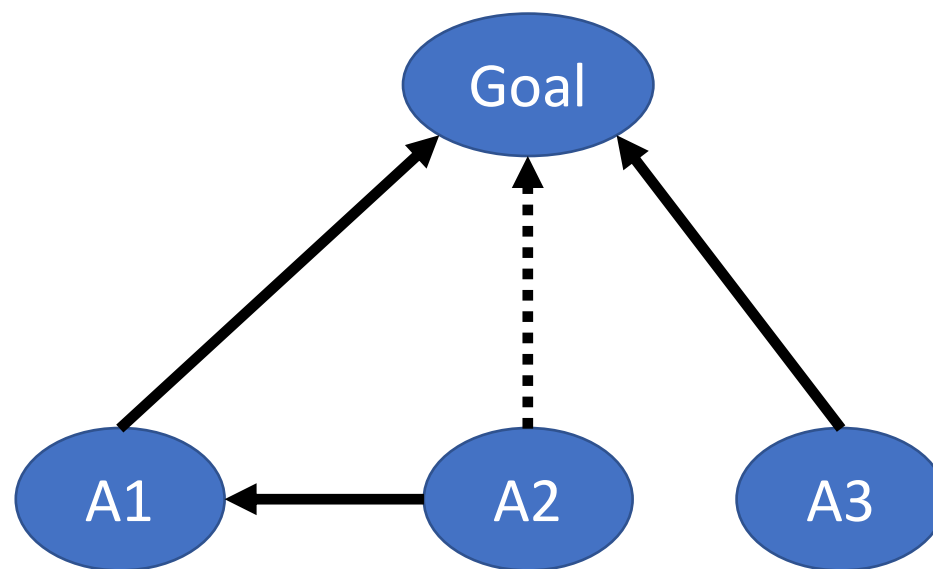
Argument	Belief
A1	0.8
A2	0.1
A3	0.2
Goal	0.2



User Update in Dialogue



Argument	Belief
A1	0.8
A2	0.1
A3	0.2
Goal	0.2



Argument	Belief
A1	0.4
A2	0.6
A3	0.2
Goal	0.7

Gradual Bipolar Argumentation

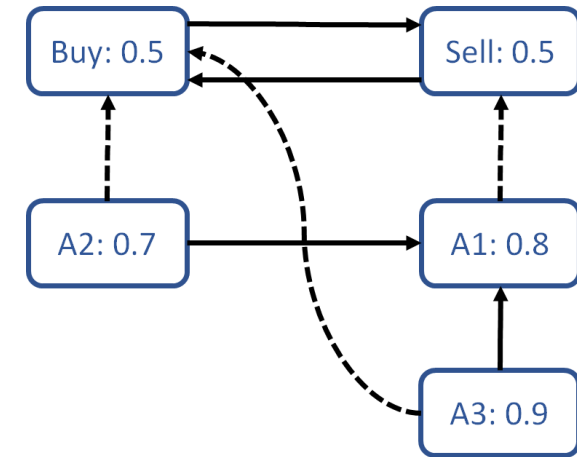
Basics and Some Applications



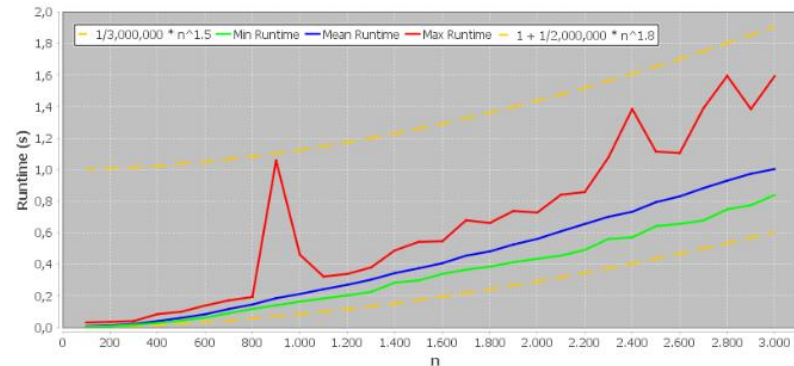
Gradual Bipolar Argumentation

- Ingredients

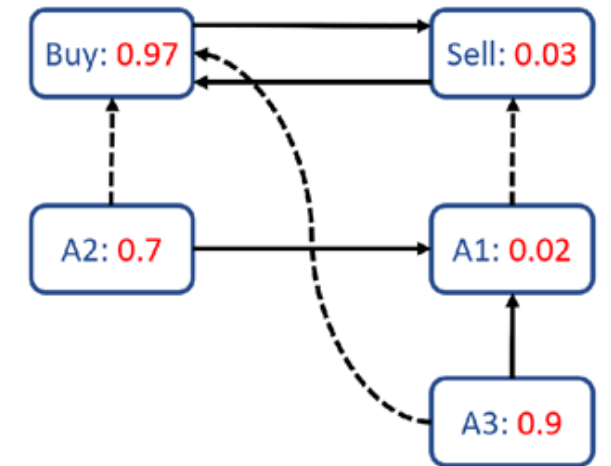
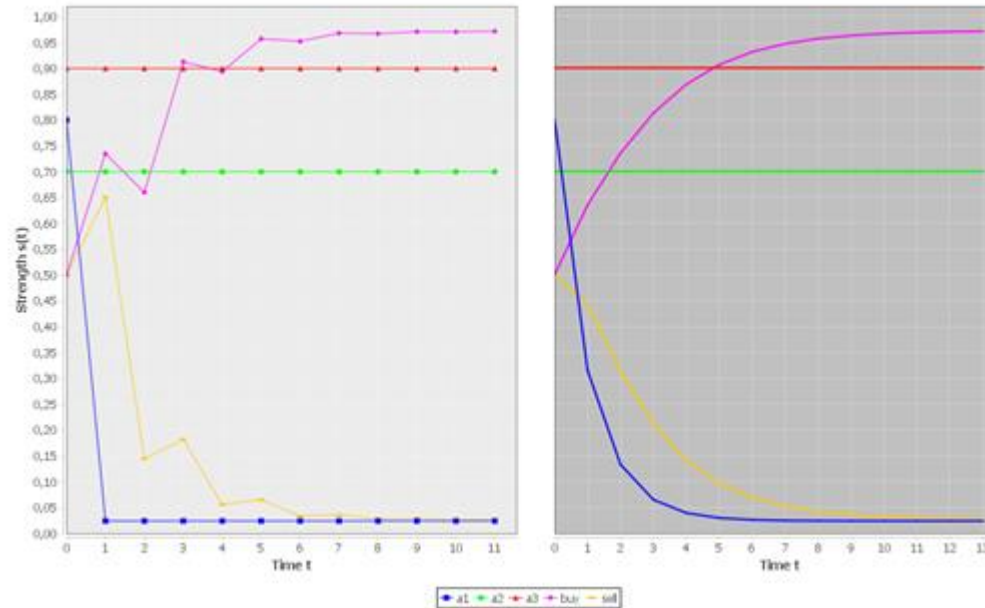
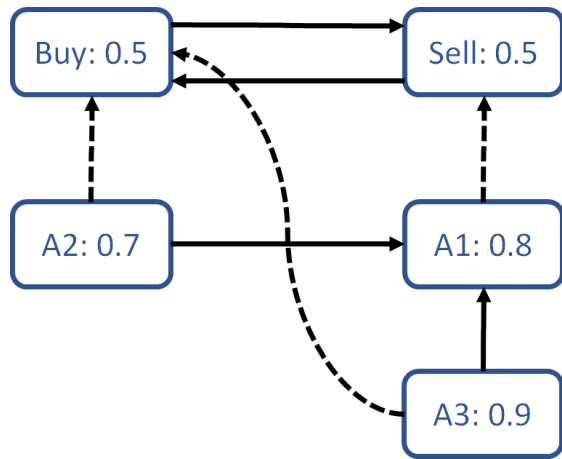
- BAG
- Initial Weights
- Update Function



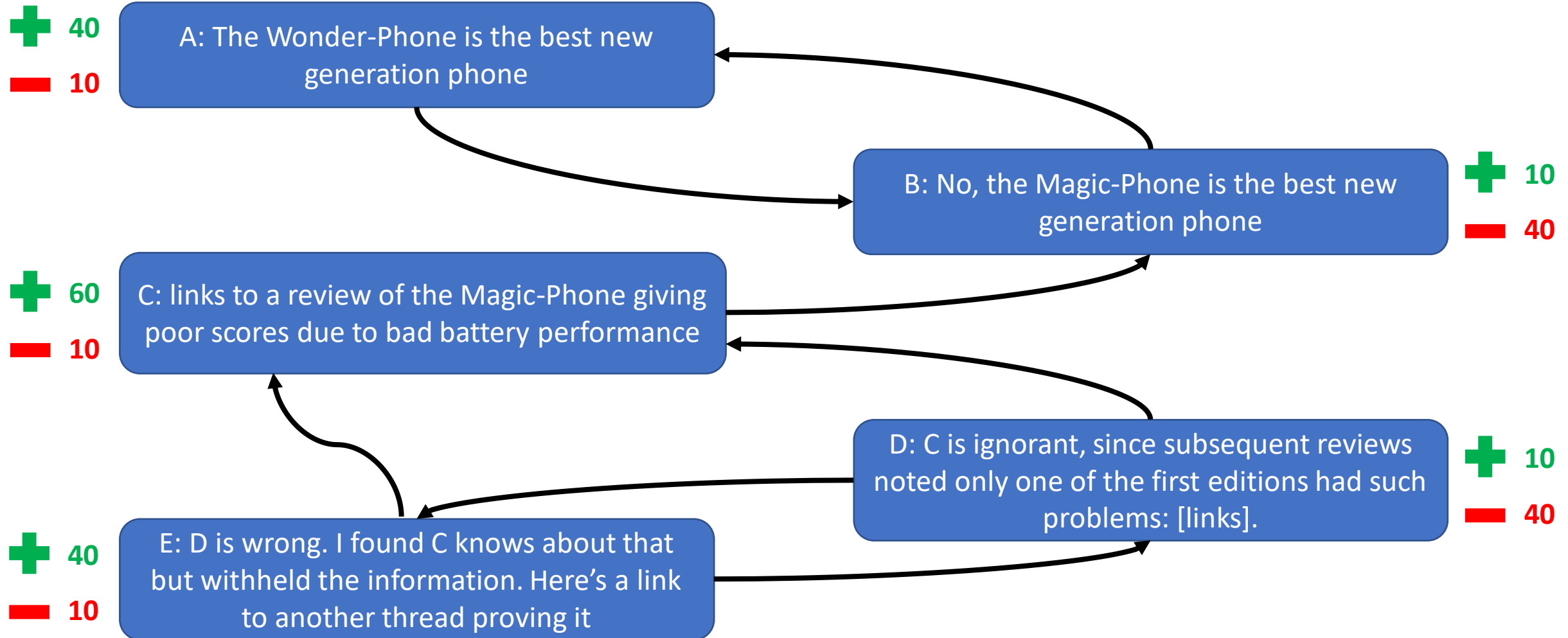
- In many interesting cases, solvable in polynomial time [3]



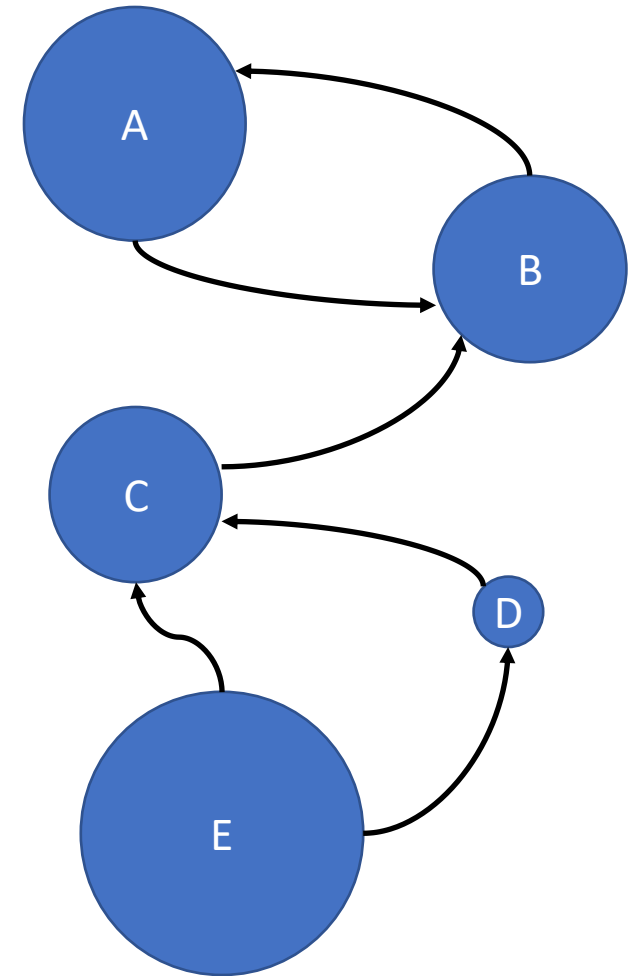
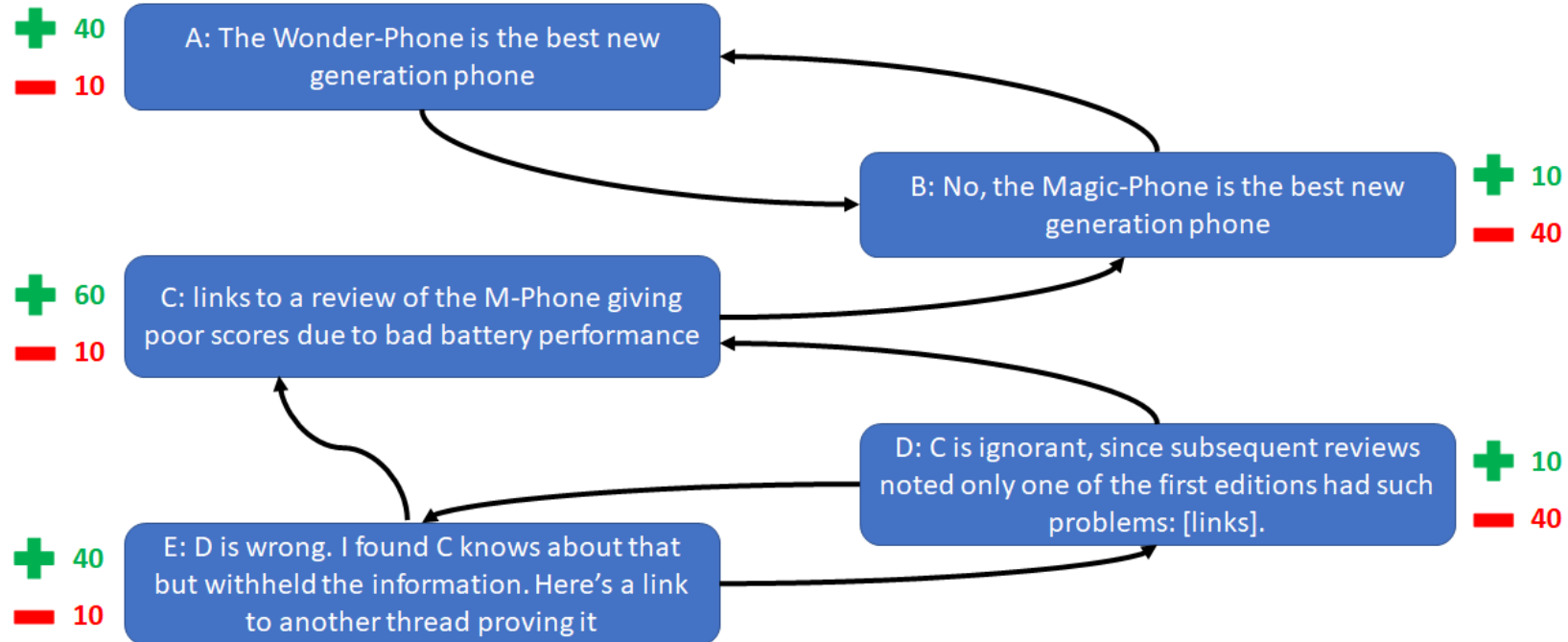
Computing Final Strength Values



Social Media Analysis (Leite & Martins 2011)



Social Media Analysis (Leite & Martins 2011)

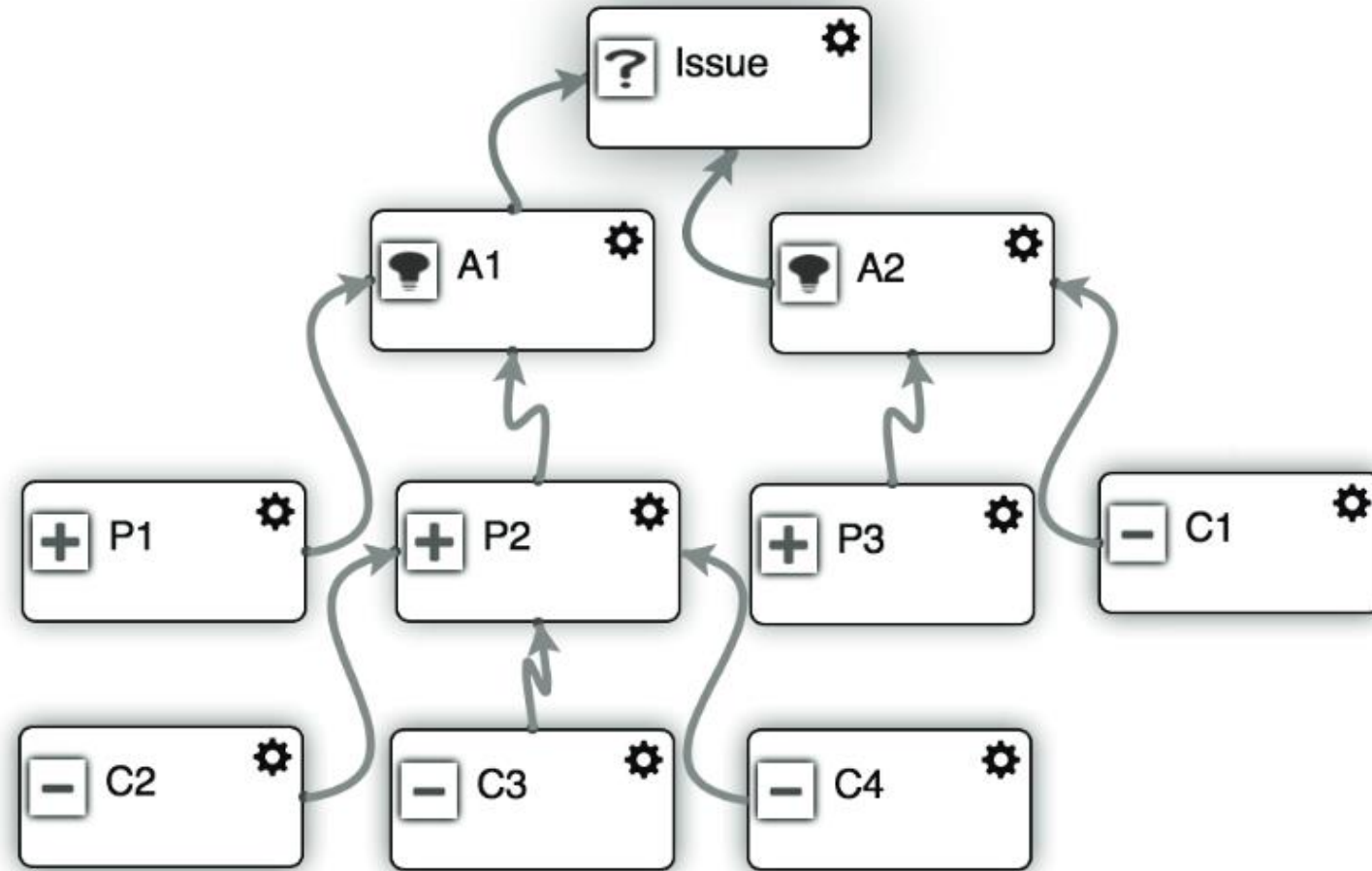


Decision Support (Rago et al. 2016)

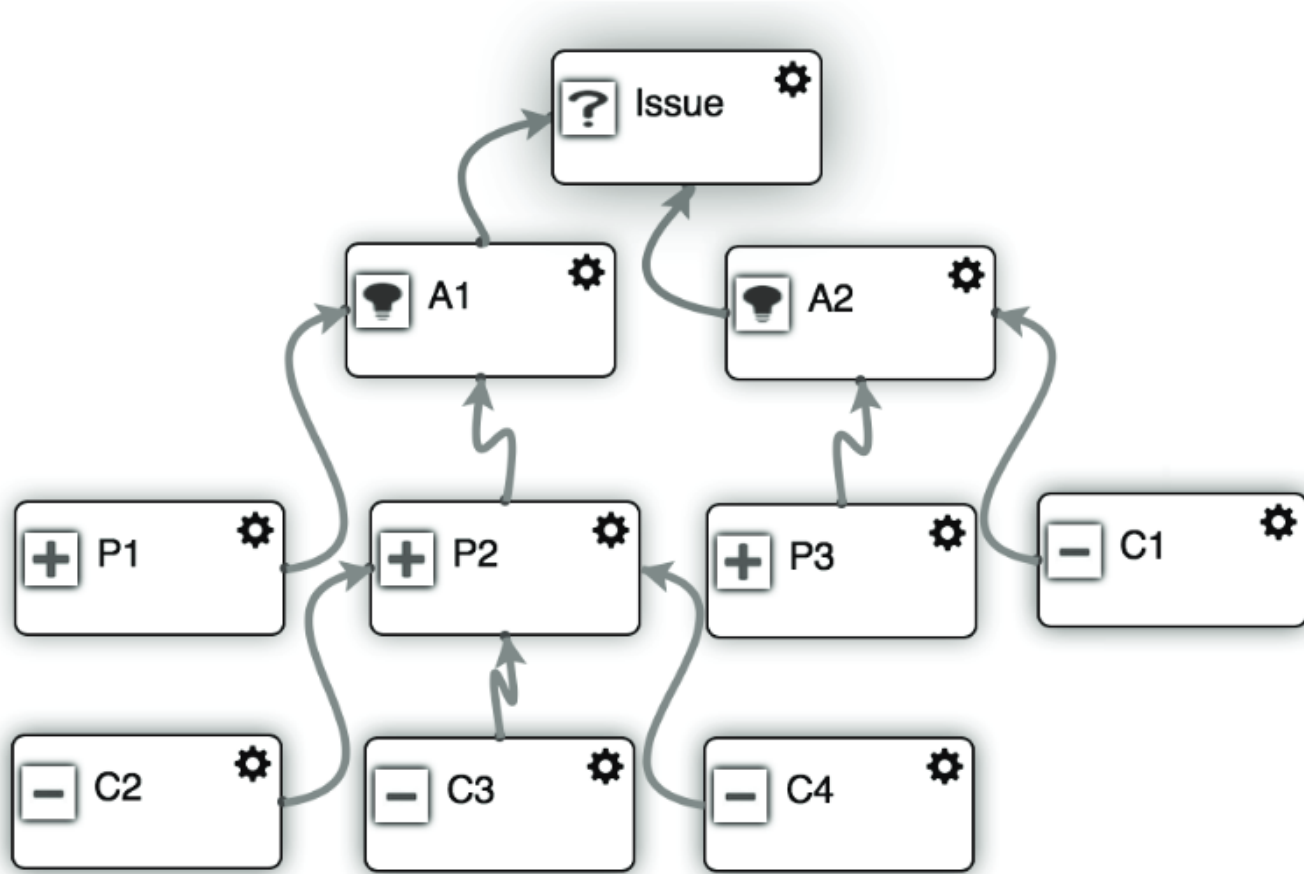
Issue

Alternatives

Pro and Con Arguments



Decision Support (Rago et al. 2016)

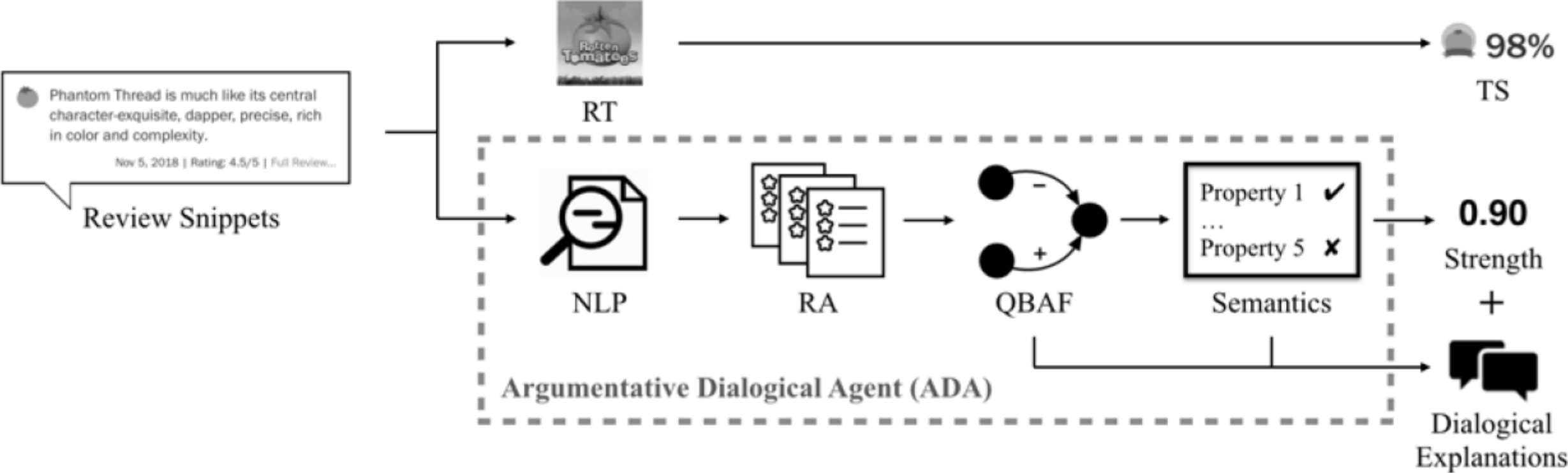


Issue: How to spend council's budget?

A1: Build a new cycle path.
A2: Repair current infrastructure.

P1: Cyclists complain of dangerous roads.
P2: A path would enhance the council's green image.
P3: Potholes have caused several accidents recently.
C1: Significant disruptions to traffic would occur.
C2: Environmentalists are a fraction of the population.
C3: Recent policies already enhance this green image.
C4: Donors do not see the environment as a priority.

Explainable Review Aggregation (Cocarascu et al. 2019)



Cocarascu, O., Rago, A., & Toni, F. Extracting Dialogical Explanations for Review Aggregations with Argumentative Dialogical Agents (2019). In 18th International Conference on Autonomous Agents and MultiAgent Systems (AAMAS): 1261-1269.

From Reviews to BAGs

Pipeline

- 1. Extract argumentative phrases.
- 2. Associate phrases with features.
- 3. Compute sentiment of arguments.
- 4. Aggregate sentiments and derive attack/support relations and weights



FILM / MEDIA / NEWS / POLITICS

The Post is a Happy Days for old journalists

Posted By Michael Miner on 01.29.18 at 09:53 AM

Spotlight, the Oscar-winning movie of two years ago, made me feel proud to be a journalist. *The Post*, which I finally saw over the weekend, reminded me how much fun the business is. **Movie** was once upon a time. I'm pretty sure it still has its moments. **+0.4**

Cast
+0.6

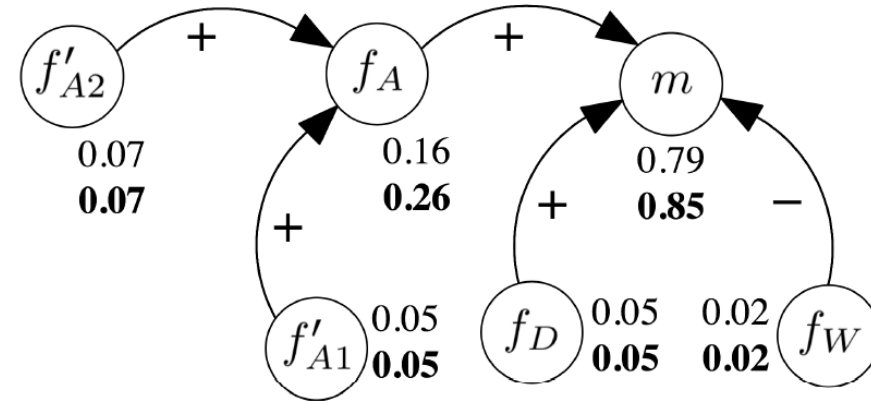
Directing
+0.8

M. Streep
+0.9

Cast
+0.4

Sometimes casting is everything. A city room is a collection of desks, and the most efficient way to put that across in a movie is the way director Steven Spielberg chose here: bring together a bunch of your favorite character actors and let them have at it—the degree of permissible overacting set by Meryl Streep, who as Kay Graham turns in the kind of bravura performance that you never for a minute forget is all technique. You watch her do a scene and want to hold up a board that says "10.") Just about every role in the movie of any consequence is played by someone we know from somewhere else and are delighted to see again. Like Matthew Rhys from *The Americans*, and Bob Odenkirk and Jesse Plemons from *Breaking Bad*, and Tracy Letts from *Homeland* and *Lady Bird*, and his wife, Carrie Coon, from *Fargo*. And Michael Stuhlbarg,

Explainable Review Aggregation (Cocarascu et al. 2019)



Explainable Review Aggregation (Cocarascu et al. 2019)

$$\begin{aligned}
 r_a^+(\gamma) &= \{\text{because (the) } \gamma \text{ was/were great}\}; \\
 r_a^-(\gamma) &= \{\text{because (the) } \gamma \text{ was/were poor}\}; \\
 r_b^+(\gamma) &= \{\text{although (the) } \gamma \text{ was/were great}\}; \\
 r_b^-(\gamma) &= \{\text{although (the) } \gamma \text{ was/were poor}\}; \\
 r_a^+(\emptyset) &= r_a^-(\emptyset) = r_b^+(\emptyset) = r_b^-(\emptyset) = \{\}.
 \end{aligned}$$

Then, a *simple argumentation dialogue* is such that for any $\alpha \in \mathcal{A}$:

if $\alpha = m$ and $\sigma(\alpha) < 0.6$ and $\exists \beta \in \mathcal{L}^-(\alpha) \cup \mathcal{L}^+(\alpha)$ s.t. $\sigma(\beta) > 0$:

$Q(\alpha) = \{\text{Why was } \alpha \text{ poorly rated?}\}$

$\mathcal{X}(\alpha) = \{\text{This movie was poorly rated}\}+$

$r_a^-(\max(\mathcal{L}^-(m))) + r_b^+(\max(\mathcal{L}^+(m)))$; else

if $\alpha = m$ and $\sigma(\alpha) \geq 0.6$ and $\exists \beta \in \mathcal{L}^-(\alpha) \cup \mathcal{L}^+(\alpha)$ s.t. $\sigma(\beta) > 0$:

$Q(\alpha) = \{\text{Why was } \alpha \text{ highly rated?}\}$

$\mathcal{X}(\alpha) = \{\text{This movie was highly rated}\}+$

$r_a^+(\max(\mathcal{L}^+(m))) + r_b^-(\max(\mathcal{L}^-(m)))$; else

if $\alpha \in \mathcal{F}$ and $\mathcal{V}^+(\alpha) < \mathcal{V}^-(\alpha)$ and $\exists \beta \in \mathcal{L}^-(\alpha) \cup \mathcal{L}^+(\alpha)$ s.t. $\sigma(\beta) > 0$:

$Q(\alpha) = \{\text{Why was/were (the) } \alpha \text{ considered to be poor?}\}$

$\mathcal{X}(\alpha) = \{\text{(The) } \alpha \text{ was/were considered to be poor}\}+$

$r_a^-(\max(\mathcal{L}^-(m))) + r_b^+(\max(\mathcal{L}^+(m)))$; else

if $\alpha \in \mathcal{F}$ and $\mathcal{V}^+(\alpha) \geq \mathcal{V}^-(\alpha)$ and $\exists \beta \in \mathcal{L}^-(\alpha) \cup \mathcal{L}^+(\alpha)$ s.t. $\sigma(\beta) > 0$:

$Q(\alpha) = \{\text{Why was/were (the) } \alpha \text{ considered to be great?}\}$

$\mathcal{X}(\alpha) = \{\text{(The) } \alpha \text{ was/were considered to be great}\}+$

$r_a^+(\max(\mathcal{L}^+(m))) + r_b^-(\max(\mathcal{L}^-(m)))$; else

if $\mathcal{V}^+(\alpha) < \mathcal{V}^-(\alpha)$ and $\exists \beta \in \mathcal{L}^-(\alpha) \cup \mathcal{L}^+(\alpha)$ s.t. $\sigma(\beta) > 0$:

$Q(\alpha) = \{\text{What did critics say about (the) } \alpha \text{ being poor?}\}$

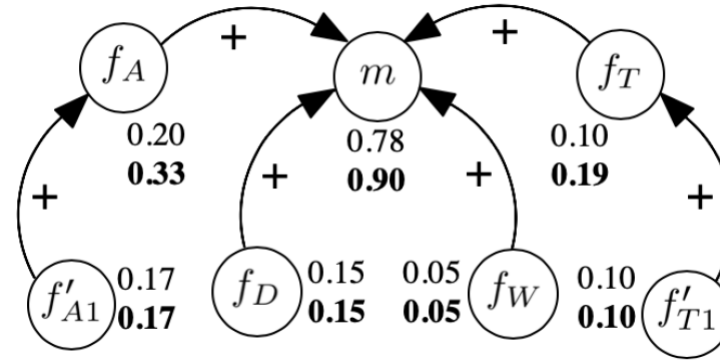
$\mathcal{X}(\alpha) = \{[p \text{ from } c \in \mathcal{C} \text{ constituting } \mathcal{V}(c, \alpha) = -]\}$; else

if $\mathcal{V}^+(\alpha) \geq \mathcal{V}^-(\alpha)$ and $\exists \beta \in \mathcal{L}^-(\alpha) \cup \mathcal{L}^+(\alpha)$ s.t. $\sigma(\beta) > 0$:

$Q(\alpha) = \{\text{What did critics say about (the) } \alpha \text{ being great?}\}$

$\mathcal{X}(\alpha) = \{[p \text{ from } c \in \mathcal{C} \text{ constituting } \mathcal{V}(c, \alpha) = +]\}$.

Explainable Review Aggregation (Cocarascu et al. 2019)



user: *Why was Phantom Thread highly rated?*

ADA: *This movie was highly rated because the acting was great.*

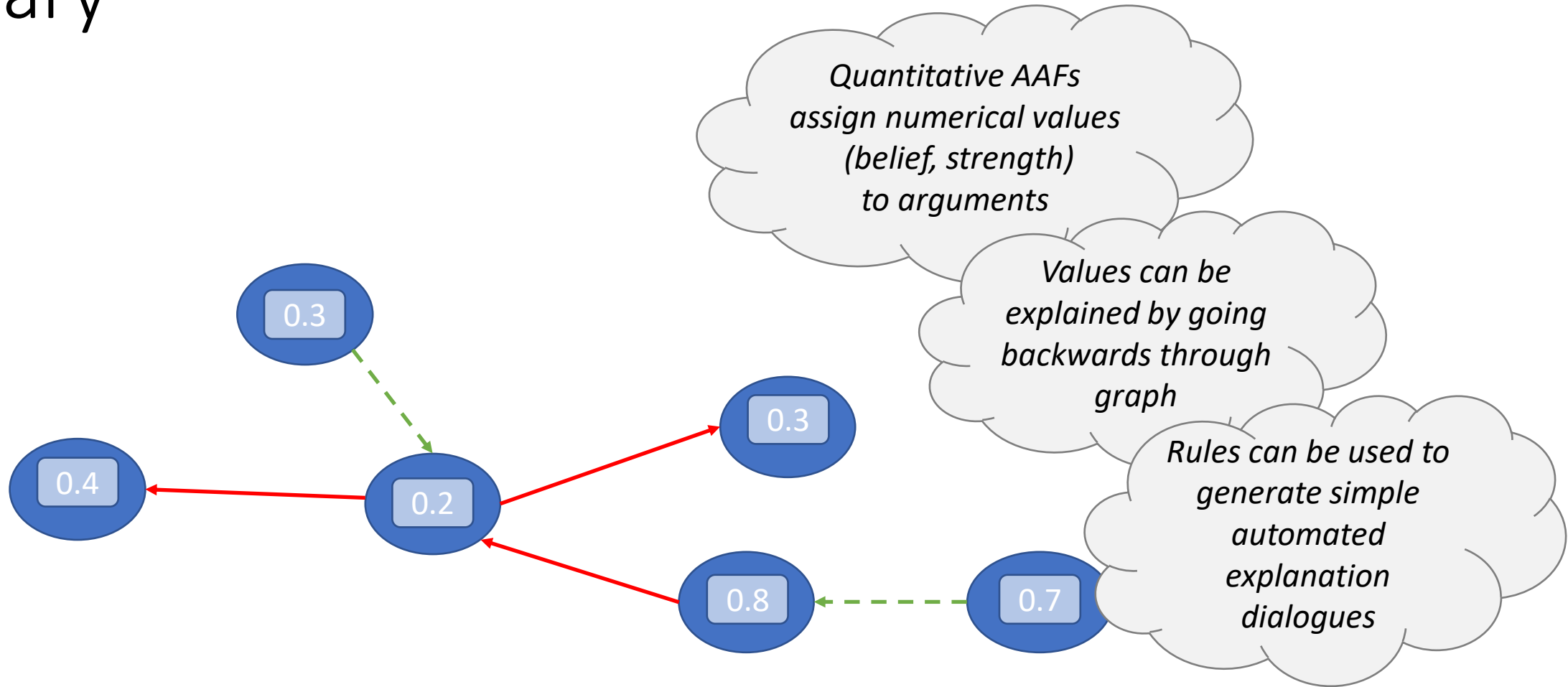
user: *Why was the acting considered to be great?*

ADA: *The acting was considered to be great because Daniel Day-Lewis was great.*

user: *What did critics say about Daniel Day-Lewis being great?*

ADA: *"...Daniel Day-Lewis remains our greatest actor..."*

Summary



Summary

- Probabilistic Epistemic Argumentation
- Evaluation: probabilities
- Complexity: (polynomial)
- Model
 - Bipolar Argumentation Graph
 - Semantical Constraints
- Implementation
<https://sourceforge.net/projects/probable/>

- Gradual Bipolar Argumentation
- Evaluation: strength values
- Complexity: (polynomial)
- Model
 - Bipolar Argumentation Graph
 - Initial Weights
 - Update function
- Implementation
<https://sourceforge.net/projects/attractorproject/>

Probabilistic Epistemic Argumentation

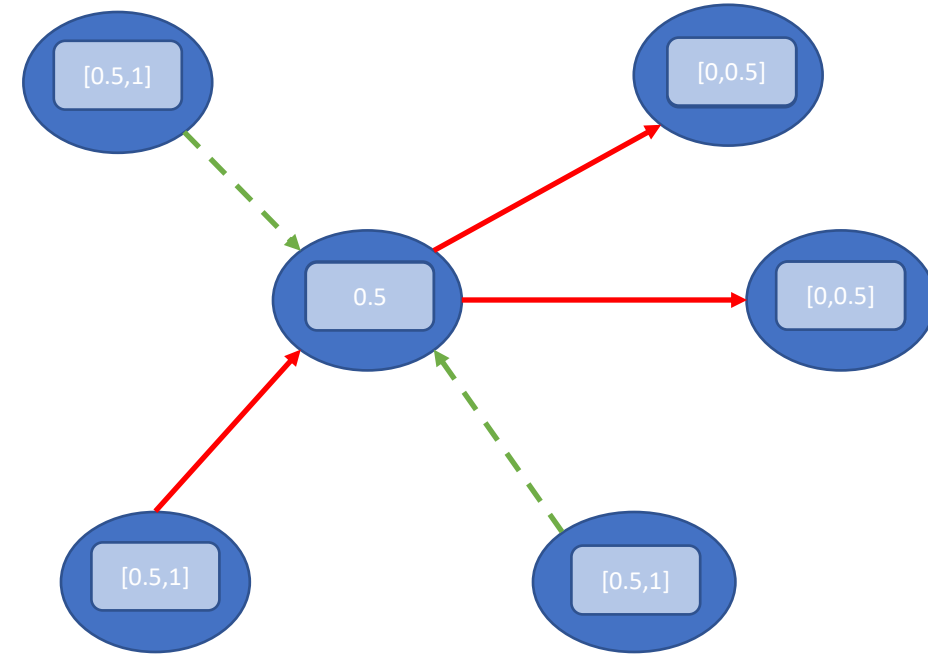
Semantics and Computation



Probabilistic Epistemic Argumentation

- Ingredients

- BAG
- Semantical Constraints like
 - Founded: If A unattacked, then $P(A) \geq 0.5$
 - Coherence: If A attacks B, then $P(B) \leq 1 - P(A)$
 - S-Coherence: If A supports B, then $P(A) \leq P(B)$
 - ...

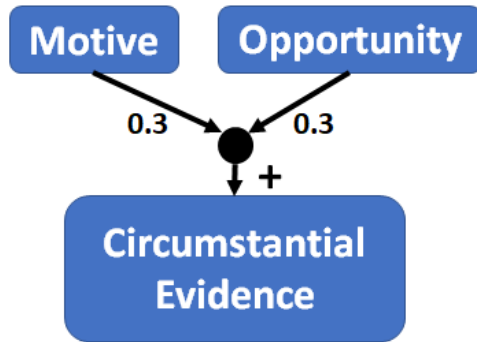


- If all constraints are „linear atomic“, solvable in polynomial time [2]

$$\sum_{i=1}^n c_i \cdot P(A_i) \leq c_0$$

[2] Potyka, N. (2019). A polynomial-time fragment of epistemic probabilistic argumentation. *International Journal of Approximate Reasoning*, 115, 265-289.

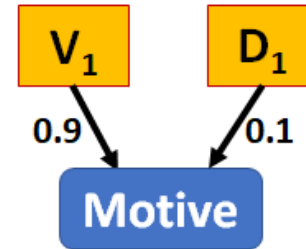
Some Other Linear Atomic Constraints



$$P(CE) \geq 0.3 \cdot P(M) + 0.3 \cdot P(O)$$

\equiv

$$0.3 \cdot P(M) + 0.3 \cdot P(O) - P(CE) \leq 0$$



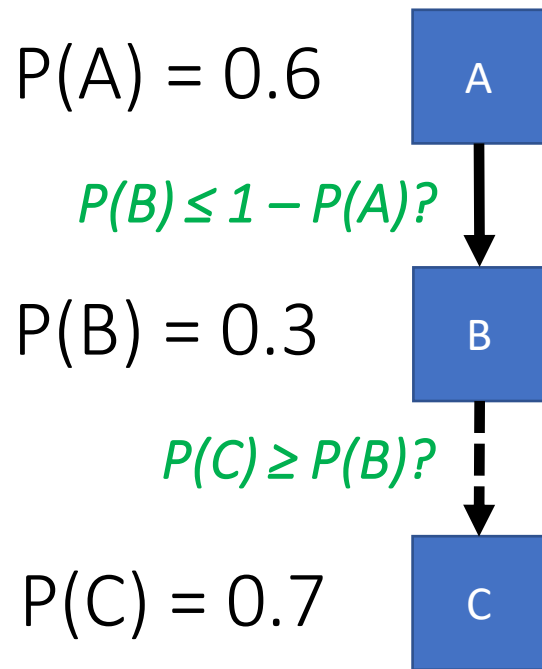
$$P(M) \geq \max(0.9 \cdot P(V_1), 0.9 \cdot P(D_1))$$

\equiv

$$0.9 \cdot P(V_1) - P(M) \leq 0$$

$$0.9 \cdot P(D_1) - P(M) \leq 0$$

Epistemic States (Probability Functions)



A	B	C	P(A,B,C)
0	0	0	0
0	0	1	0.1
0	1	0	0
0	1	1	0.3
1	0	0	0.3
1	0	1	0.3
1	1	0	0
1	1	1	0

Consistent constraints are usually satisfied by an infinite number of probability functions

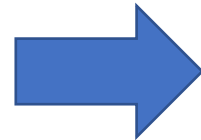
Reasoning Problems

- **SATISFIABILITY:**
 - Given BAG with Semantical Constraints
 - Is there a probability function that satisfies all constraints?
- **ENTAILMENT**
 - Given BAG with satisfiable Semantical Constraints and argument A
 - Compute tight lower and upper bounds for $P(A)$
- If all constraints are „linear atomic“, both problems can be solved efficiently [2]

^[2] Potyka, N. (2019). A polynomial-time fragment of epistemic probabilistic argumentation. *International Journal of Approximate Reasoning*, 115, 265-289.

Probability Labellings

A	B	C	P(A,B,C)
0	0	0	0
0	0	1	0.1
0	1	0	0
0	1	1	0.3
1	0	0	0.3
1	0	1	0.3
1	1	0	0
1	1	1	0

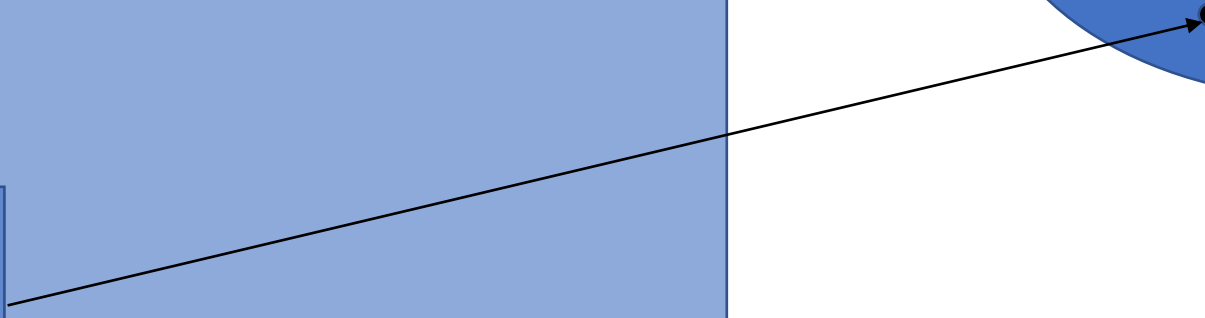
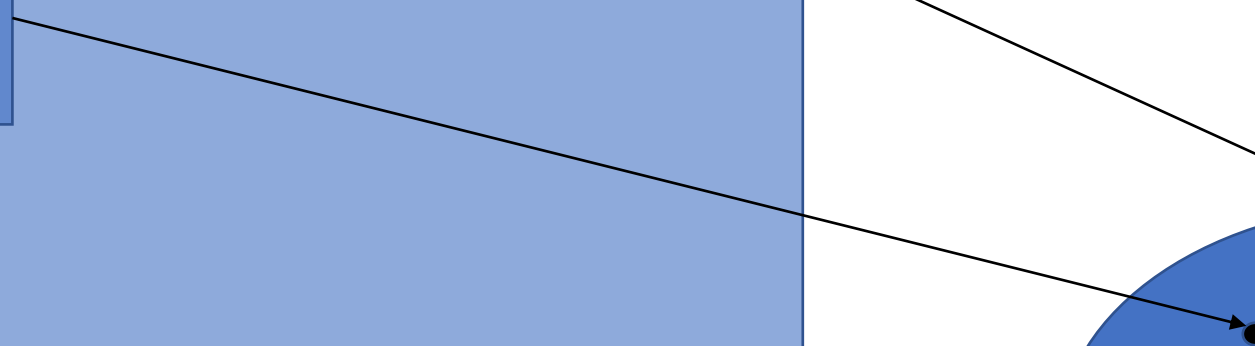
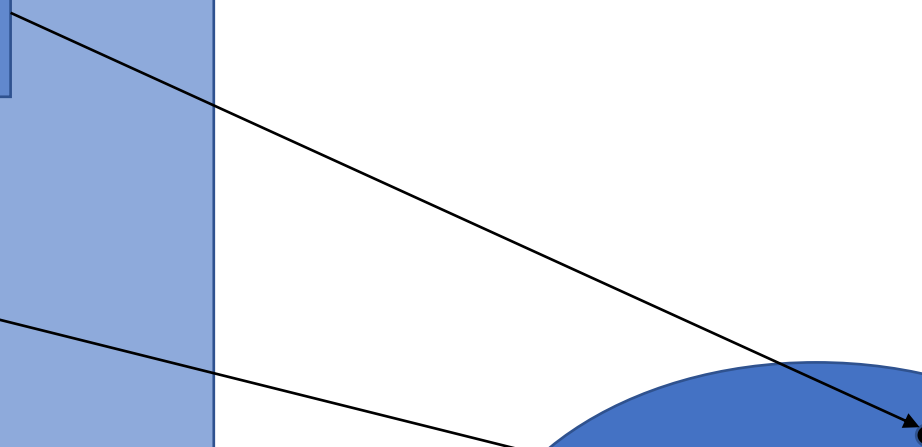
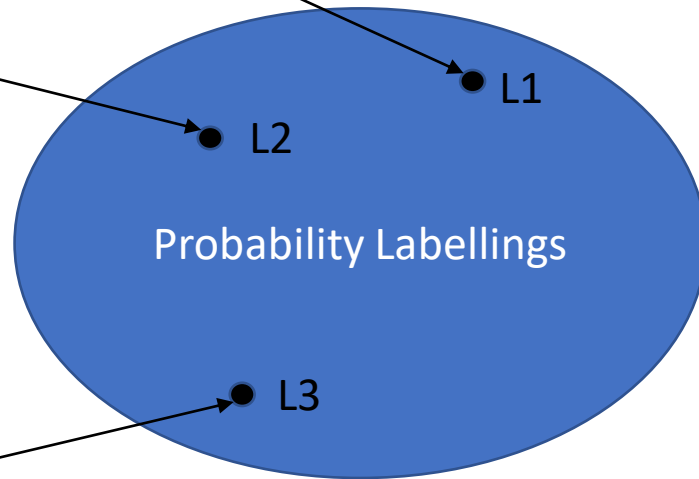
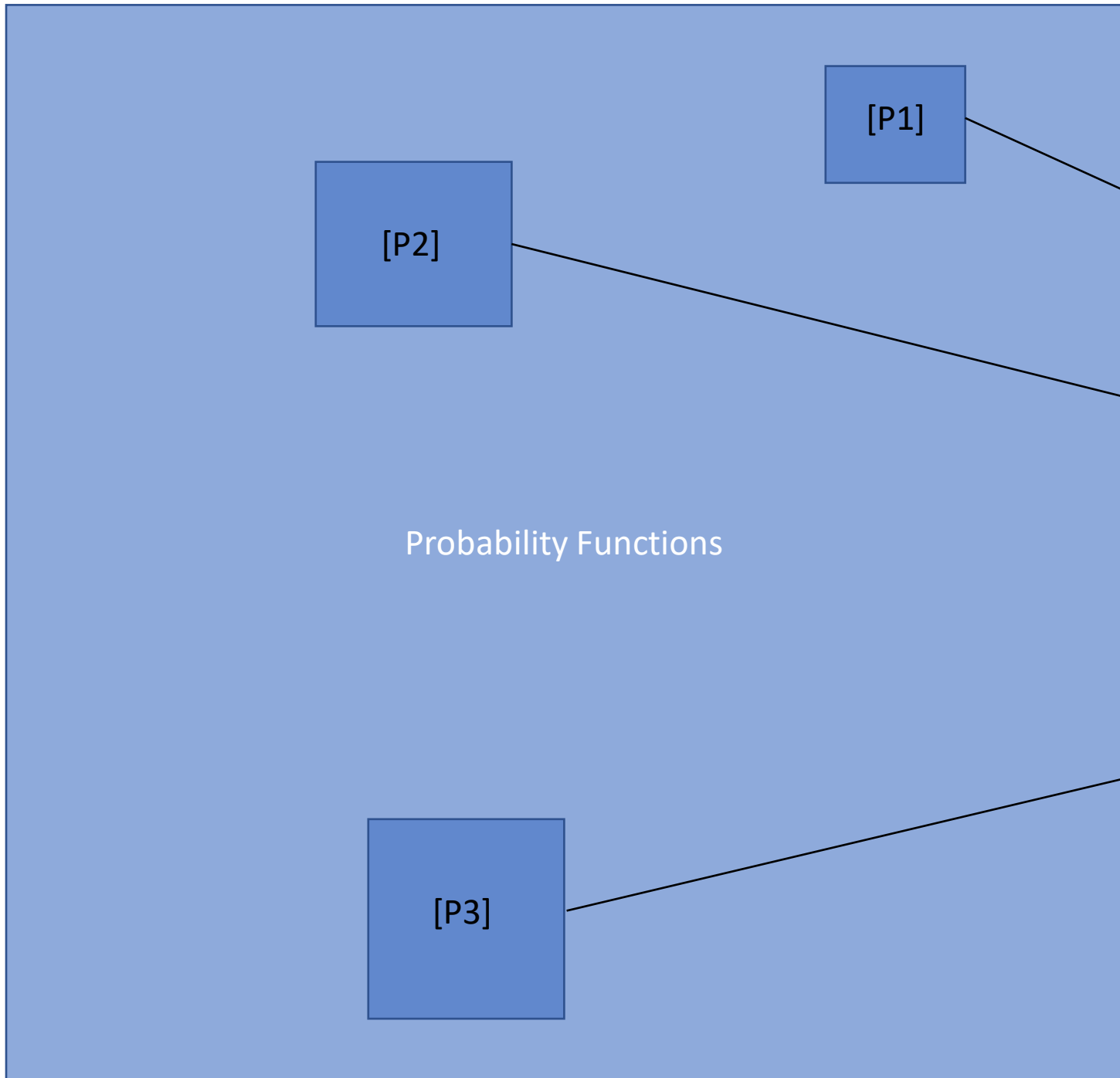


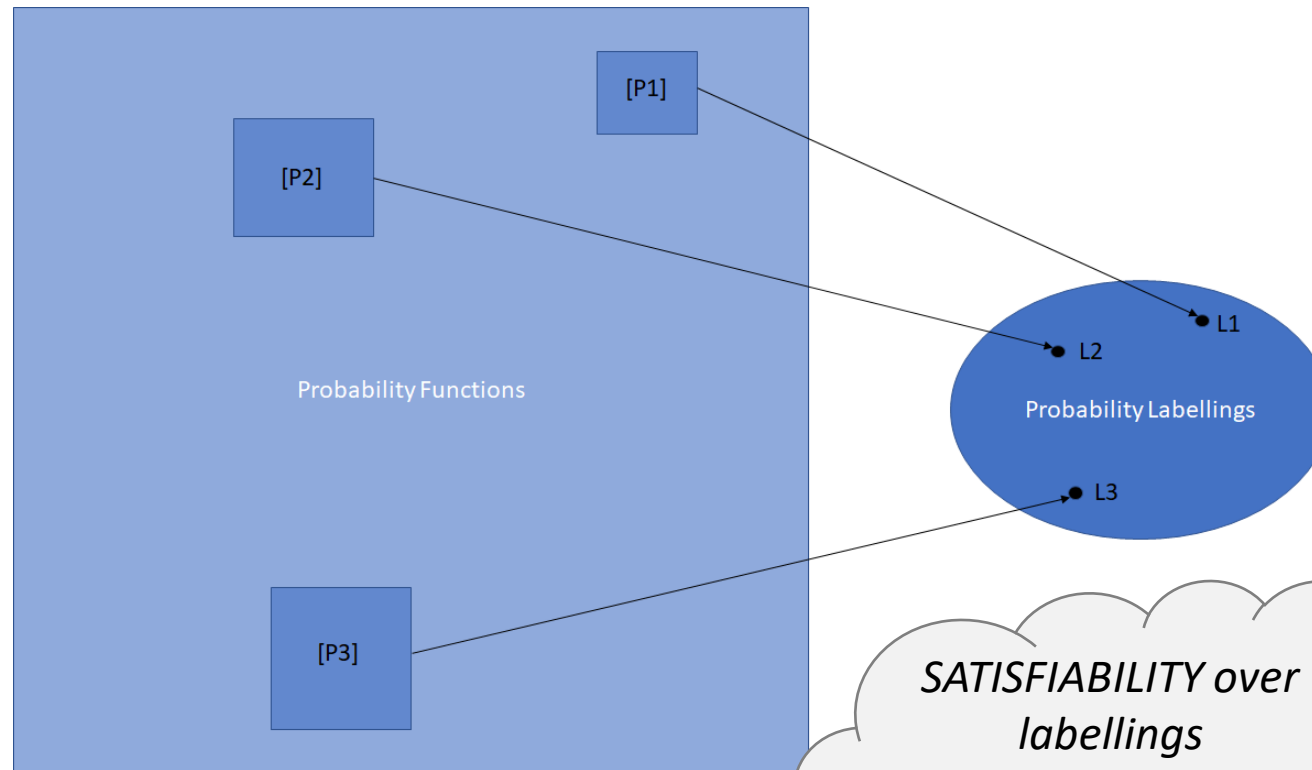
Arg	L(Arg)
A	0.6
B	0.3
C	0.7



A	B	C	P(A,B,C)
0	0	0	0
0	0	1	0.4
0	1	0	0
0	1	1	0
1	0	0	0.3
1	0	1	0
1	1	0	0
1	1	1	0.3

A	B	C	P(A,B,C)
0	0	0	0
0	0	1	0.25
0	1	0	0
0	1	1	0.15
1	0	0	0.3
1	0	1	0.15
1	1	0	0
1	1	1	0.15





SATISFIABILITY over labellings
 =
SATISFIABILITY over probability functions

ENTAILMENT over labellings
 =
ENTAILMENT over probability functions

Lemma: The following statements are equivalent:

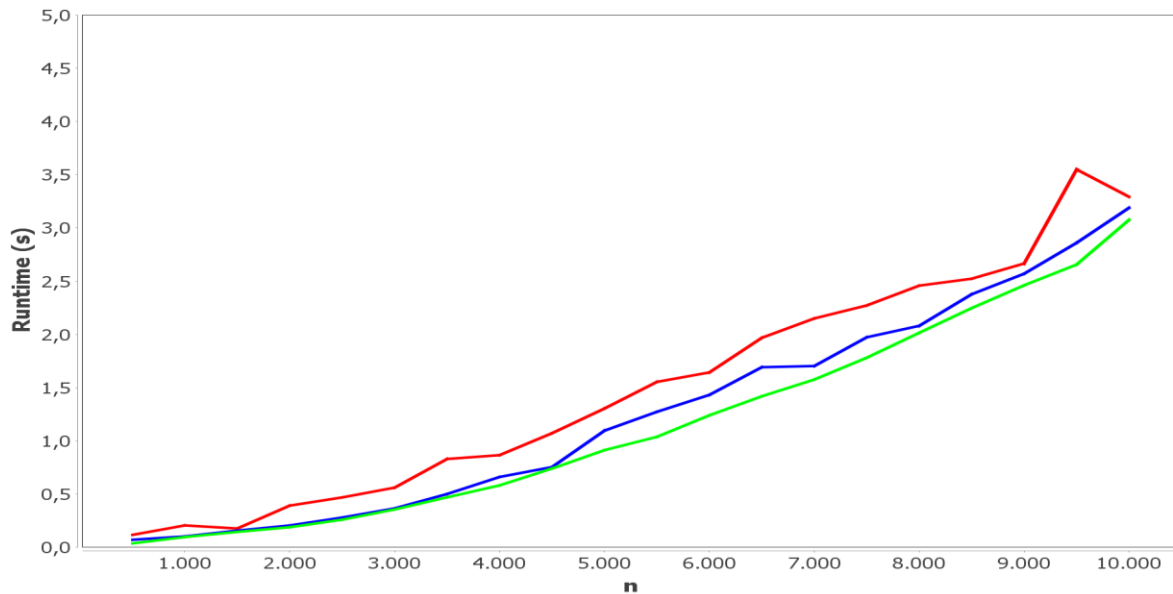
1. P satisfies a *linear atomic constraint* c.
2. All P' in [P] satisfy c.
3. L = r([P]) satisfies c.

^[2] Potyka, N. (2019). A polynomial-time fragment of epistemic probabilistic argumentation. *International Journal of Approximate Reasoning*, 115, 265-289.

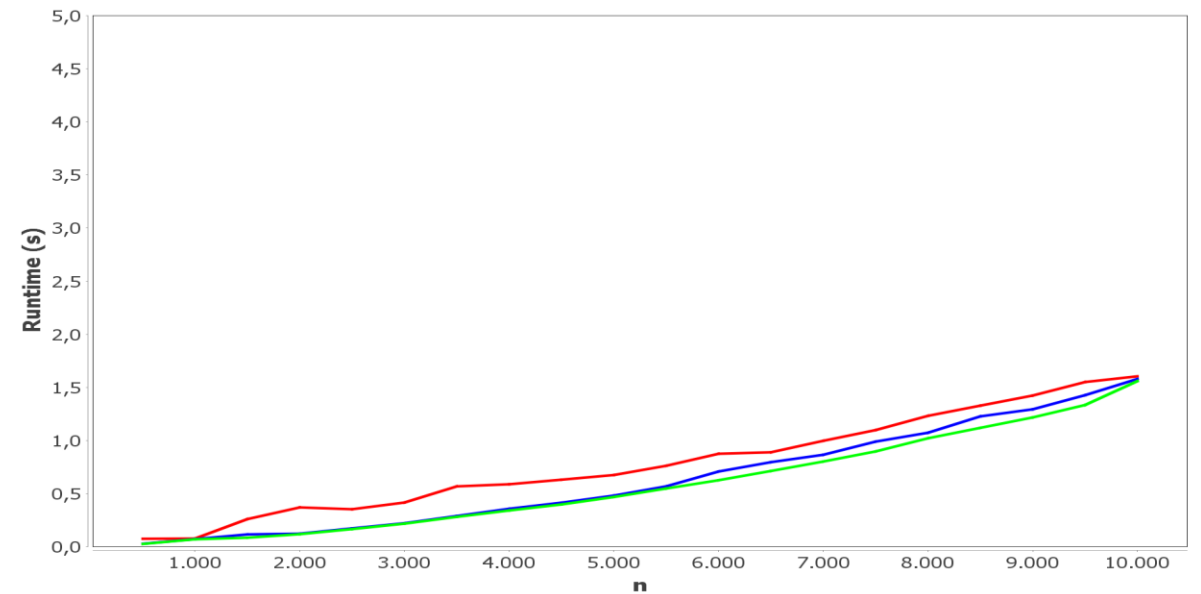
Solving Reasoning Problems

SATISFIABILITY and *ENTAILMENT* problem can be encoded as LPs

- Interior-point methods give polynomial worst-case bound
- Simplex algorithm is often faster in practice (even though worst-case runtime is exponential)



Min, Avg, Max Runtime for *SATISFIABILITY* over random *satisfiable* BAGs.



Min, Avg, Max Runtime for *SATISFIABILITY* over random *unsatisfiable* BAGs.

Adding Expressiveness

If $P \neq NP$, we lose polynomial runtime guarantees when allowing

- Disjunctions of arguments $P(A \vee B)$
- Conjunctions of arguments $P(A \wedge B)$

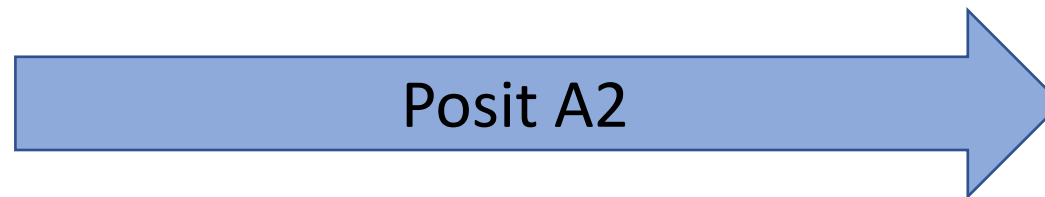
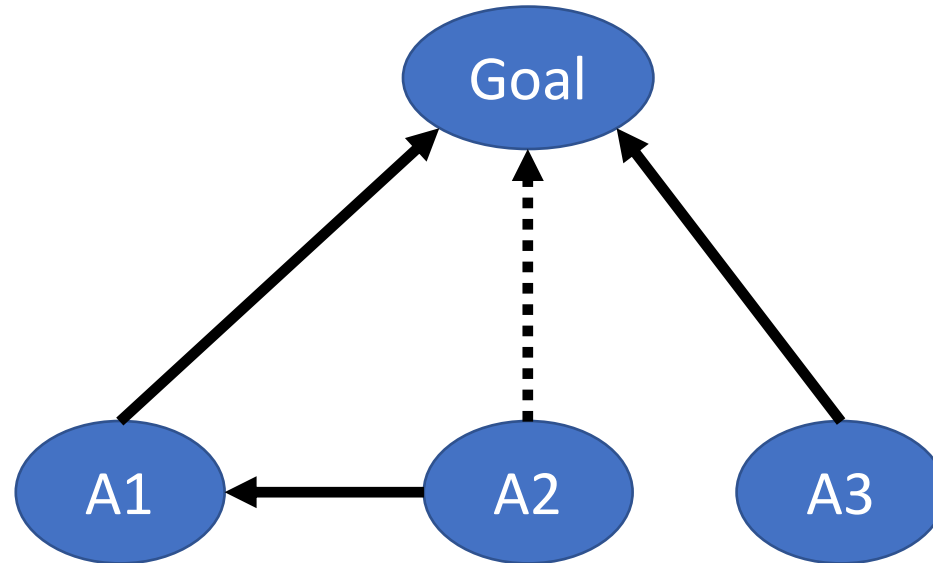
Some problems remain tractable when applying the principle of maximum entropy

- *but results in strong independency assumptions*
- *constraints like Coherence and S-Coherence can still give some meaningful guarantees for relationships between arguments*

Updates Revisited



Argument	Belief
A1	0.8
A2	0.1
A3	0.2
Goal	0.2



Argument	Belief
A1	0.3
A2	0.7
A3	0.2
Goal	0.7

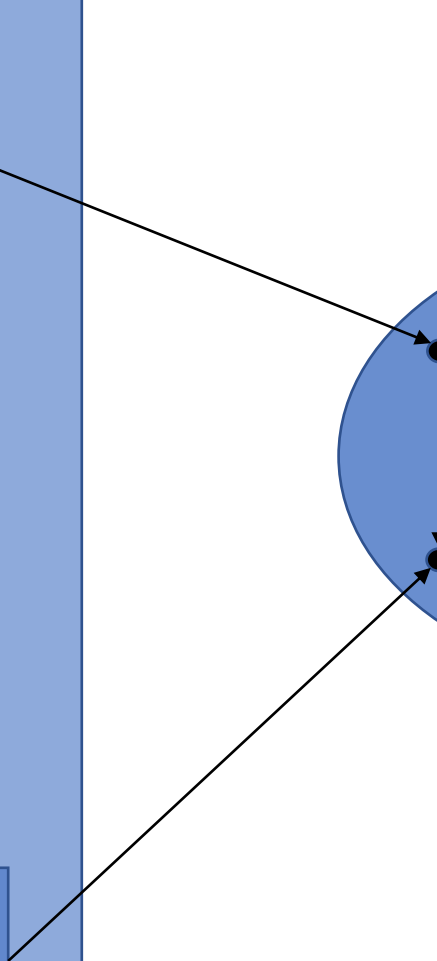
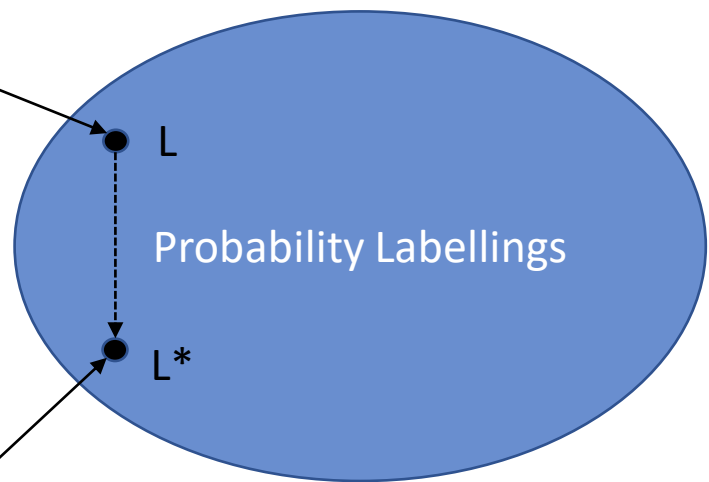
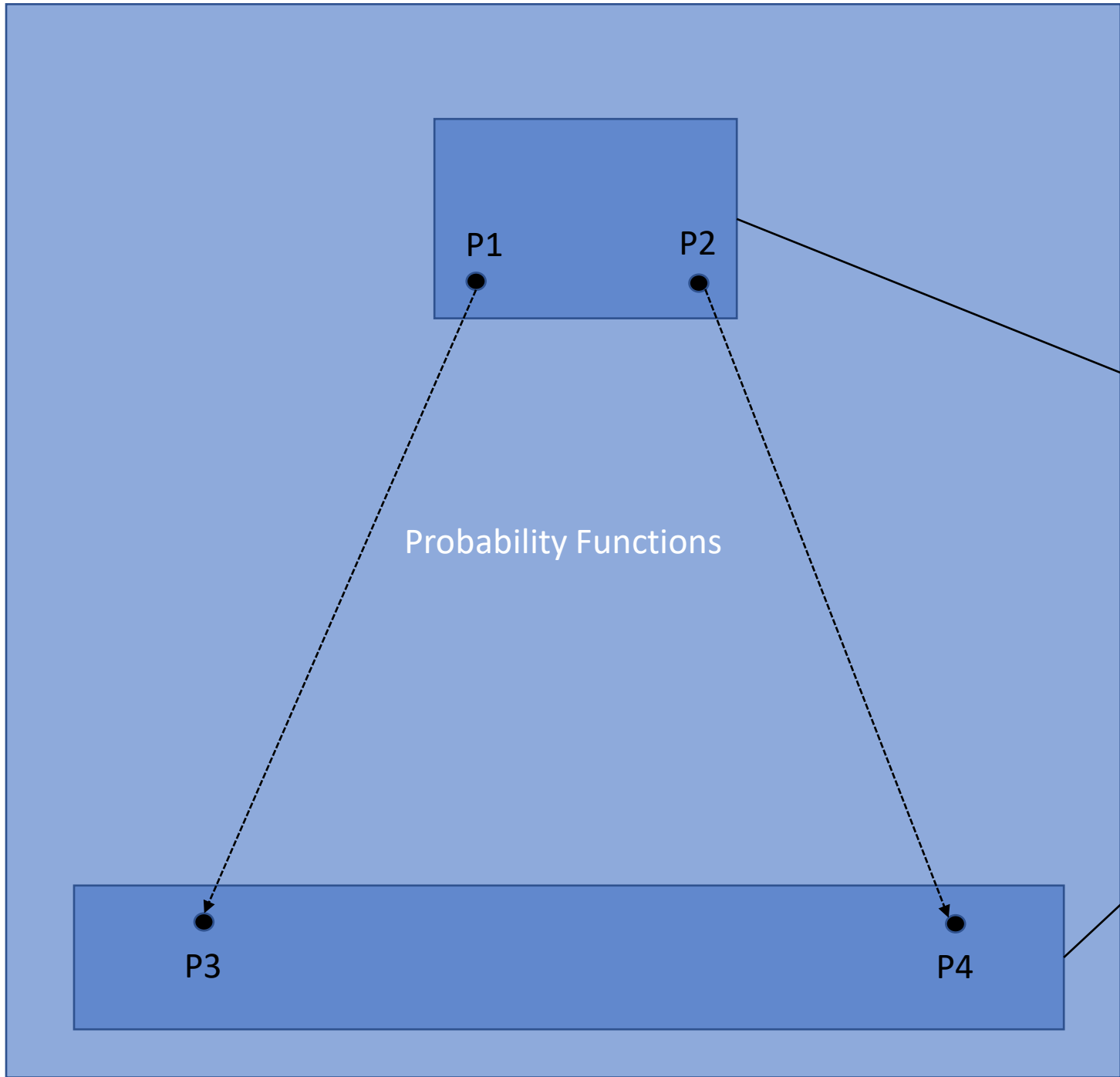
Epistemic Update Operators

Definition 1 (Epistemic Update Operator). An epistemic update operator is a function $\mathcal{U} : \mathcal{P}_A \times \mathcal{C}_A \rightarrow \mathcal{P}_A \cup \{\perp\}$ that satisfies the following properties:

- **Success:** If $C \subseteq \mathcal{C}_A$ is satisfiable, then $\mathcal{U}(P, C) \in \text{Sat}_\Pi(C)$.
- **Failure:** If $C \subseteq \mathcal{C}_A$ is not satisfiable, then $\mathcal{U}(P, C) = \perp$.
- **Representation Invariance:** If $C_1 \equiv C_2$, then $\mathcal{U}(P, C_1) = \mathcal{U}(P, C_2)$.
- **Idempotence:** If $C \subseteq \mathcal{C}_A$ is satisfiable, then $\mathcal{U}(\mathcal{U}(P, C), C) = \mathcal{U}(P, C)$.

$$P_1 \xrightarrow{\mathcal{U}_{\text{At}}^2(P_1, C)} P_2$$

Update operators can be defined by minimizing distance between prior and new epistemic state





Probability Functions

$$U_{\text{At}}^2(P, C)$$

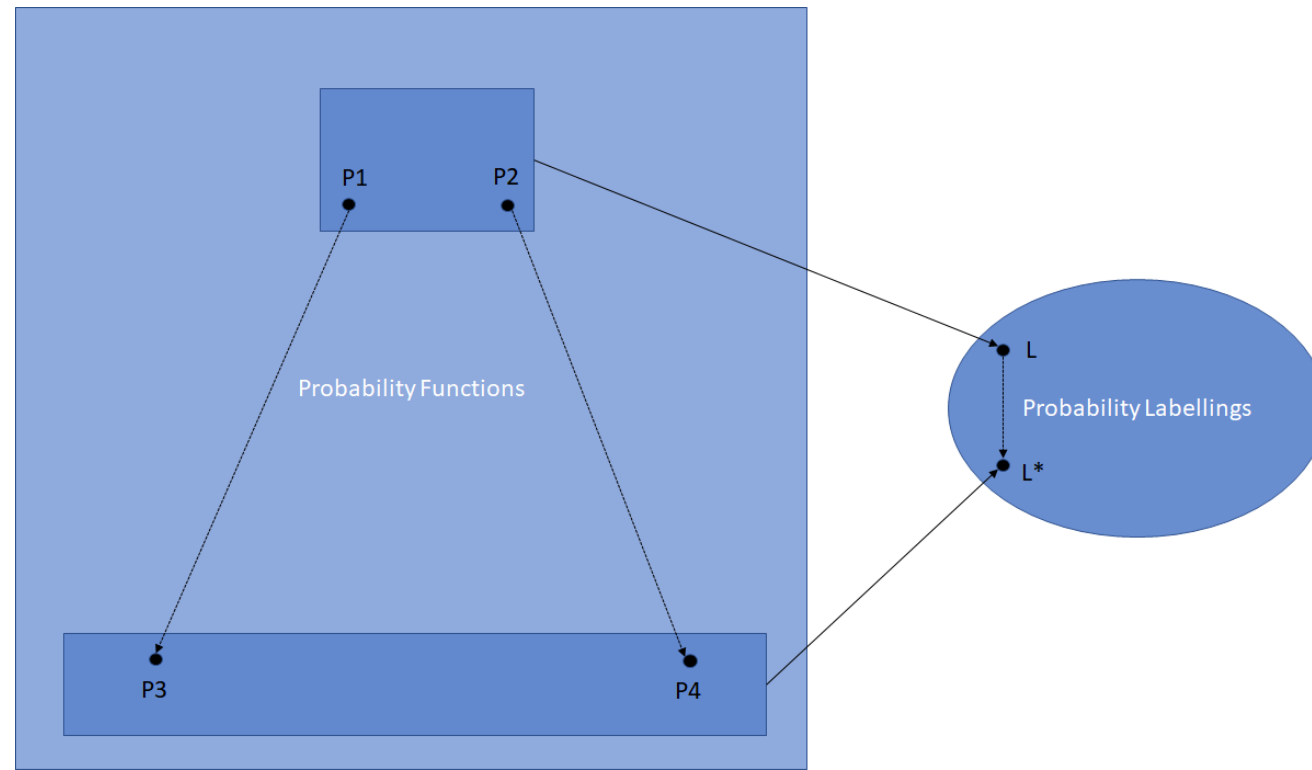
1. Minimize **atomic LS distance** to P
(solution may not be unique)
2. Minimize **LS distance** to P
(solution is unique)



Probability Labellings

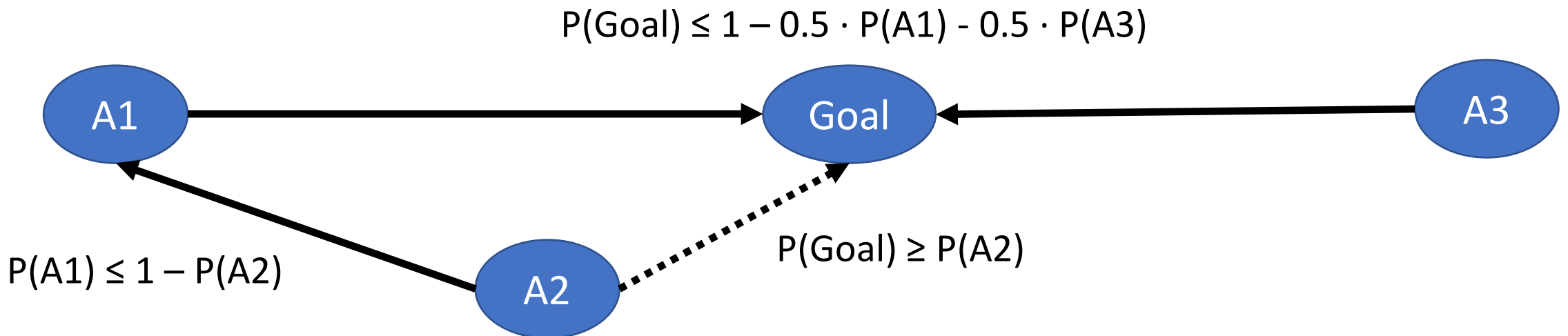
$$LU_{\lambda}^2(L, C)$$

Minimize **LS distance** to L
(solution is unique)



Theorem 1. *Let $C \subset \mathcal{C}_{\mathcal{A}}$ be a finite and satisfiable set of linear atomic constraints and let $L \in \mathcal{L}_{\mathcal{A}}$. Then $LU_{\lambda}^2(L, C) = L^*$ is well-defined and can be computed in polynomial time. Furthermore, $L^* = r([\mathcal{U}_{\text{At}}^2(P, C)])$ for all $P \in r^{-1}(L)$.*

Argument	Belief
A1	0.8
A2	0.1
A3	0.2
Goal	0.2

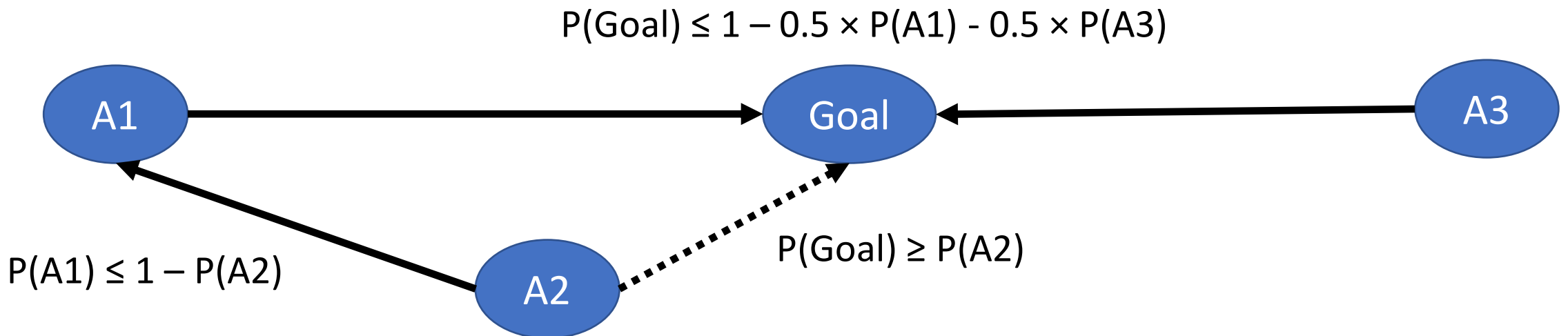


Argument	Belief
A1	0.8
A2	0.1
A3	0.2
Goal	0.2

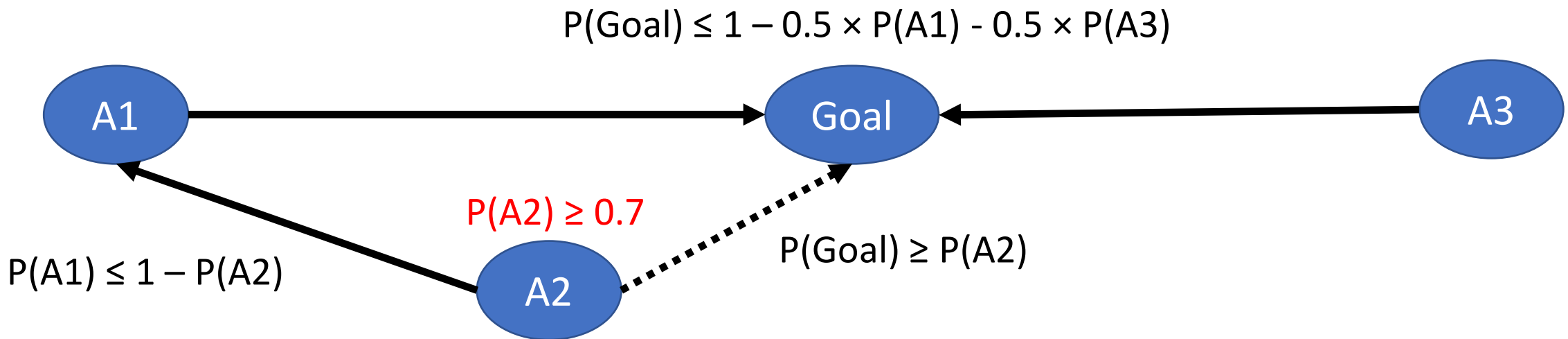


Do you agree that A2?

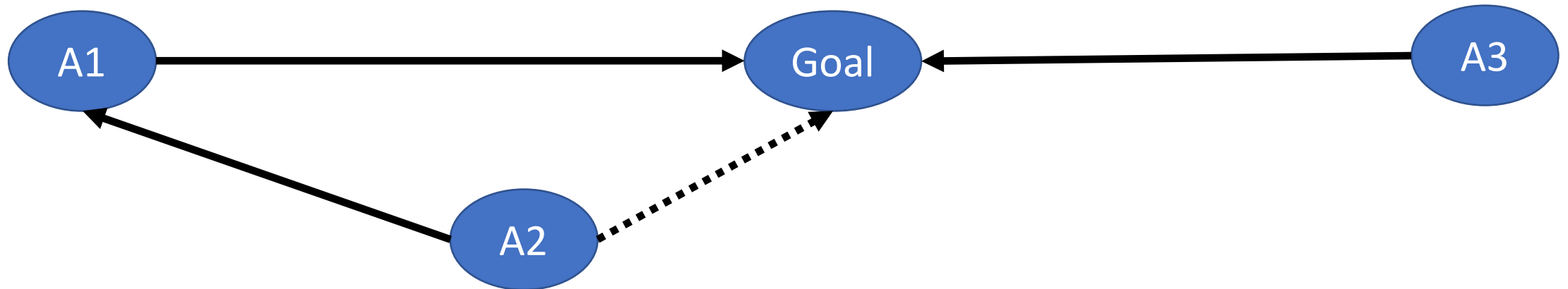
- Strongly Agree $P(A2) \geq 0.9$
- Agree** $P(A2) \geq 0.7$
- Indifferent
- Disagree $P(A2) \leq 0.3$
- Strongly Disagree $P(A2) \leq 0.1$



Argument	Belief
A1	0.3
A2	0.7
A3	0.2
Goal	0.7



Argument	Belief
A1	0.8
A2	0.1
A3	0.2
Goal	0.2



Argument	Belief
A1	0.8
A2	0.1
A3	0.2
Goal	0.2

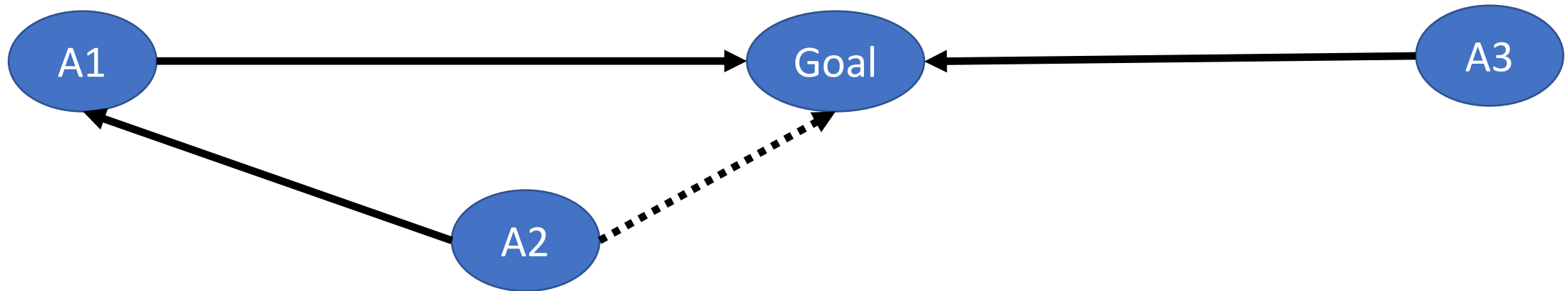


Do you agree that if A2 then not A1?

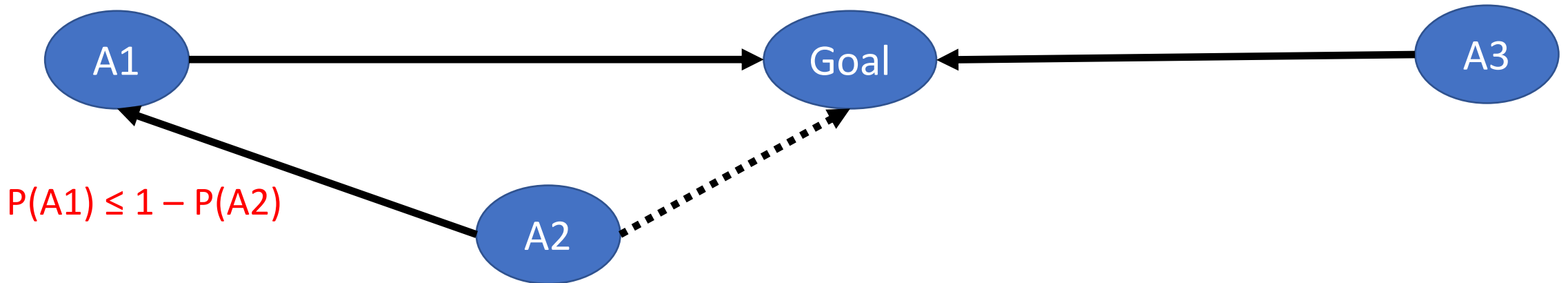


- Strongly Agree
- Agree
- Indifferent
- Disagree
- Strongly Disagree

$P(A1) \leq 1 - P(A2)$
 $P(A1) \leq 1 - 0.5 \cdot P(A2)$



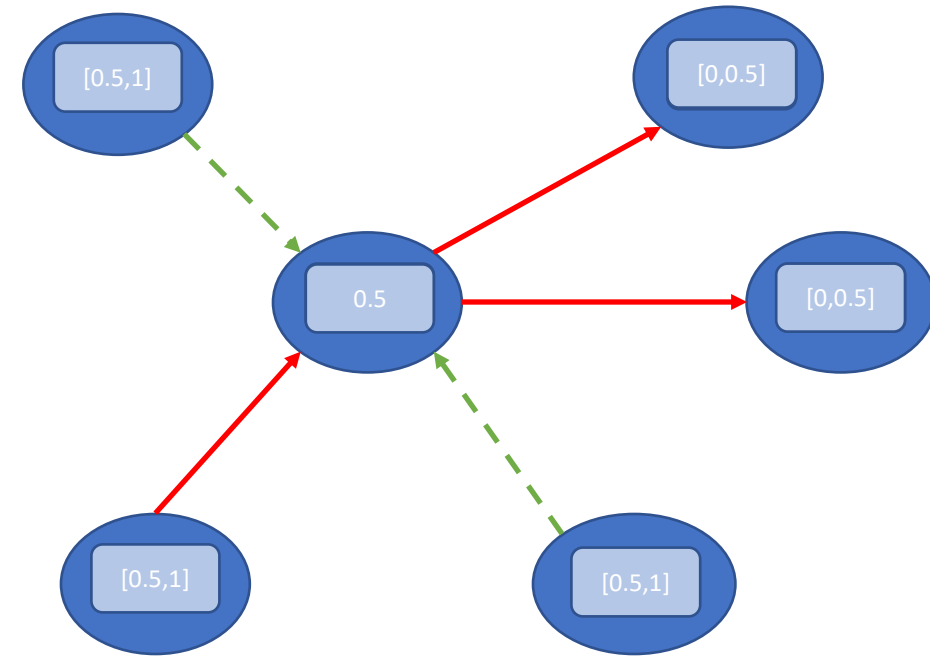
Argument	Belief
A1	0.8
A2	0.1
A3	0.2
Goal	0.2



Probabilistic Epistemic Argumentation

- Ingredients

- BAG
- Semantical Constraints like
 - Founded: If A unattacked, then $P(A) \geq 0.5$
 - Coherence: If A attacks B, then $P(B) \leq 1 - P(A)$
 - S-Coherence: If A supports B, then $P(A) \leq P(B)$
 - ...



- If all constraints are „linear atomic“, solvable in polynomial time [2]

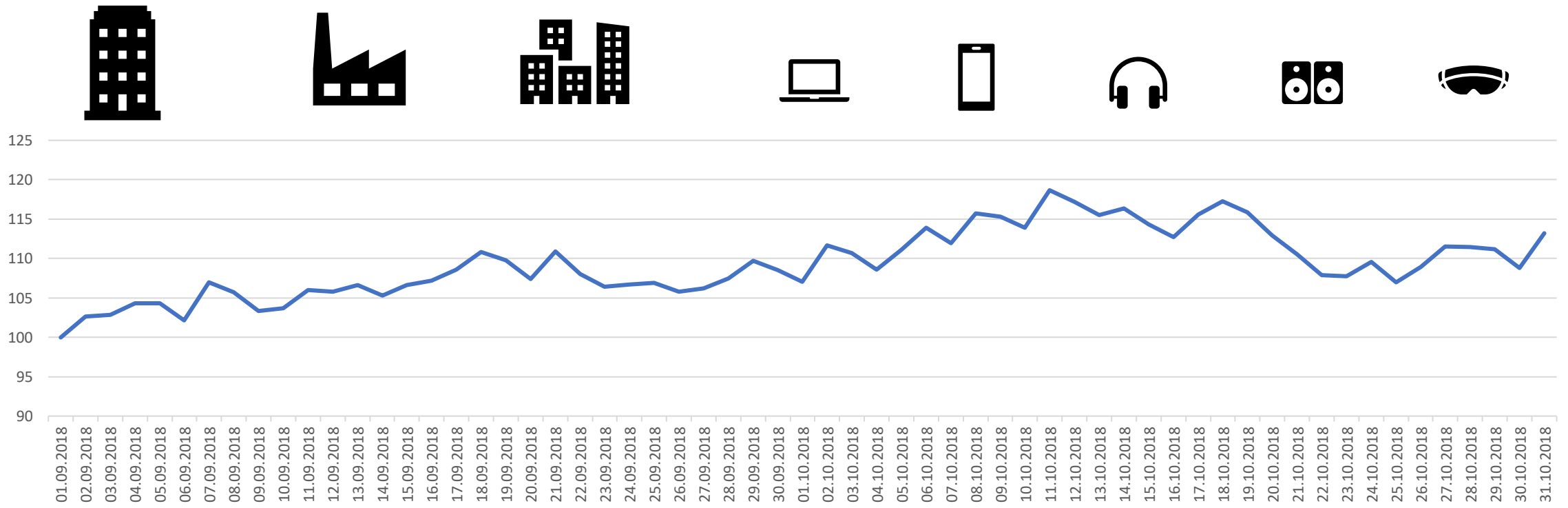
$$\sum_{i=1}^n c_i \cdot P(A_i) \leq c_0$$

[2] Potyka, N. (2019). A polynomial-time fragment of epistemic probabilistic argumentation. *International Journal of Approximate Reasoning*, 115, 265-289.

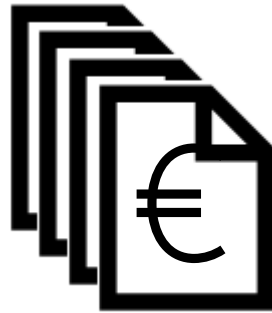
Gradual Bipolar Argumentation

Semantics





Buy?



Sell?

Buy: 0.5

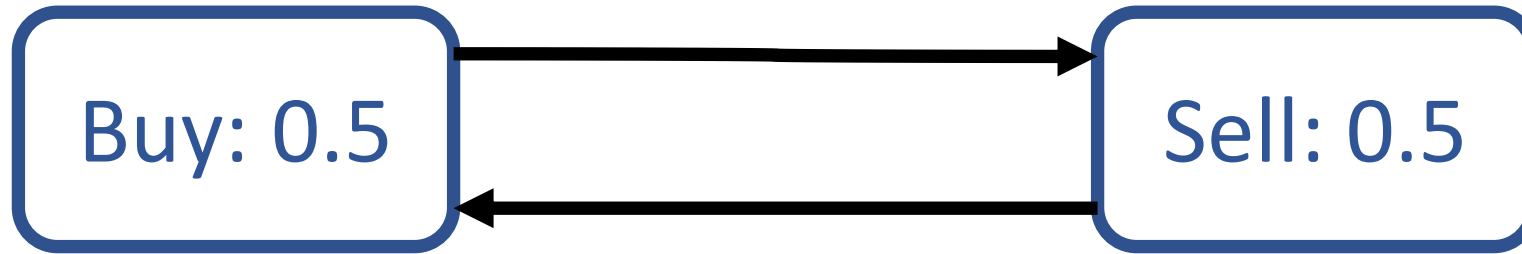
Sell: 0.5

Buy: 0.5

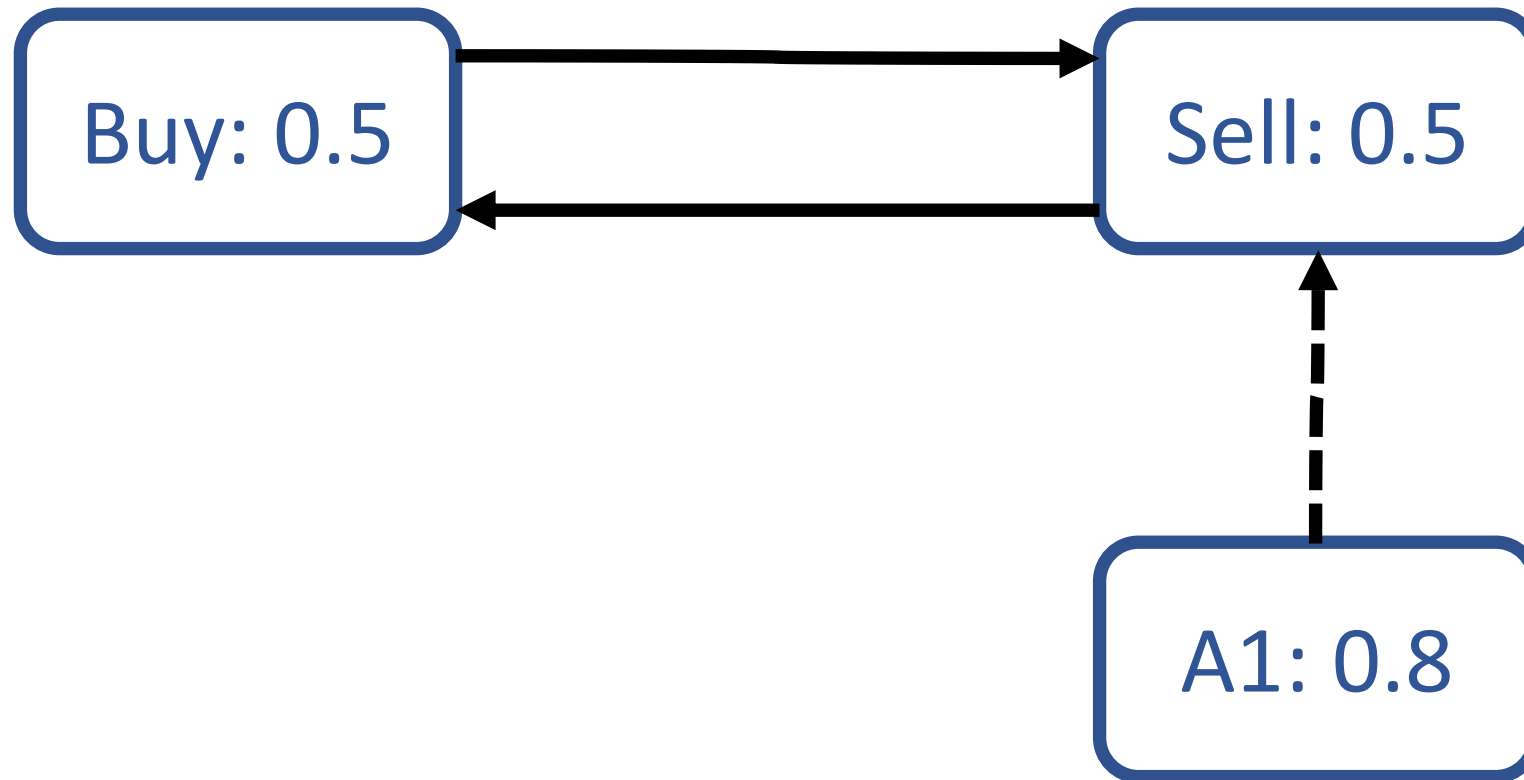


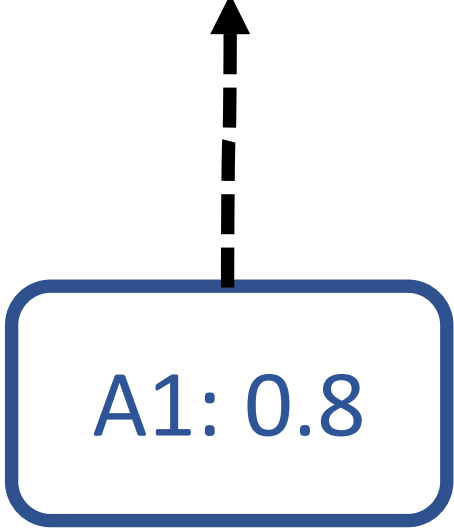
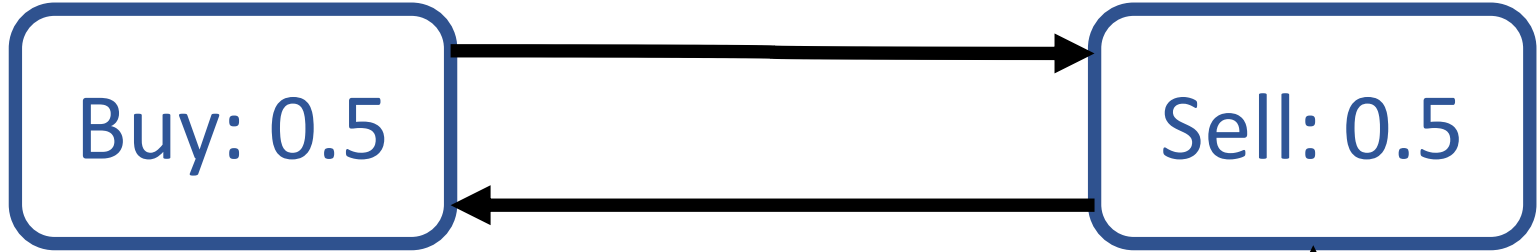
Sell: 0.5



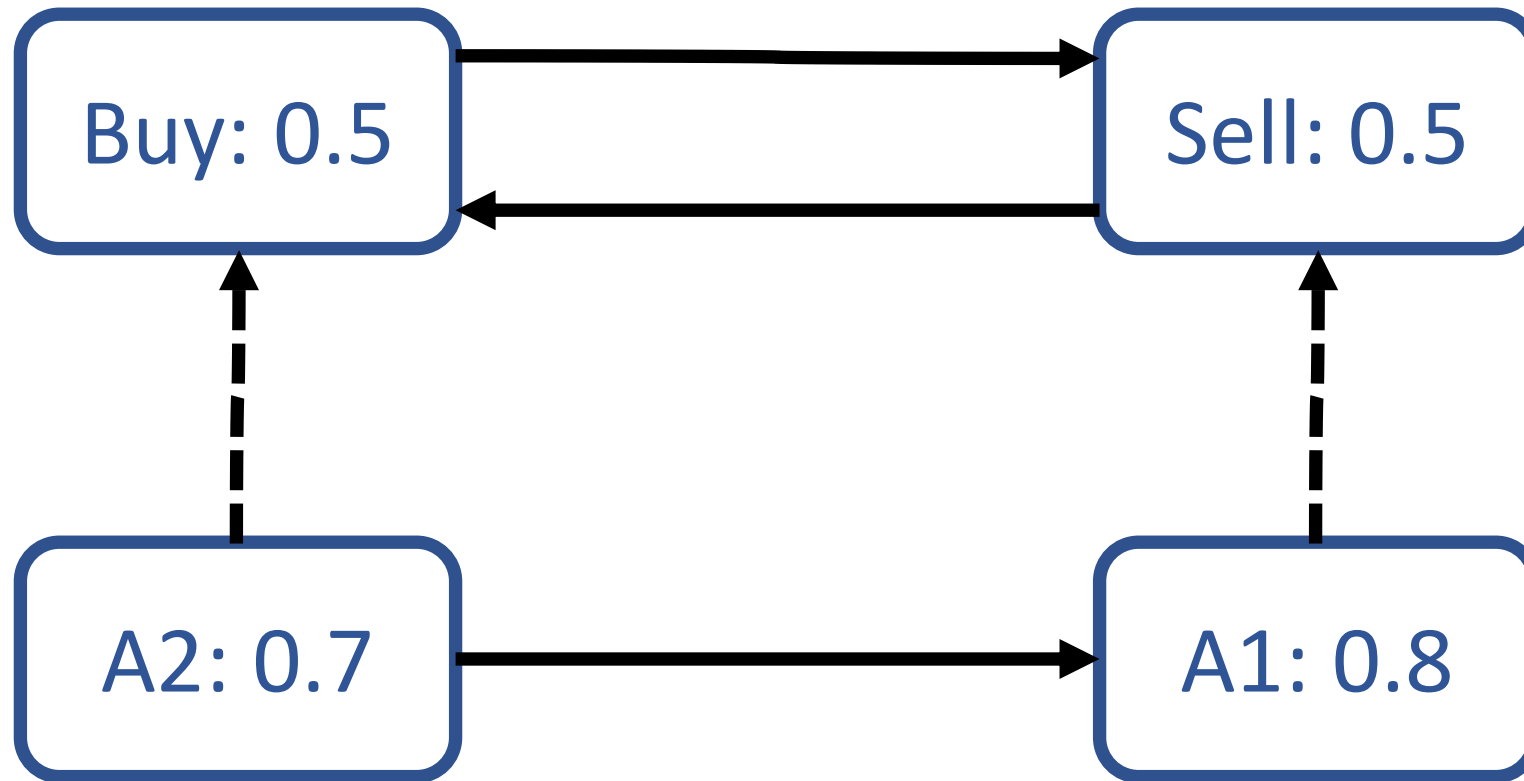


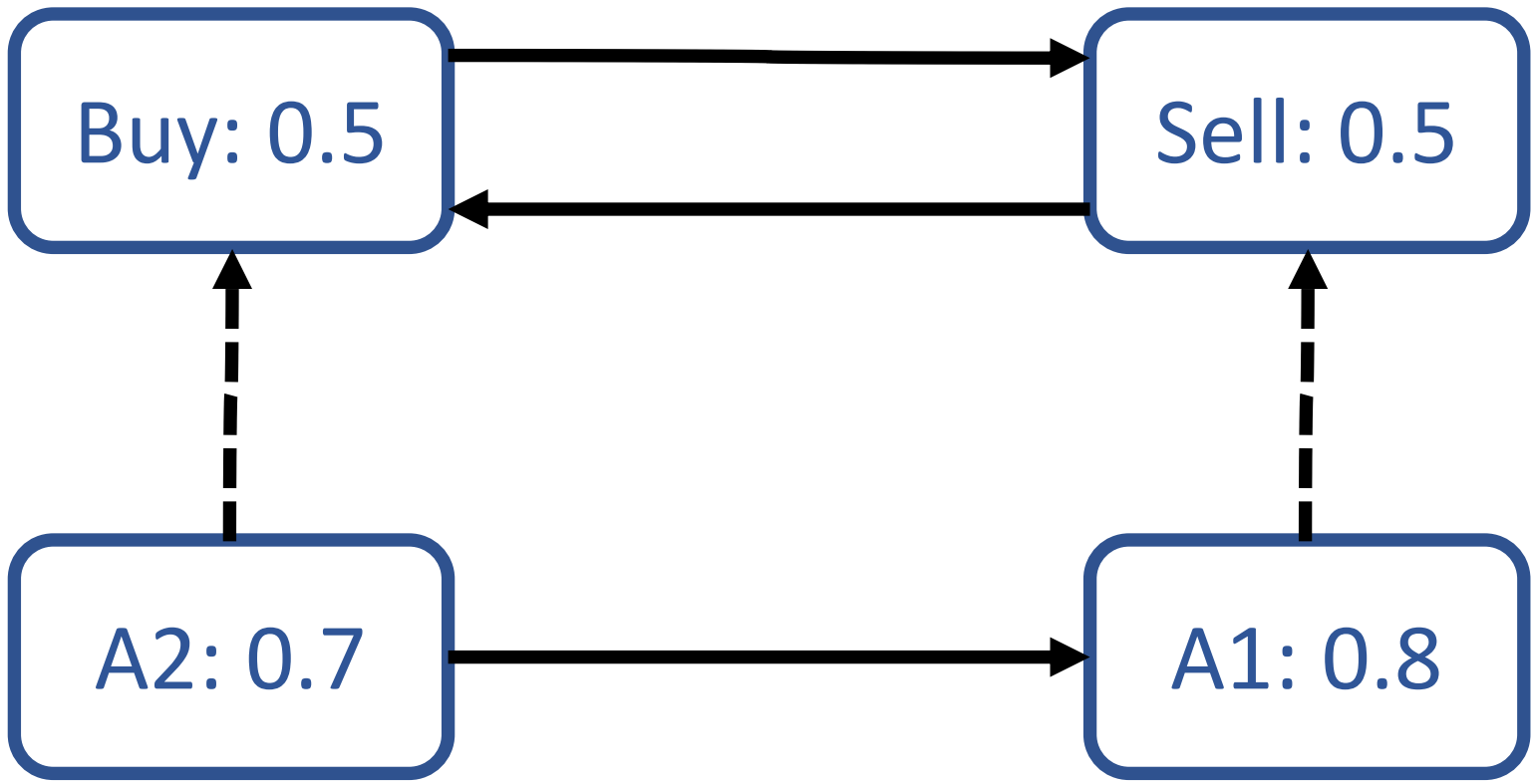
Development of new phone was too expensive.
They will have to cut down R&D and will not stay
competitive in future.



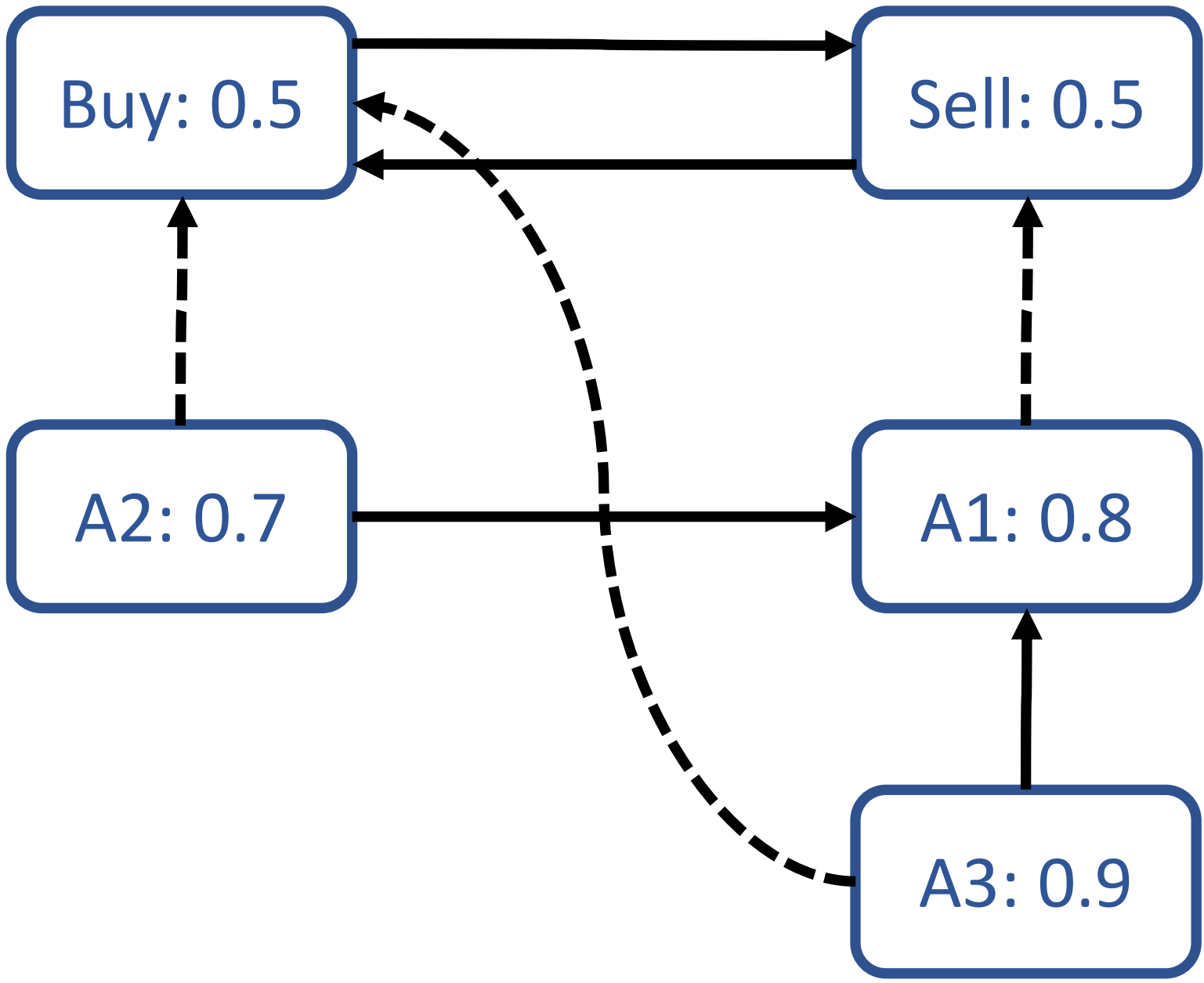


The new phone is innovative and will increase profits considerably.



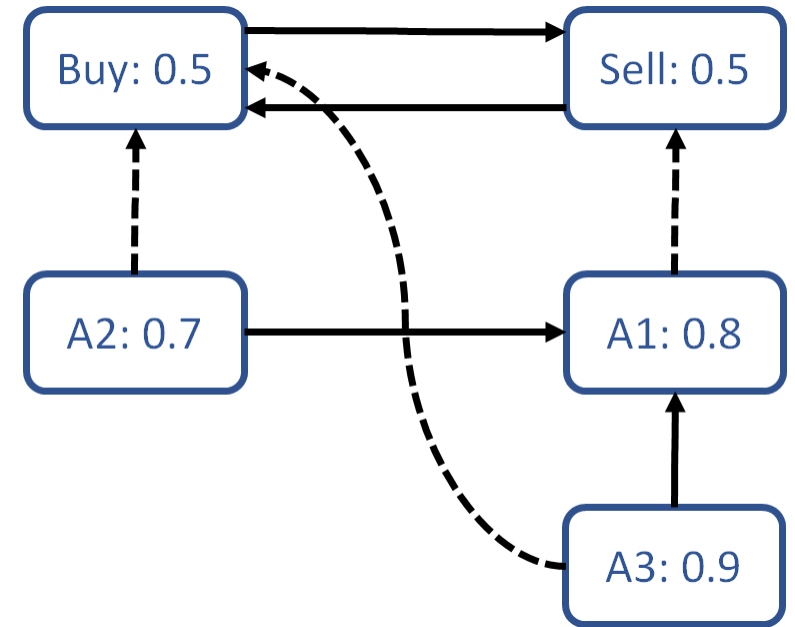


Investment in R&D is far beyond competitors' investment.
Company is likely to become market leader.



Weighted Bipolar Argumentation Graph (BAG)

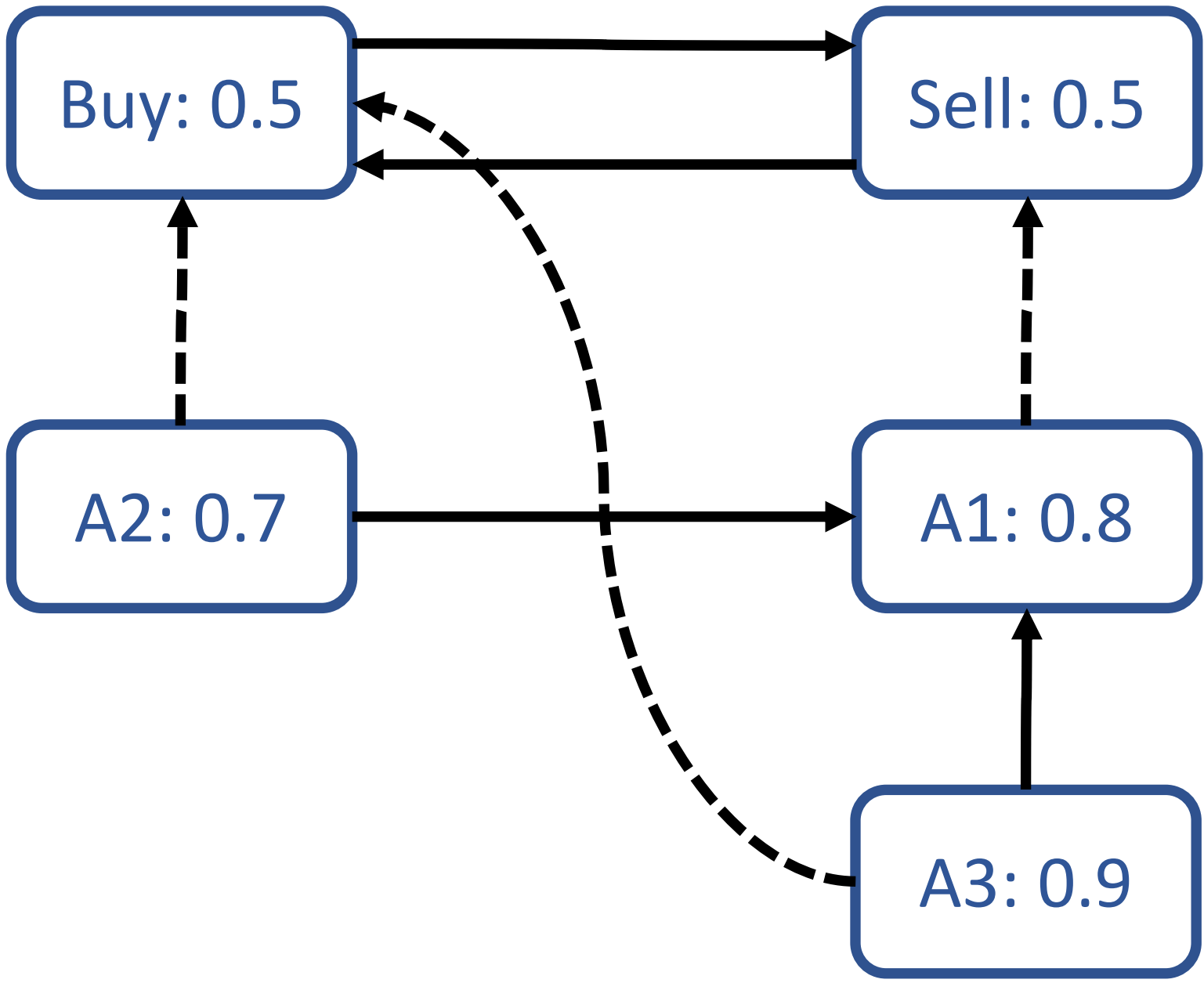
- Set of arguments
- Initial weights
- Attack and support relation

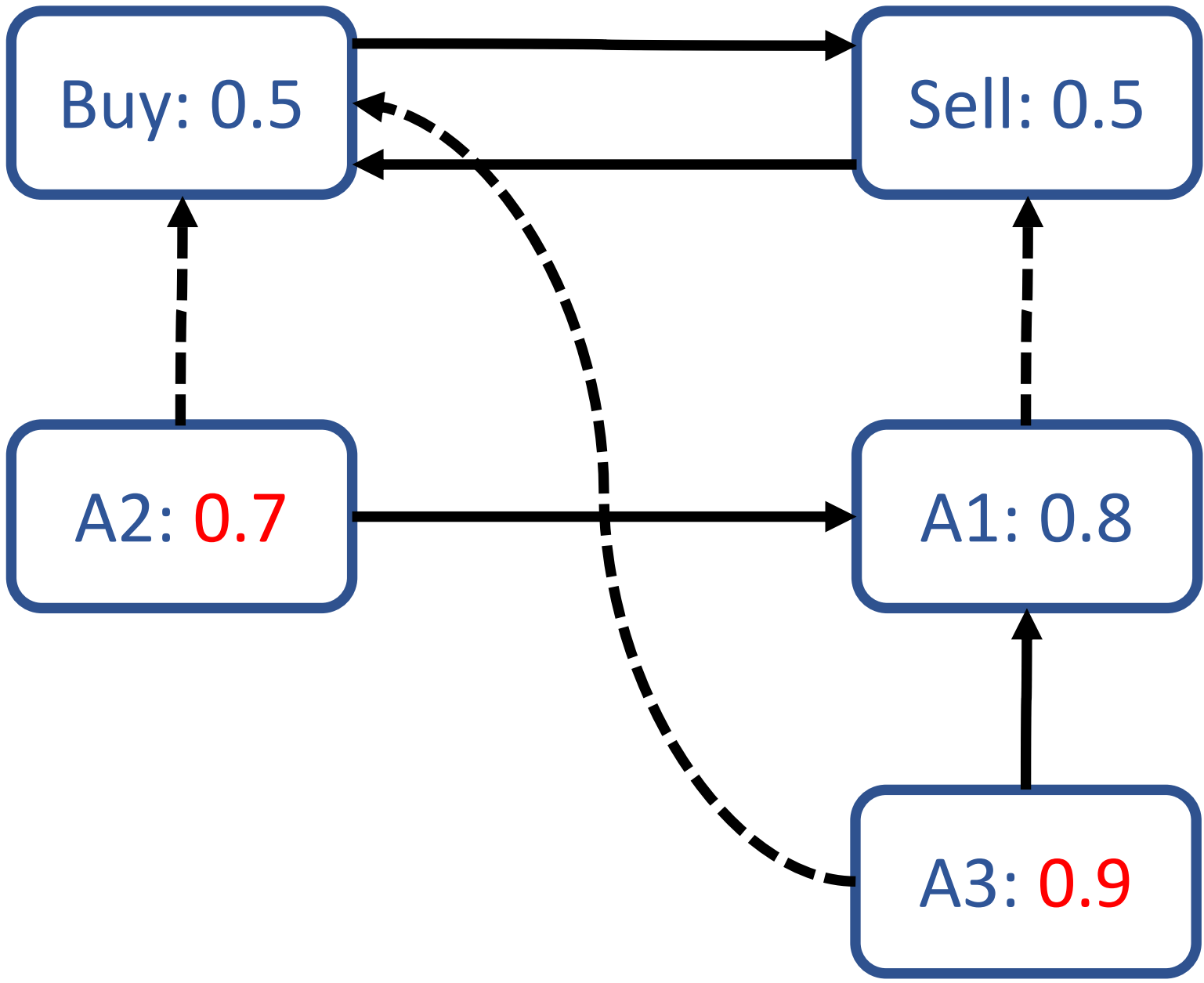


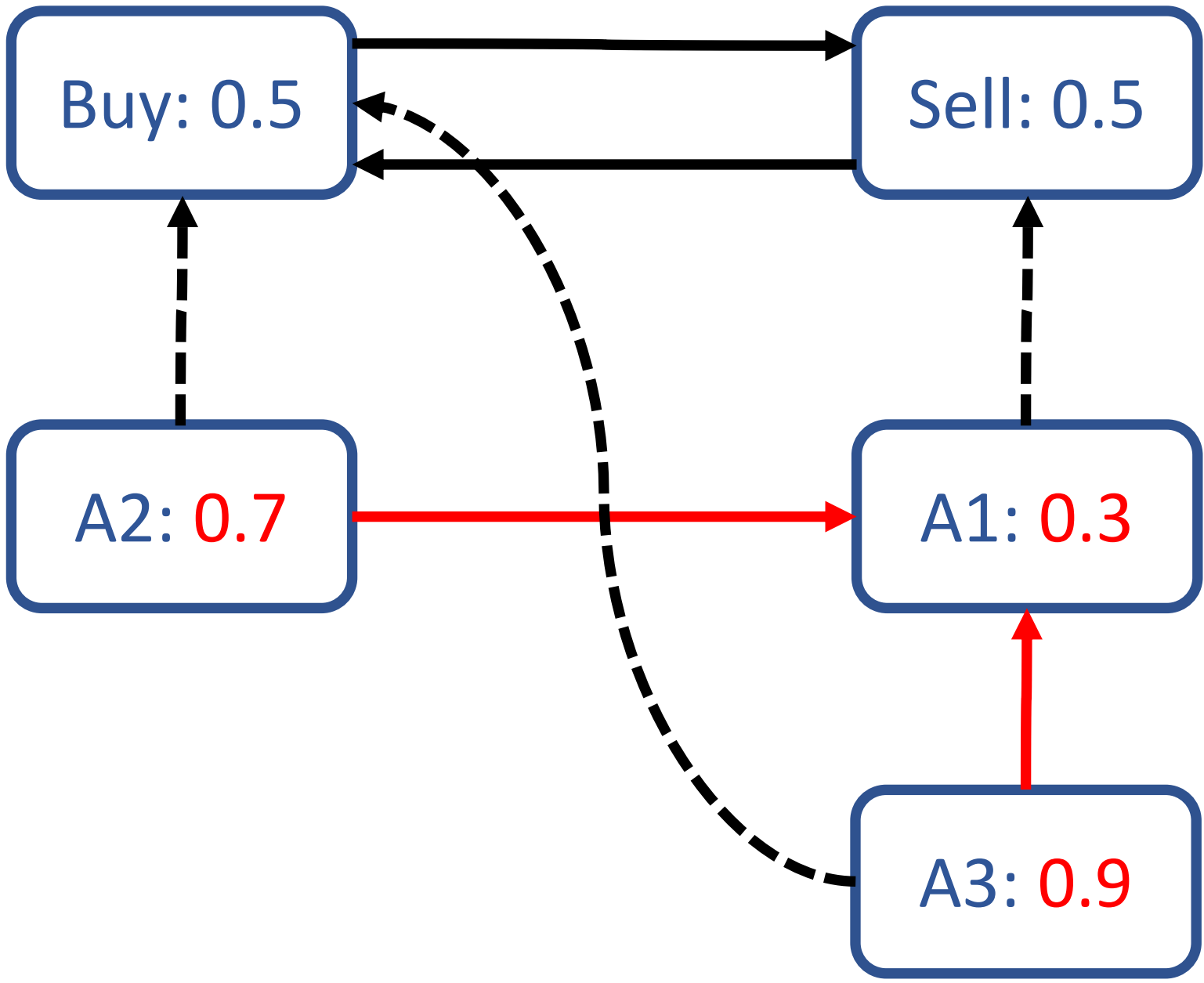
Semantics: define final strength of arguments based on

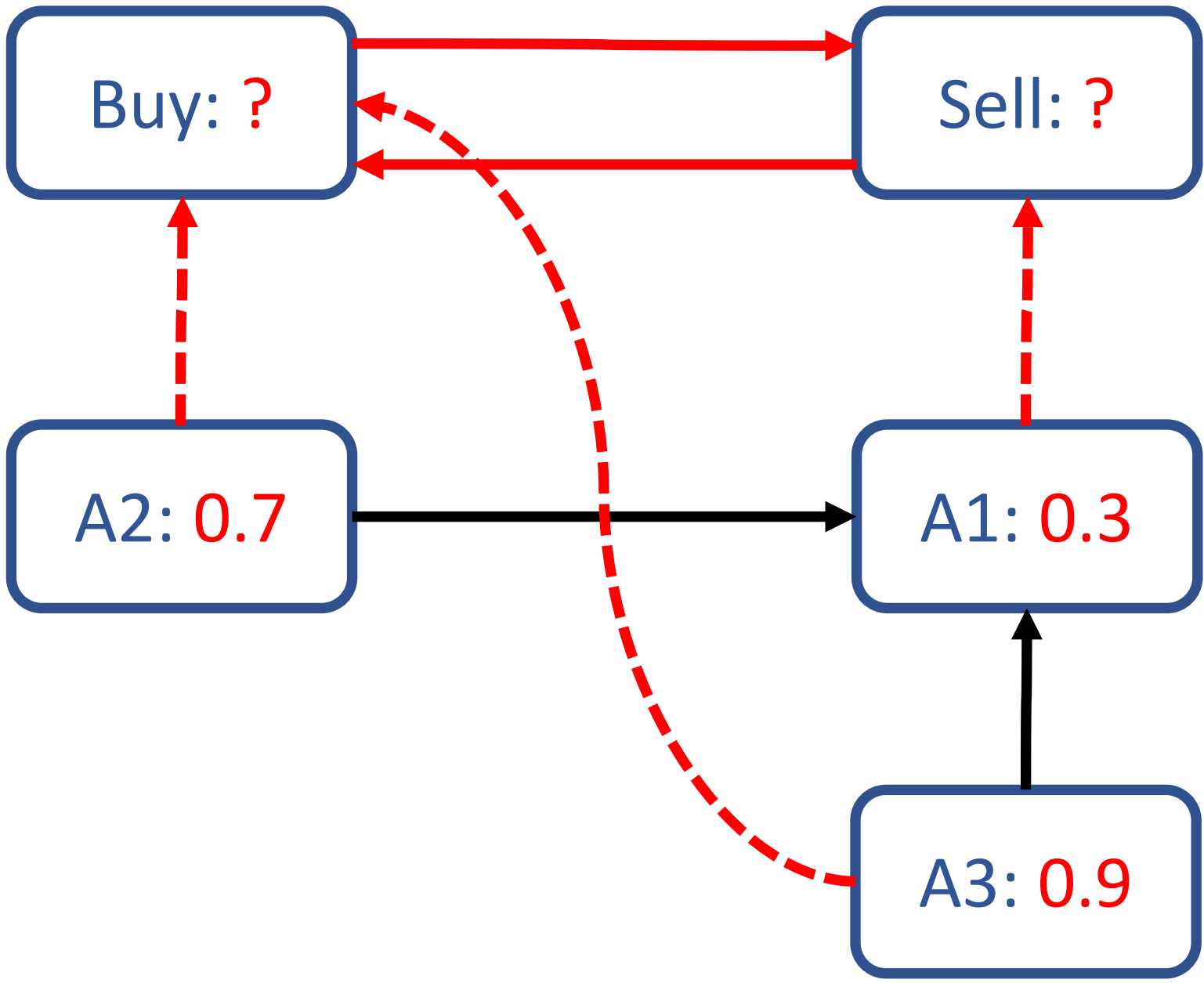
- Initial weights and
- Strength of parents

$$s(i) = f(w(i), \text{Parents}(i))$$





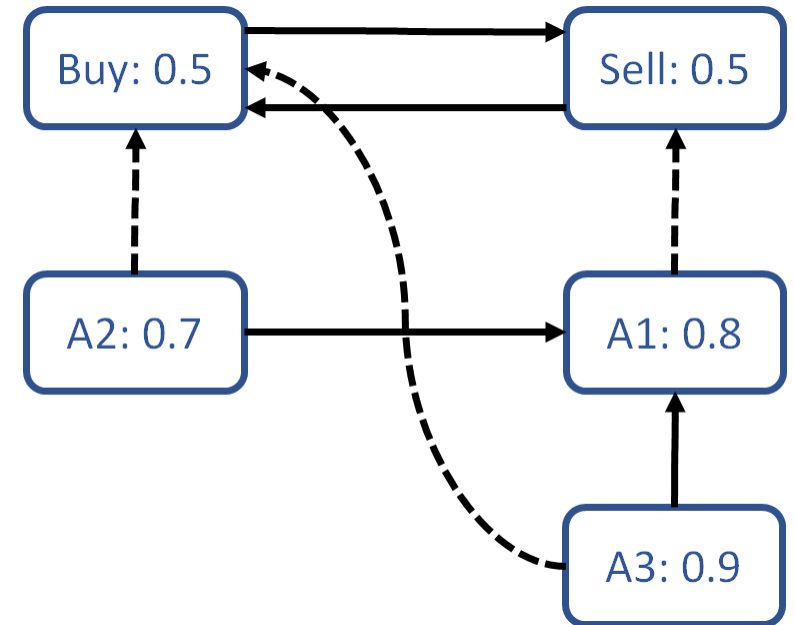




Computing Strength Values in Acyclic BAGs

- Compute topological ordering
- Evaluate arguments in order

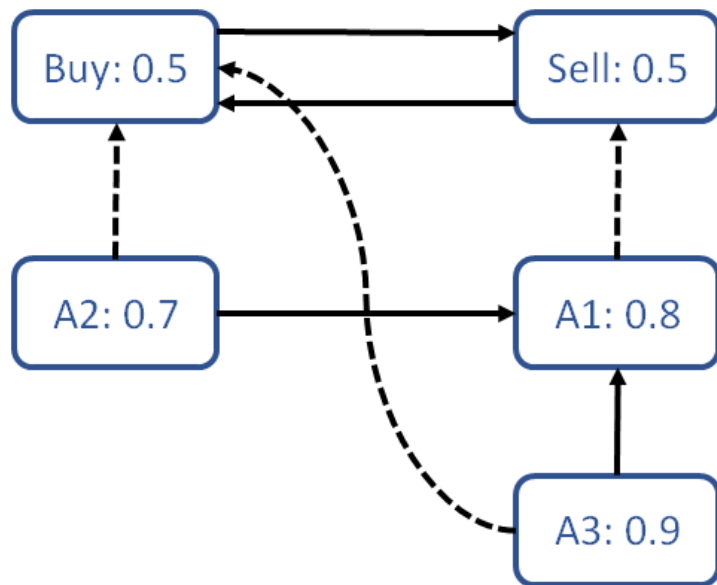
$$s(i) = f(w(i), \text{Parents}(i))$$



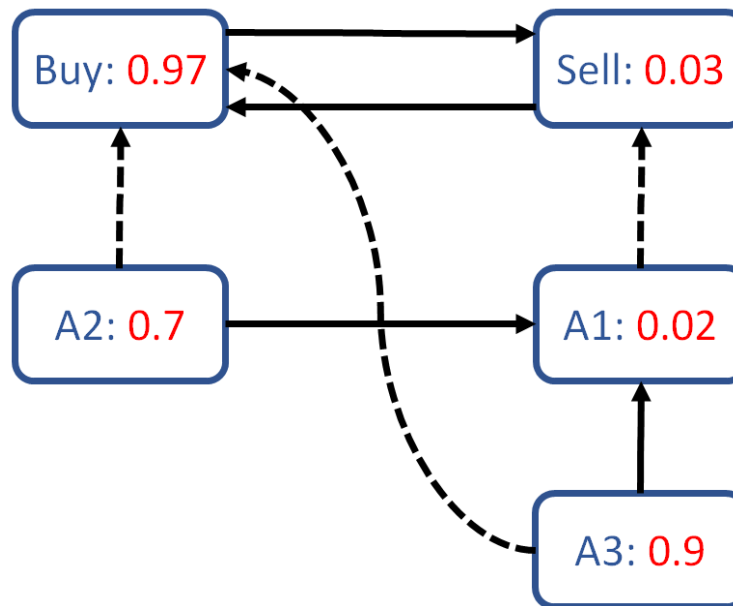
Computing Strength Values in Cyclic BAGs

- Set initial strength values to initial weights
- Update by applying update formula to all arguments simultaneously
- Repeat until process converges

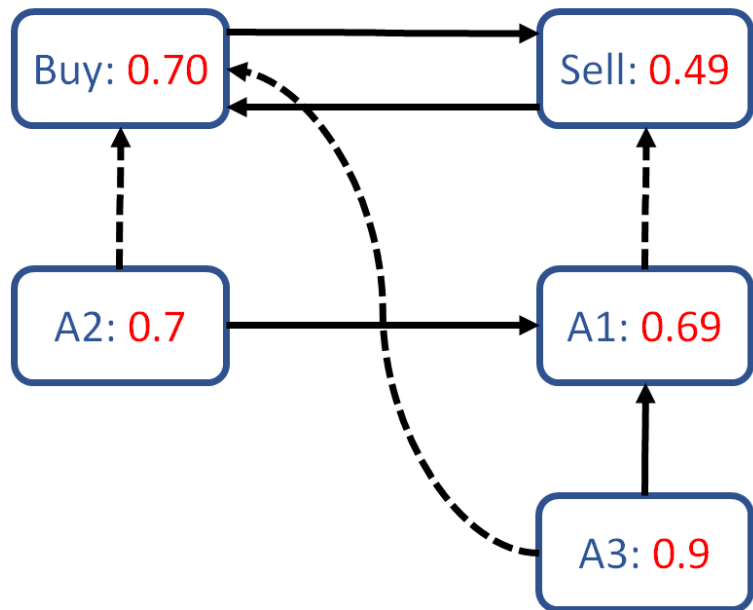
Initial Weights



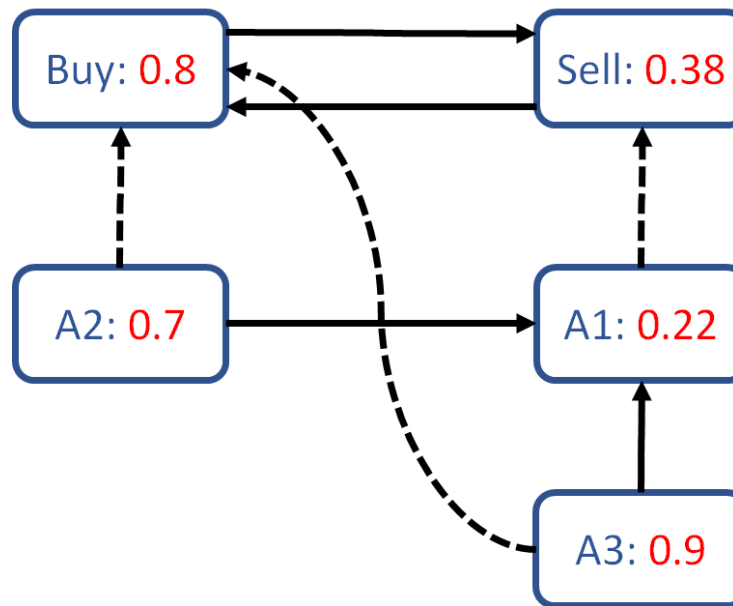
DF-QuAD



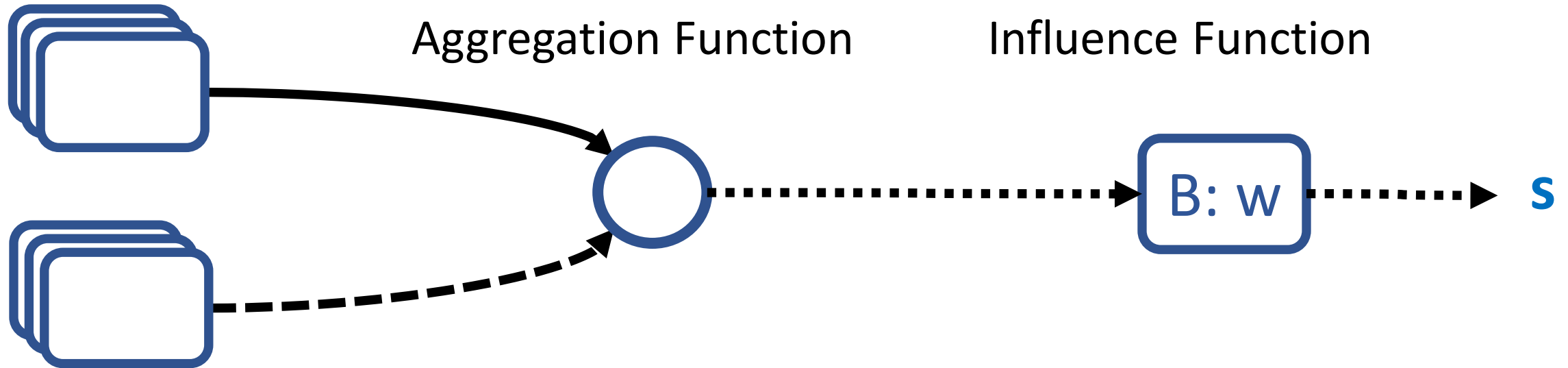
Euler-based



Quadratic Energy

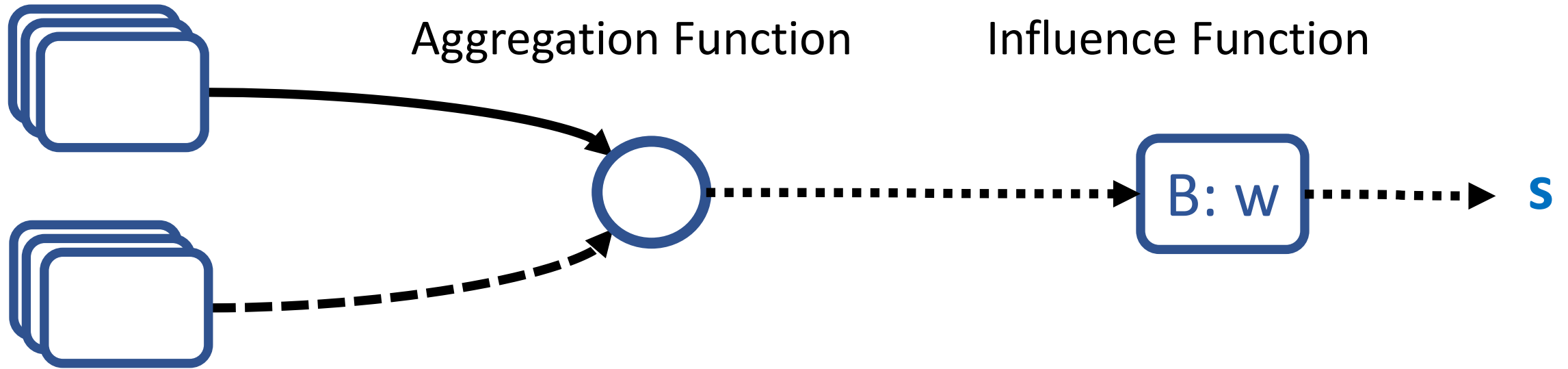


Modular Semantics (*Mossakowski, Neuhaus 2018*)



- Similar ideas have been considered before
 - Local Gradual Valuations (Amgoud et al. 2008)
 - Semantic Frameworks (Leite, Martins 2011)

DF-QuAD



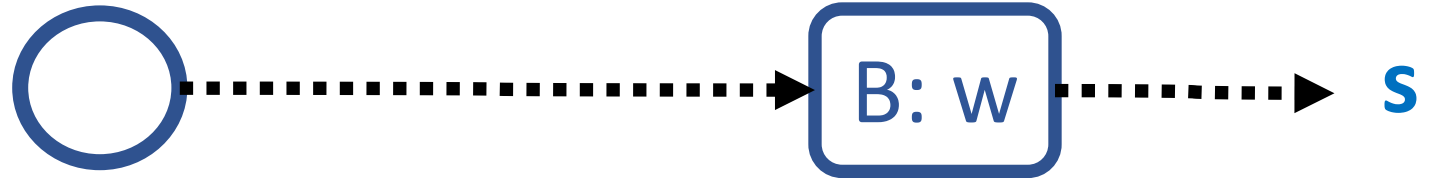
- *Aggregation:* $a = \prod_{i \in Att(B)} (1 - s_i) - \prod_{i \in Sup(B)} (1 - s_i)$

- *Influence:* $s = \begin{cases} w + w \times a & \text{if } a < 0 \\ w + (1 - w) \times a & \text{else} \end{cases}$

Some Special Cases: No Parents

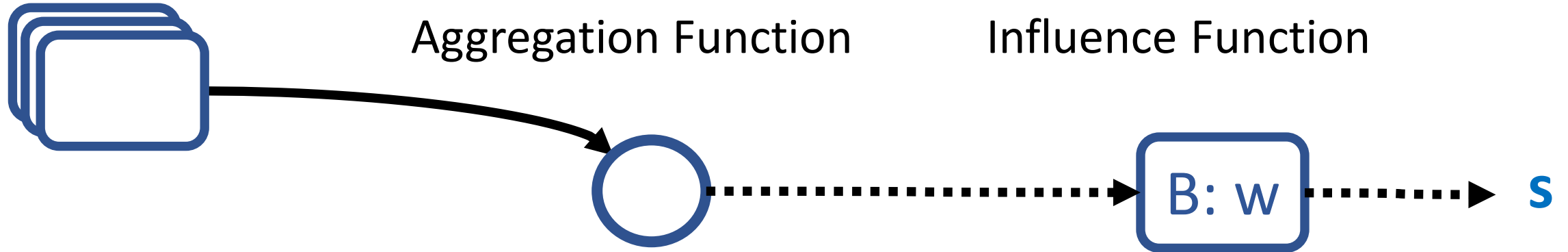
Aggregation Function

Influence Function



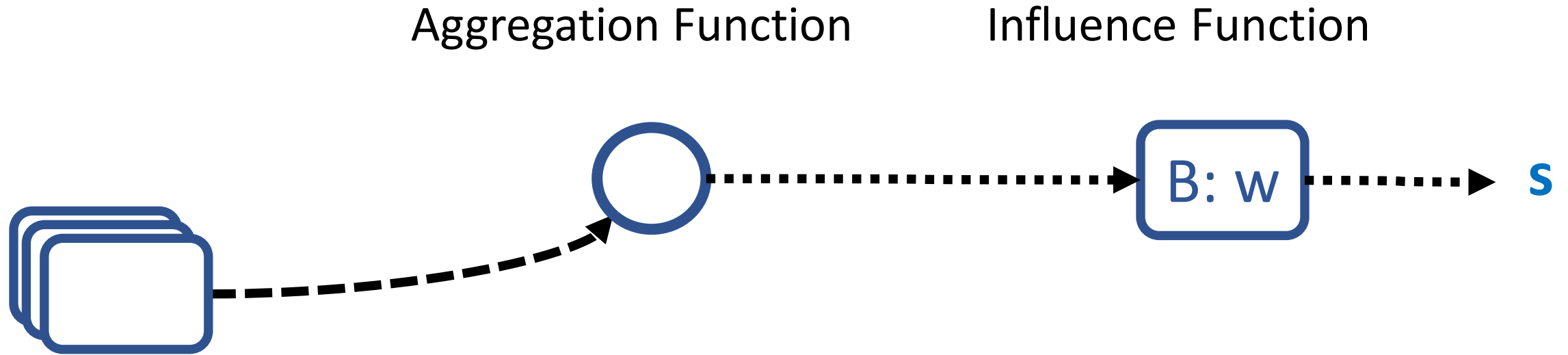
- *Aggregation:* $a = 1 - 1 = 0$
- *Influence:* $s = w$

Some Special Cases: No Supporters

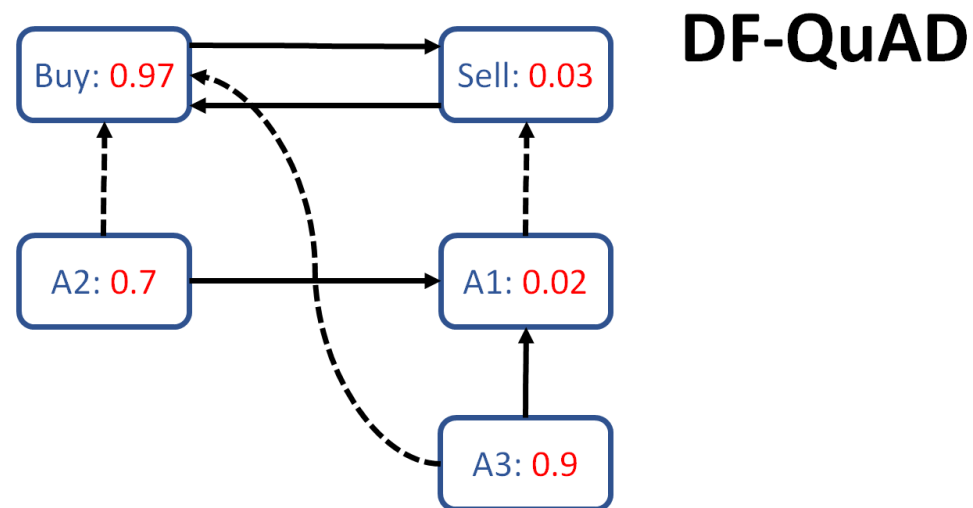
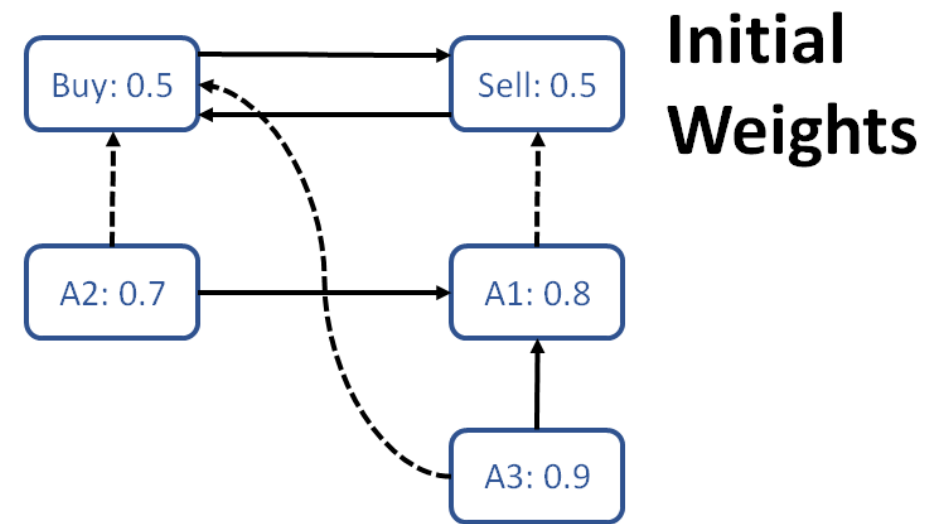
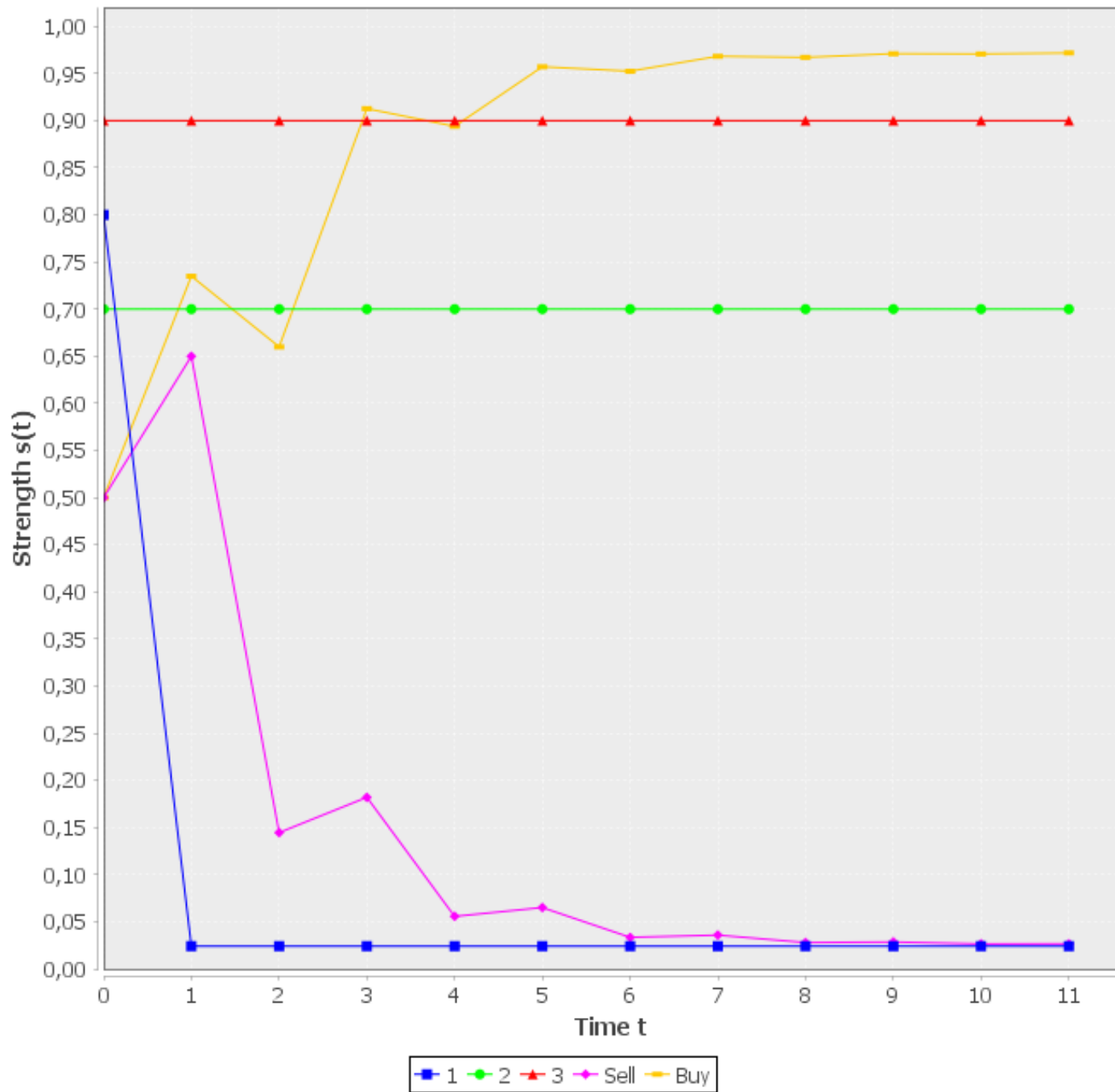


- *Aggregation:* $a = \prod_{i \in Att(B)} (1 - s_i) - 1 \leq 0$
- *Influence:* $s = w + w \times a \leq w$

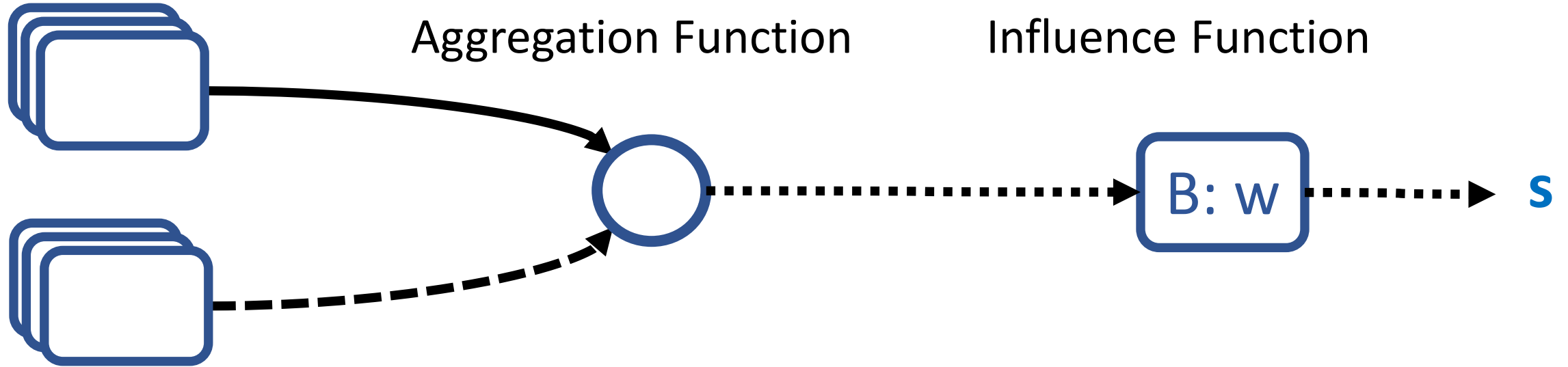
Some Special Cases: No Attackers



- *Aggregation:* $a = 1 - \prod_{i \in \text{sup}(B)} (1 - s_i) \geq 0$
- *Influence:* $s = w + (1 - w) \times a \geq w$

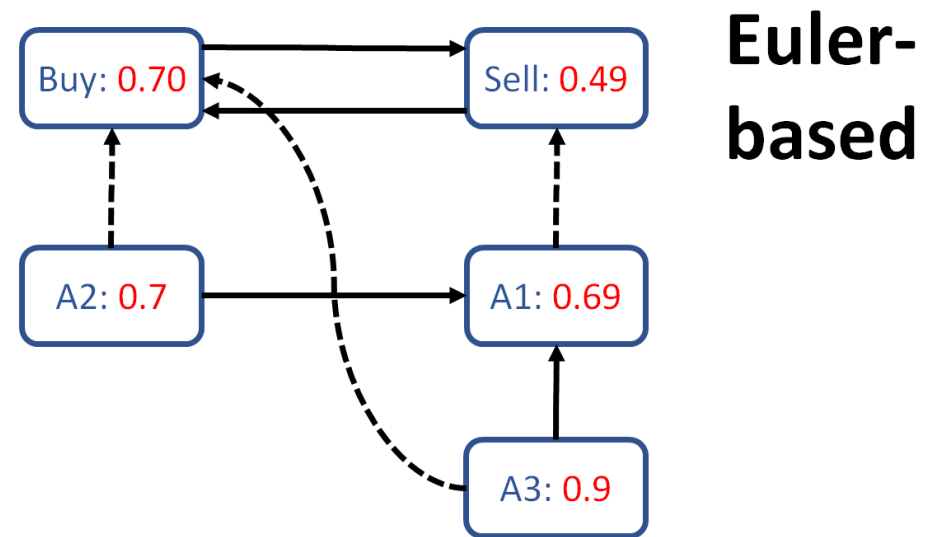
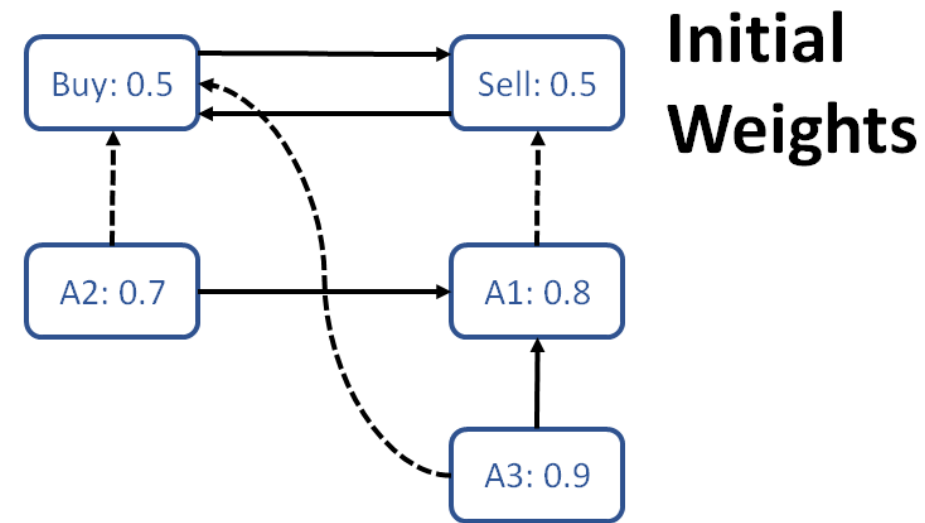
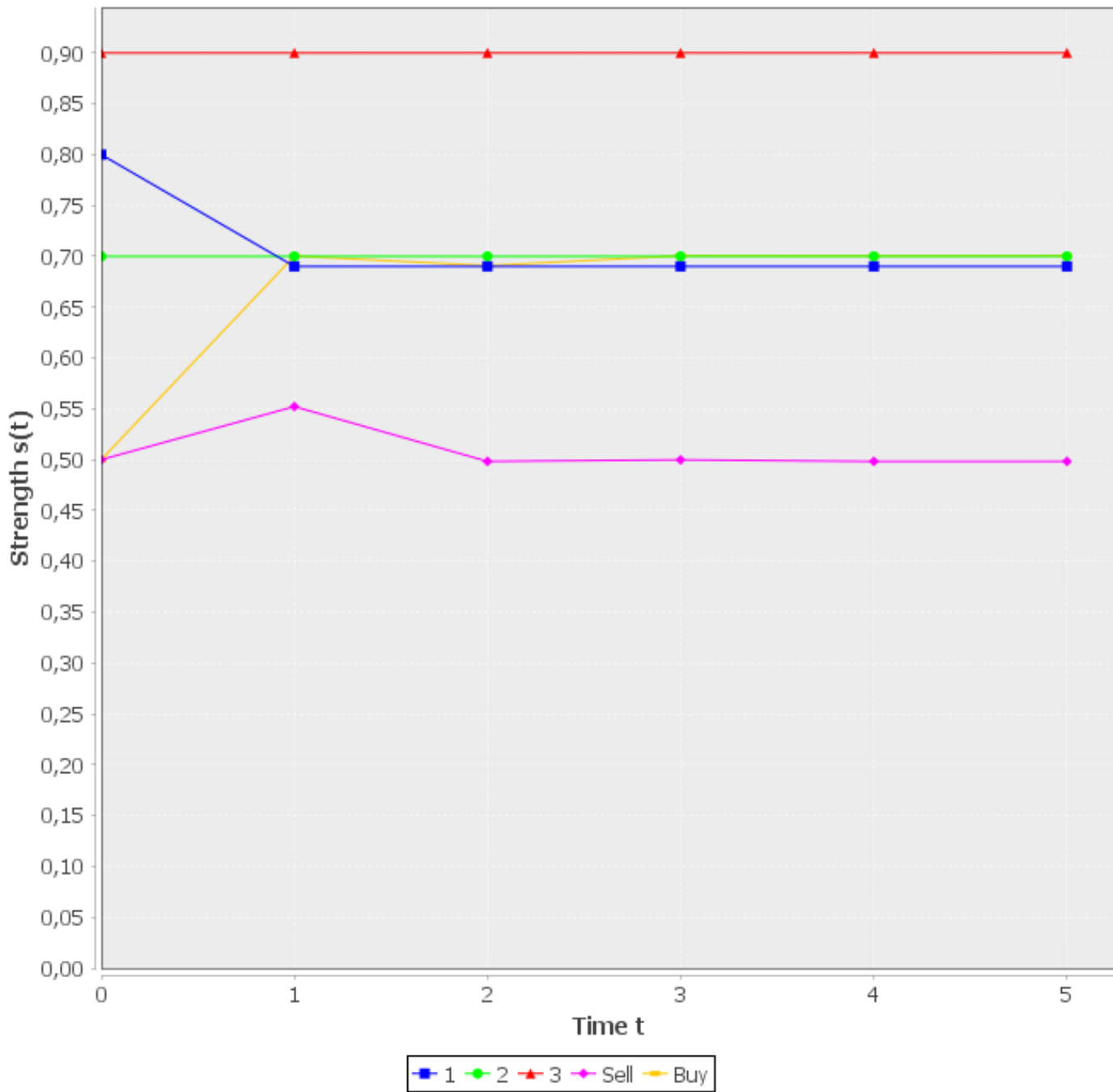


Euler-based Semantics

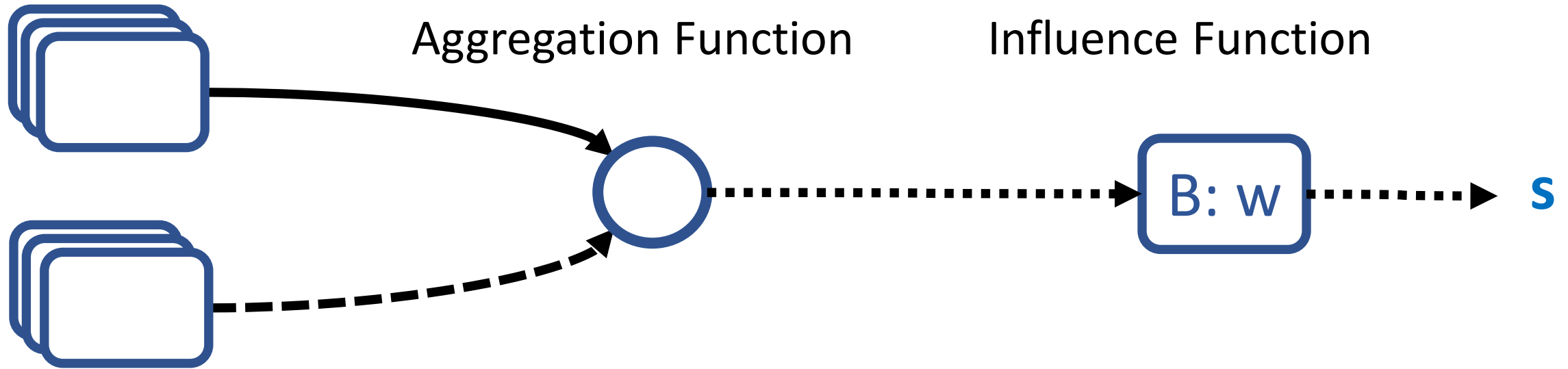


- *Aggregation:* $a = \sum_{i \in Sup(B)} S_i - \sum_{i \in Att(B)} S_i$

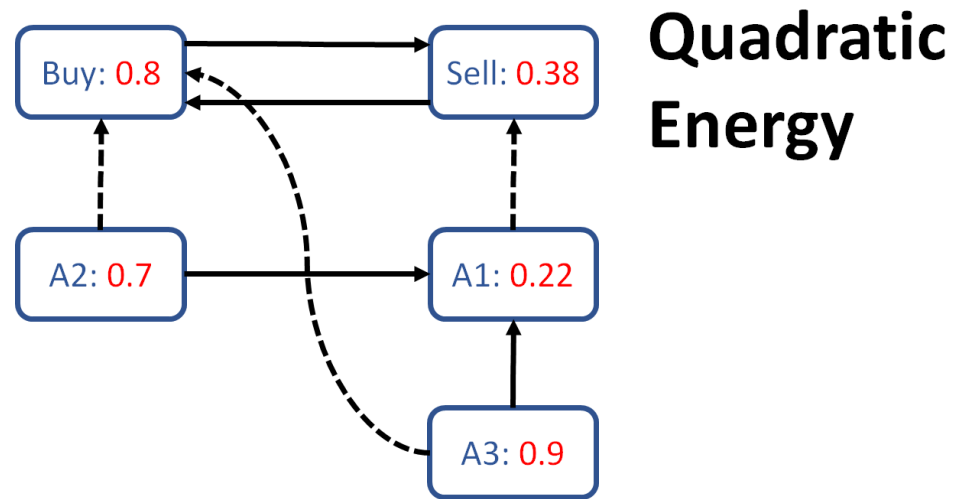
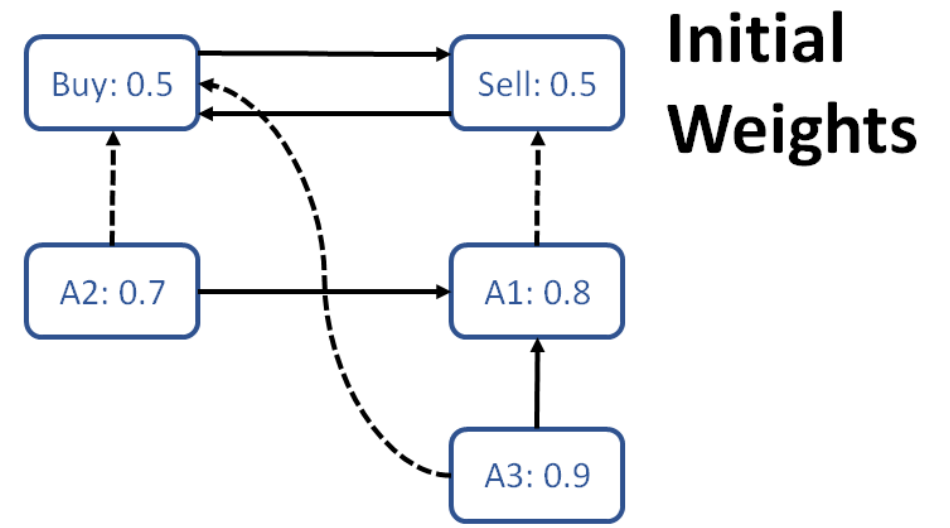
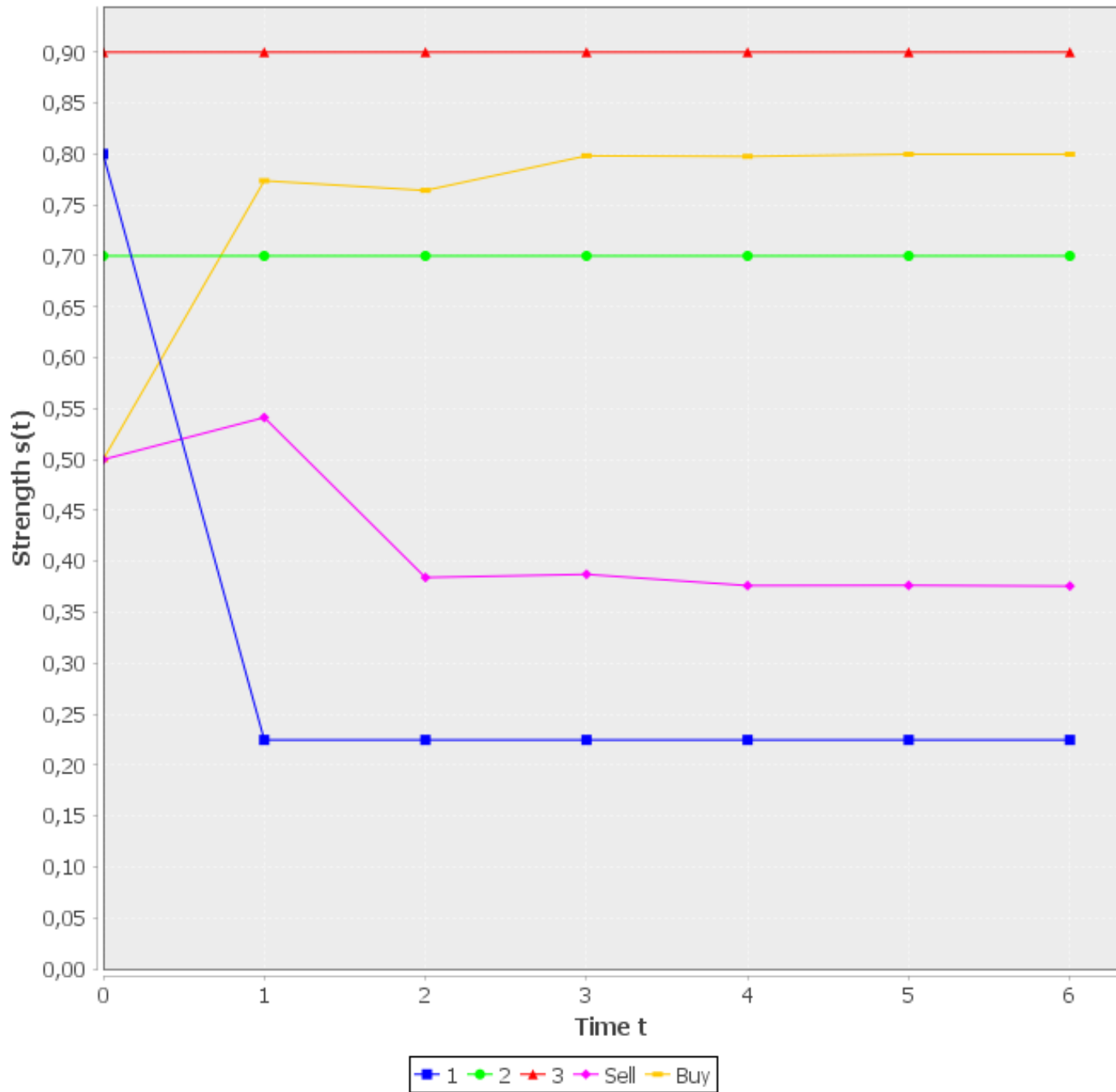
- *Influence:* $s = 1 - \frac{1 - w^2}{1 + w \times e^a}$



Quadratic-energy Model



- *Aggregation:* $a = \sum_{i \in Sup(B)} S_i - \sum_{i \in Att(B)} S_i$
- *Influence:* $s = \begin{cases} w + (1 - w) \times \frac{a^2}{1 + a^2} & \text{if } a > 0 \\ w - w \times \frac{a^2}{1 + a^2} & \text{else} \end{cases}$



Aggregation Functions

- *Product*: $\prod_{i \in \text{Att}(B)} (1 - s_i) - \prod_{i \in \text{Sup}(B)} (1 - s_i)$
- *Sum*: $\sum_{i \in \text{Sup}(B)} s_i - \sum_{i \in \text{Att}(B)} s_i$
- *Top*: $\max \{s_i : i \in \text{Sup}(B)\} - \max \{s_i : i \in \text{Att}(B)\}$

Influence Functions

- *Linear(k)*:
$$\begin{cases} w + \frac{w}{k} \times a & \text{if } a < 0 \\ w + \frac{1-w}{k} \times a & \text{else} \end{cases}$$

- *Euler-based*:
$$1 - \frac{1 - w^2}{1 + w \times e^a}$$

- *qmax(k)*:
$$\begin{cases} w + \frac{1-w}{k} \times \frac{a^2}{1+a^2} & \text{if } a > 0 \\ w - \frac{w}{k} \times \frac{a^2}{1+a^2} & \text{else} \end{cases}$$

Semantical Desiderata

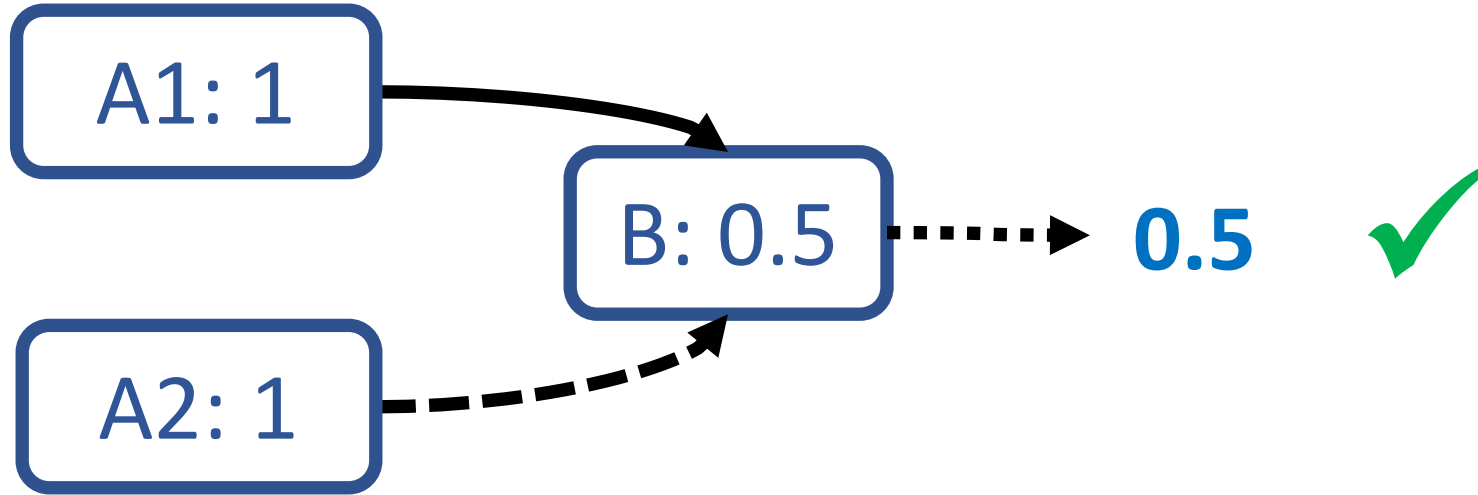
- *Equivalence*
 - *Neutrality*
 - *Dummy*
 - *Maximality/ Minimality*
 - *Strengthening/ Weakening*
 - *Void Precedence*
 - *Triggering*
 - *Counting*
 - *Proportionality*
 - ...
- *(Baroni et al. 2018) showed that most properties can be broken down to two fundamental principles called **Balance** and **Monotonicity***

Balance (Intuition)



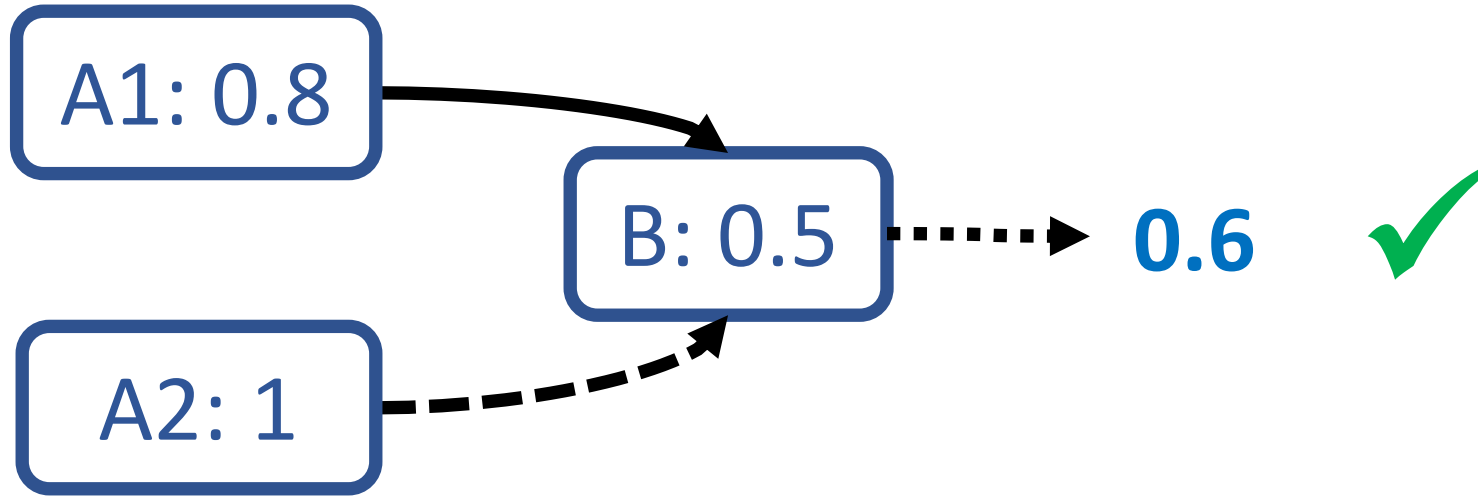
1. If attackers and supporters are „*equally strong*“, strength should be equal to initial weight
2. If attackers are „*stronger (weaker) than*“ supporters, strength should be smaller (larger)

Balance: DF-QuAD



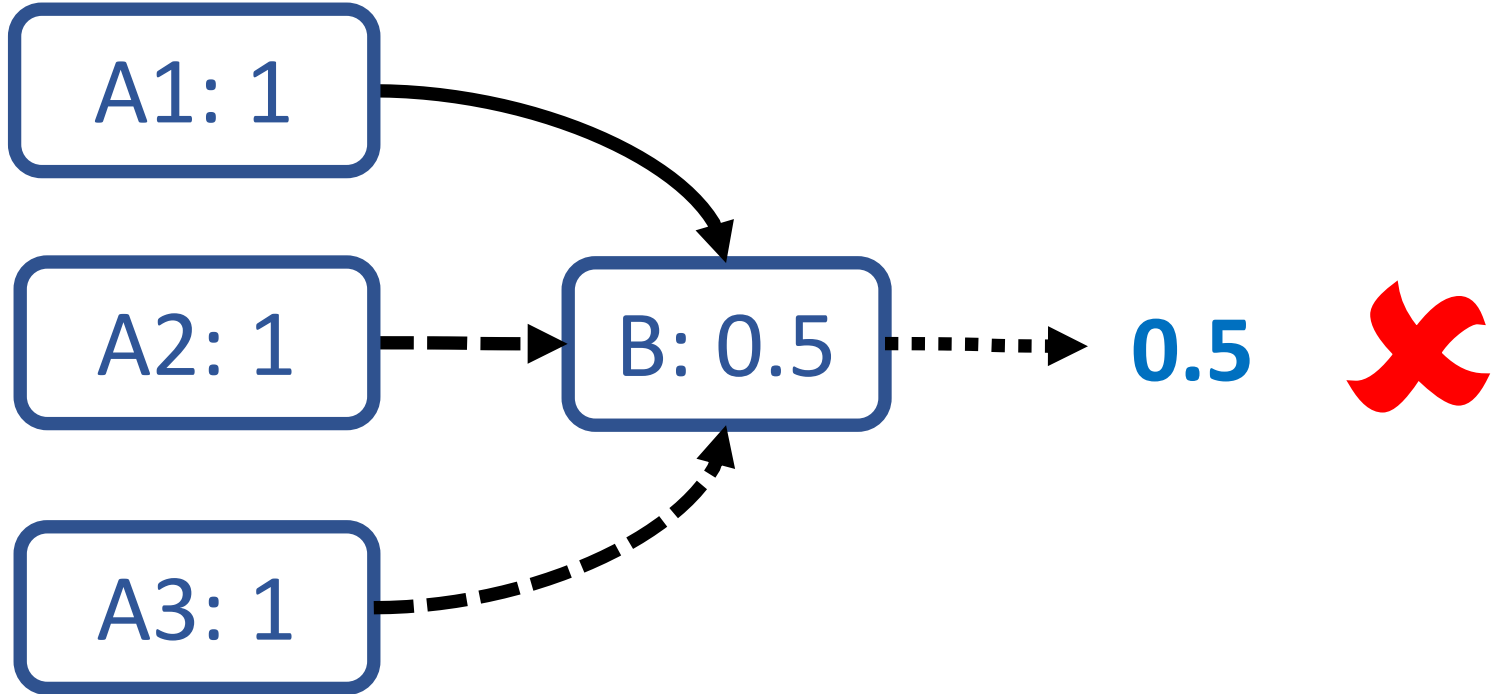
- *Aggregation:* $a = (1 - 1) - (1 - 1) = 0$
- *Influence:* $s = 0.5 + (1 - 0.5) \times 0 = 0.5$

Balance: DF-QuAD



- *Aggregation:* $a = (1 - 0.8) - (1 - 1) = 0.2$
- *Influence:* $s = 0.5 + (1 - 0.5) \times 0.2 = 0.6$

Balance: DF-QuAD



*Product Aggregation
and Top Aggregation
can violate balance*

- *Aggregation: $a = (1 - 1) - (1 - 1) \times (1 - 1) = 0$*
- *Influence: $s = 0.5 + (1 - 0.5) \times 0 = 0.5$*

Monotonicity (Intuition)

- 1. If the „**same impact**“ (in terms of initial weight, attack and support) acts on A1 and A2, then they should have the same strength.*
- 2. If the impact on A1 is „**more positive**“, then it should have a larger strength than A2.*

Monotonicity: Euler-based Semantics



0.42



- $a = -0.5$

- $s = 1 - \frac{1 - 0.5^2}{1 + 0.5 \times \exp(-0.5)} \approx 0.42$



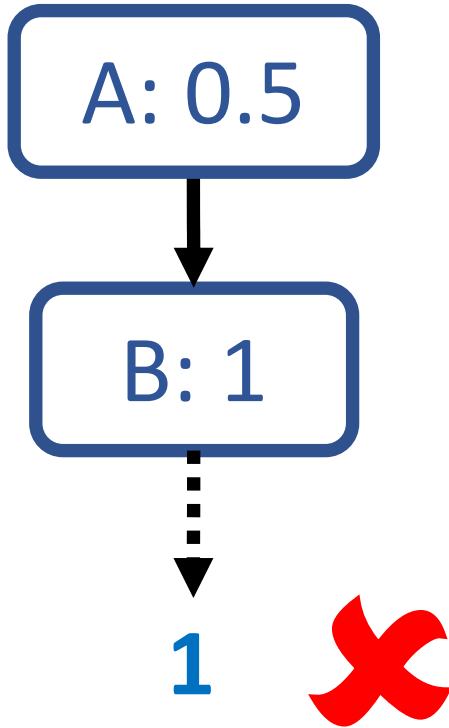
0.37



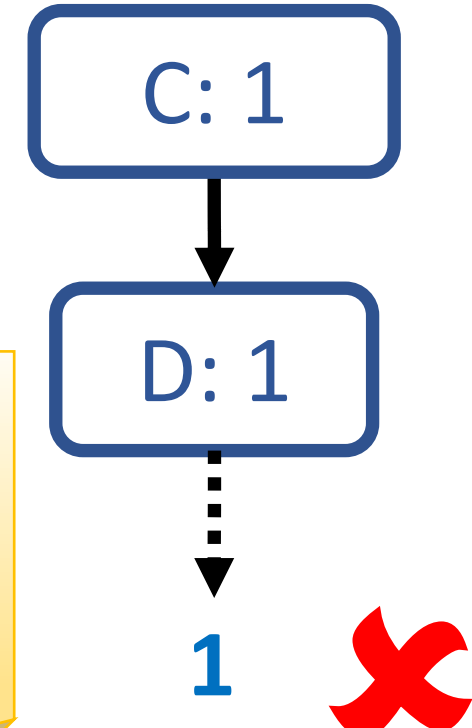
- $a = -1$

- $s = 1 - \frac{1 - 0.5^2}{1 + 0.5 \times \exp(-1)} \approx 0.37$

Monotonicity: Euler-based Semantics



Euler-based Influence
violates monotonicity
in boundary cases



- $a = -0.5$

- $s = 1 - \frac{1 - 1^2}{1 + 1 \times \exp(-0.5)} = 1$

- $a = -1$

- $s = 1 - \frac{1 - 1^2}{1 + 1 \times \exp(-1)} = 1$

Beyond Balance and Monotonicity (AAMAS 2019)

- **Duality:** Attack and support should behave „in a dual manner“
- **Open-Mindedness:** strength should become arbitrarily close to 0 (1) if we keep adding „strong“ attackers (supporters)

Duality: DF-QuAD

A: 0.8



B: 0.5



0.1 (-0.4)



- $a = (1 - 0.8) - 1 = -0.8$

- $s = 0.5 - 0.5 \times 0.8 = 0.1$

C: 0.8



D: 0.5



0.9 (+0.4)



- $a = 1 - (1 - 0.8) = 0.8$

- $s = 0.5 + (1 - 0.5) \times 0.8 = 0.9$

Duality: Euler-based

A: 0.8



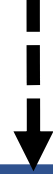
B: 0.5



0.39 (-0.11) ✘

*Euler-based Influence
can violate Duality*

C: 0.8



D: 0.5



0.65 (+0.15) ✘

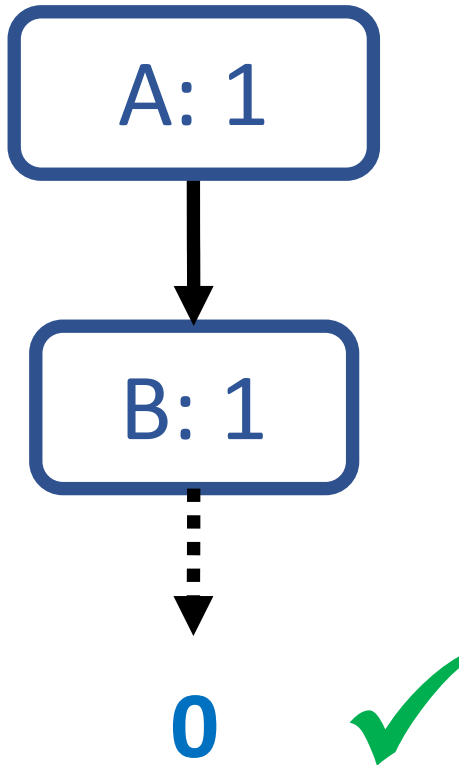
- $a = -0.8$

- $s = 1 - \frac{1 - 0.5^2}{1 + 0.5 \times \exp(-0.8)} = 0.39$

- $a = 0.8$

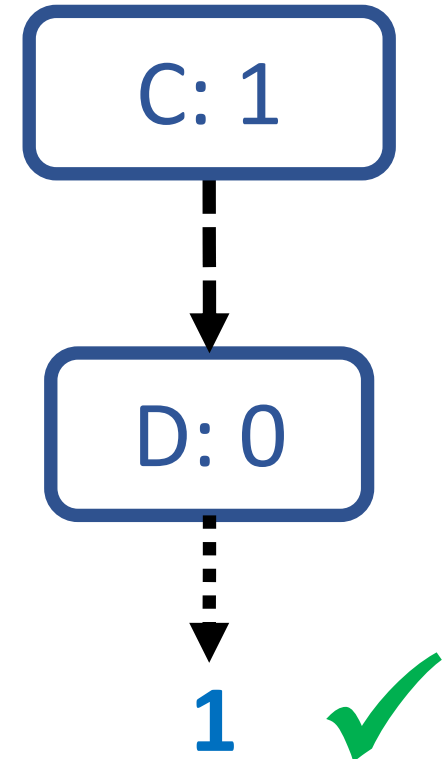
- $s = 1 - \frac{1 - 0.5^2}{1 + 0.5 \times \exp(0.8)} = 0.65$

Open-Mindedness: DF-QuAD



- $a = (1 - 1) - 1 = -1$

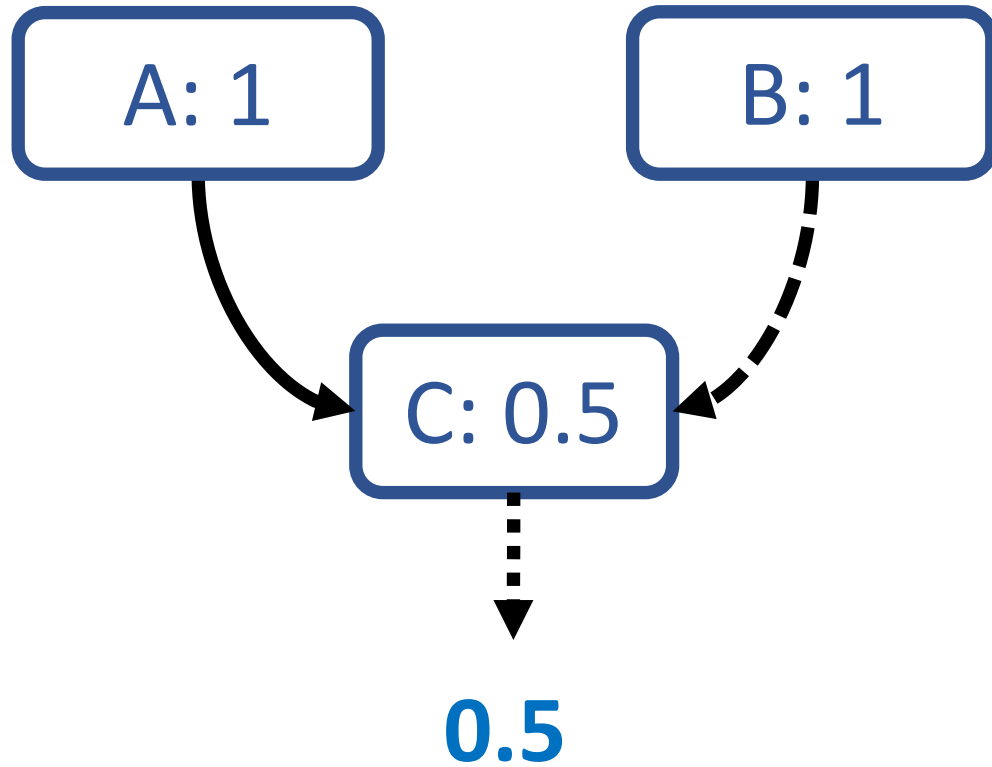
- $s = 1 - 1 \times 1 = 0$



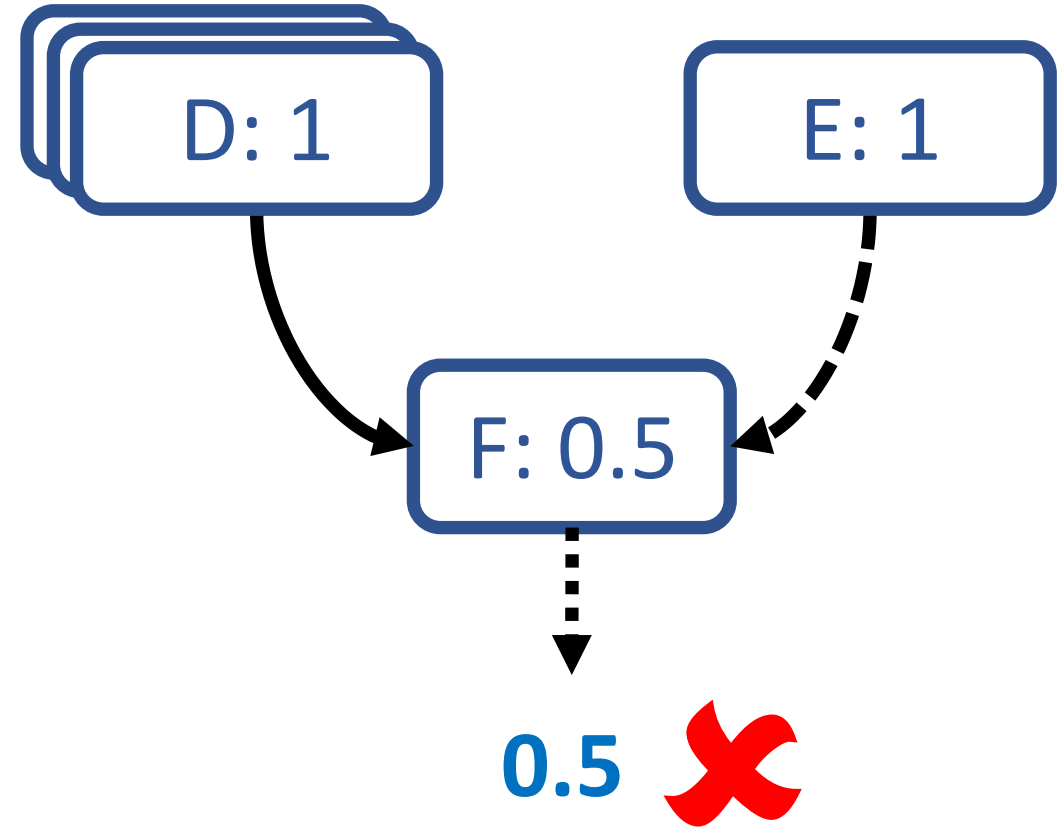
- $a = 1 - (1 - 1) = 1$

- $s = 0 + (1 - 0) \times 1 = 1$

Open-Mindedness: DF-QuAD

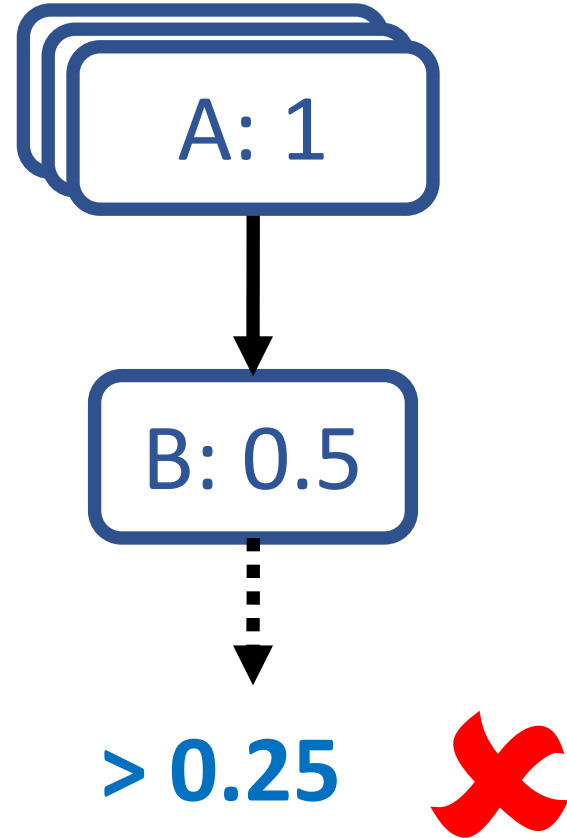


- $a = 0 - 0 = 0$
- $s = 0.5 - 0.5 \times 0 = 0$



- $a = 0 - 0 = 0$
- $s = 0.5 + (1 - 0.5) \times 0 = 0.5$

Open-Mindedness: Euler-based



*Euler-based Influence can
violate Open-Mindedness*

- $a = -n \rightarrow -\infty$

- $s = 1 - \frac{1 - 0.5^2}{1 + 0.5 \times \exp(-n)} > 0.25$

Summary: Potential Semantical Problems

Aggregation Function	Balance	Monotonicity	Duality	Open-Mindedness
Product	(x)	(x)		(x)
Sum				
Top	(x)	(x)		(x)

Influence Function	Balance	Monotonicity	Duality	Open-Mindedness
Linear				
Euler-based		(x)	x	x
qmax				

Aggregation/ Influence Function	Balance	Monotonicity	Duality	Open-Mindedness
Sum/ qmax	✓	✓	✓	✓

Some Further Readings about Weighted Semantics

- *Attack-only Graphs*

Amgoud, L., Ben-Naim, J., Doder, D., & Vesic, S. Acceptability Semantics for Weighted Argumentation Frameworks. In Twenty-Sixth International Joint Conference on Artificial Intelligence (IJCAI 2017). 2017.

- *Support-only Graphs*

Amgoud, L., & Ben-Naim, J. Evaluation of arguments from support relations: Axioms and semantics. In Twenty-Fifth International Joint Conference on Artificial Intelligence (IJCAI 2016). 2016.

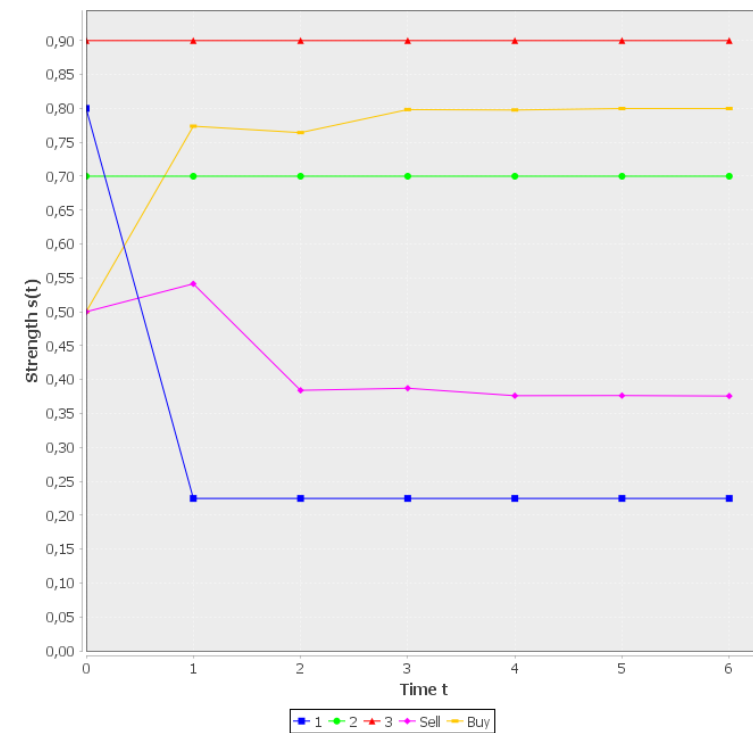
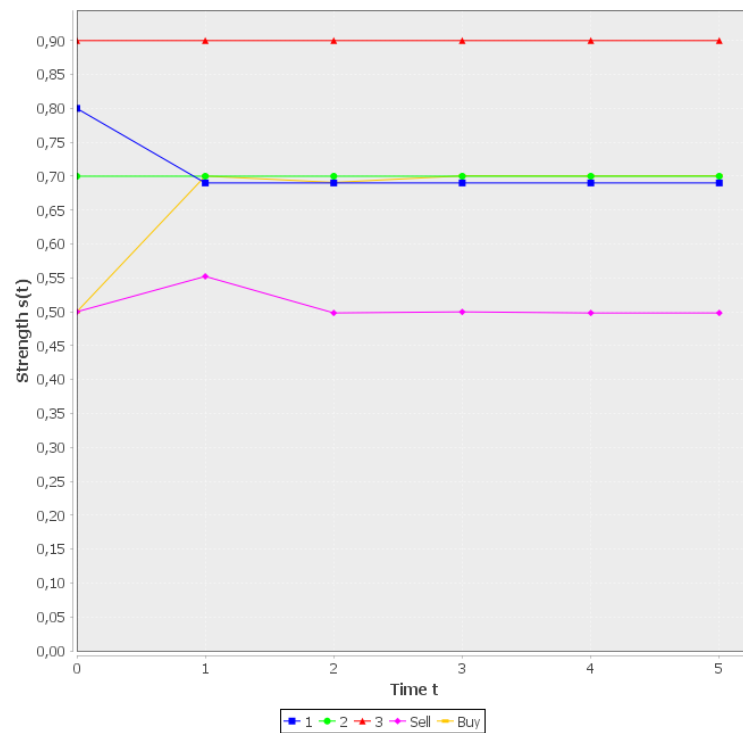
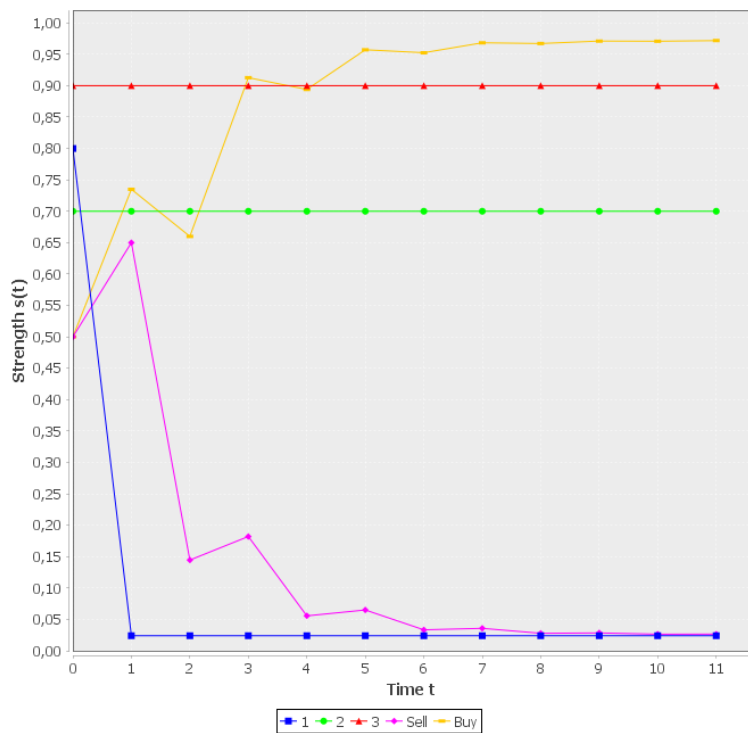
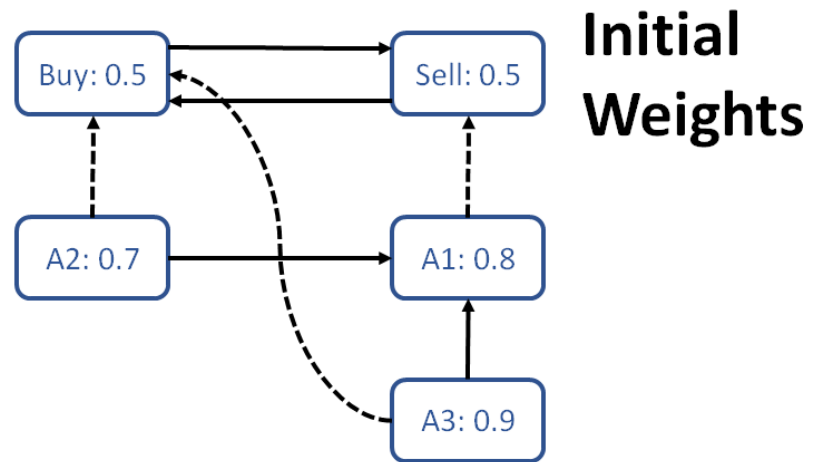
- *Bipolar Graphs*

*Baroni, P., Romano, M., Toni, F., Aurisicchio, M., & Bertanza, G. Automatic evaluation of design alternatives with quantitative argumentation. *Argument & Computation*, 6(1), 24-49. 2015.*

Gradual Bipolar Argumentation

Computation





Computing Strength Values

$i \leftarrow 0$

Initialization with

FOR $a = 1, \dots, n$

initial weights

$s^{(i)}(a) = w(a)$

DO

$i \leftarrow i + 1$

Update strength values

FOR $a = 1, \dots, n$

simultaneously until

$s^{(i)}(a) = f(w(a), \text{Parents}(a), s^{(i-1)})$

convergence

UNTIL $|s^{(i)} - s^{(i-1)}| < \epsilon$

$s \leftarrow s^{(i)}$

Depth in Acyclic BAGs

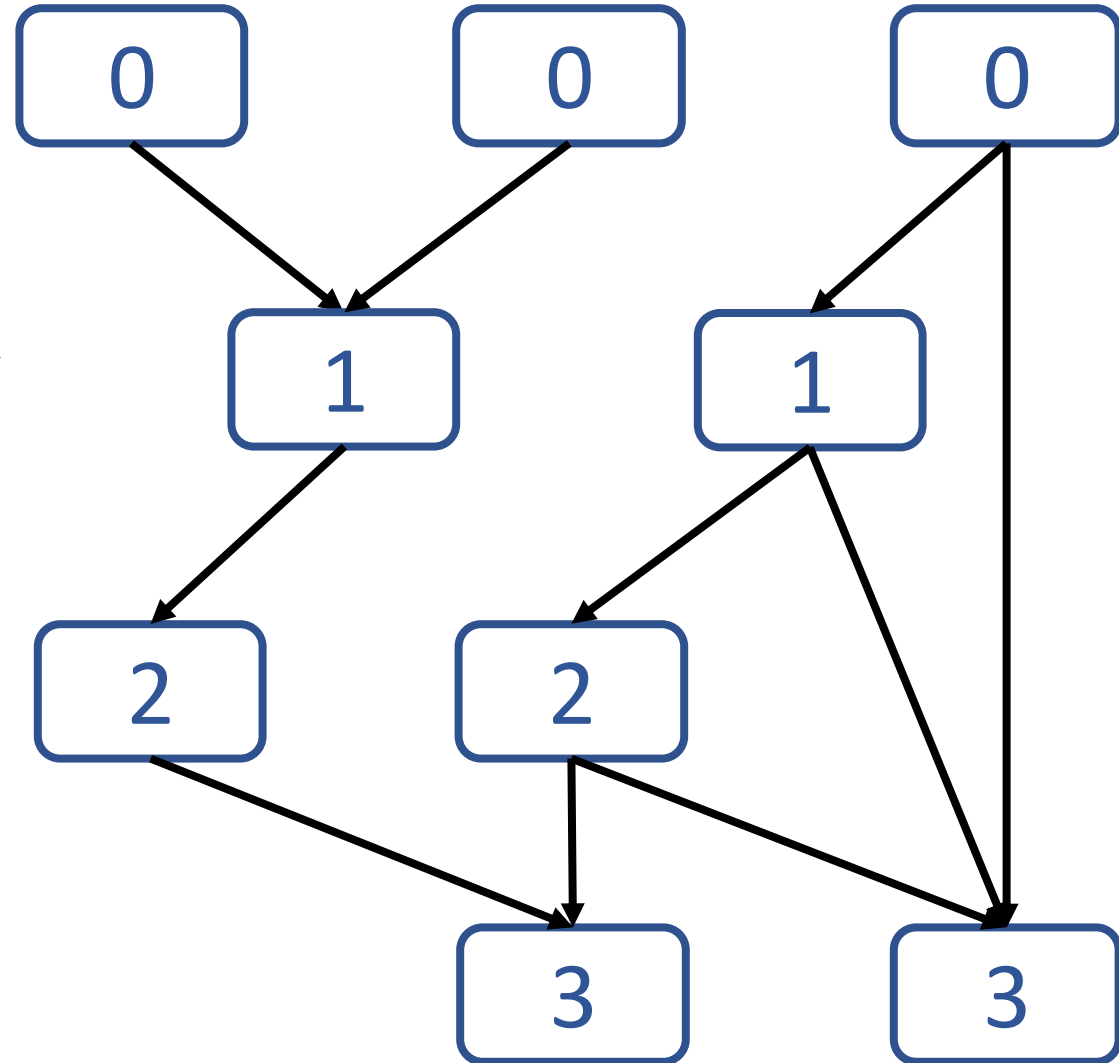
Depth(i) is defined as

0

1 + max {depth(j) : j ∈ Parents(i)}

if Parents(i) = ∅

else



Convergence in Acyclic BAGs

Lemma

If $\text{depth}(A)=d$, then strength of A remains unchanged after iteration d .

Theorem

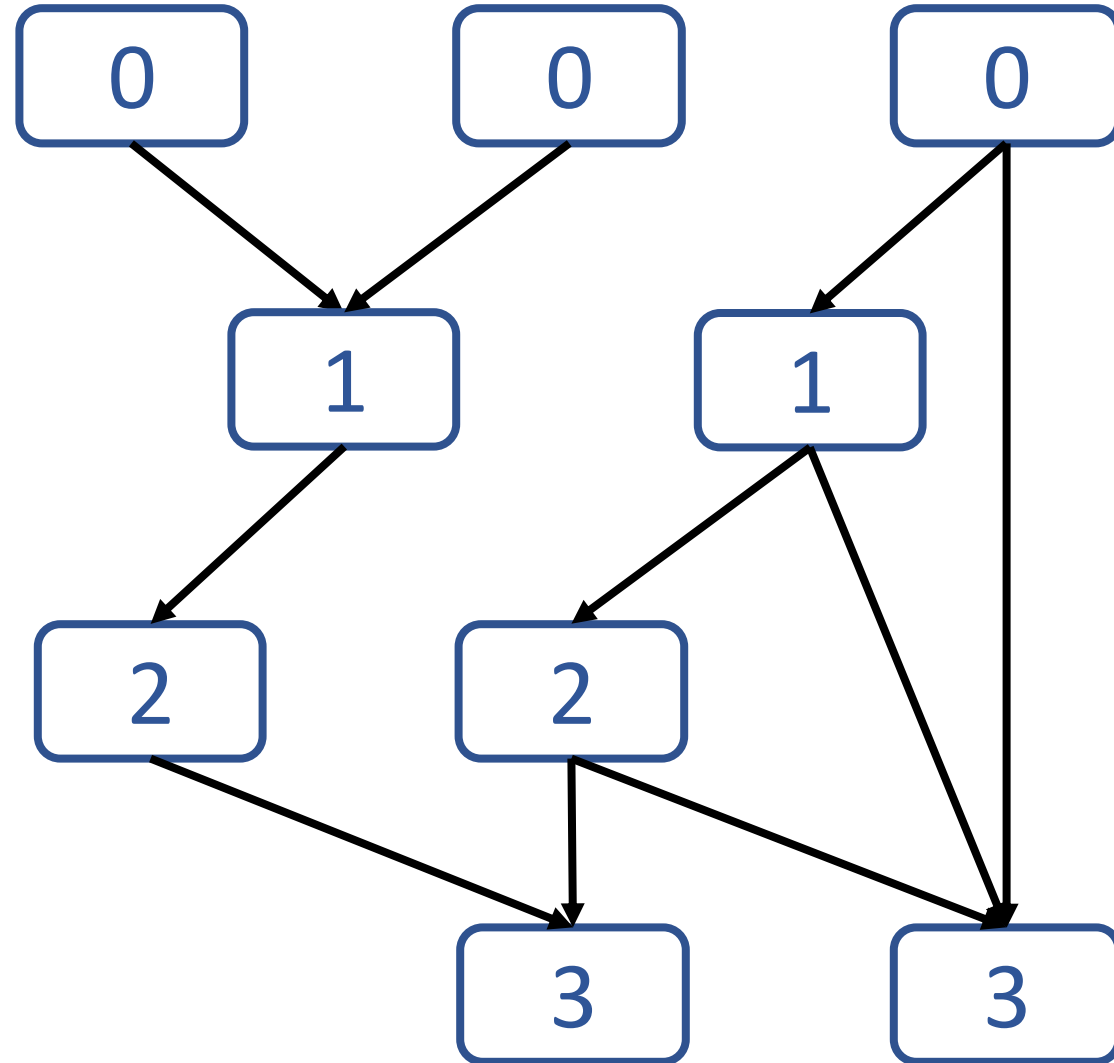
In acyclic BAGs, strength values converge in $n-1$ iterations.

$O(n^2)$ updates

Theorem

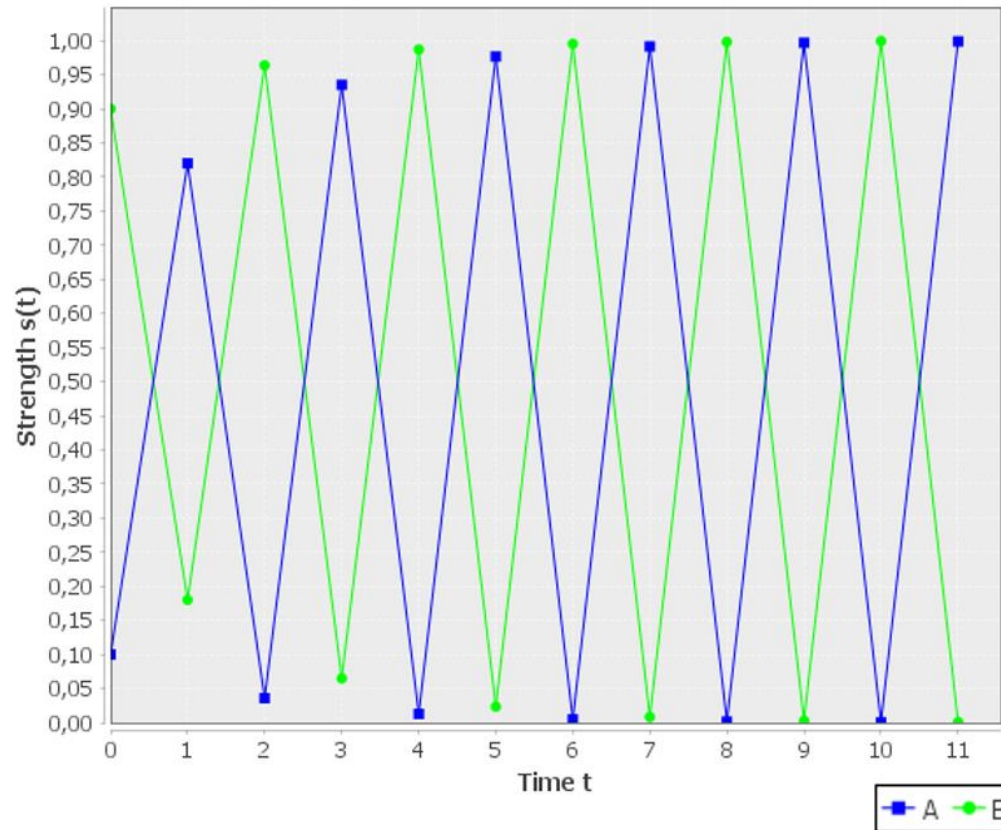
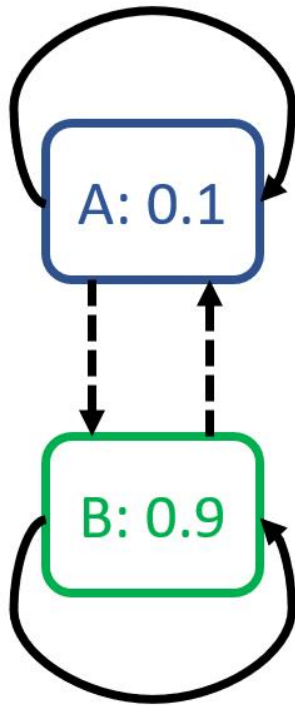
Computing strength values once according to topological ordering yields the same result.

$O(n+m)$ for ordering
+ $O(n)$ updates

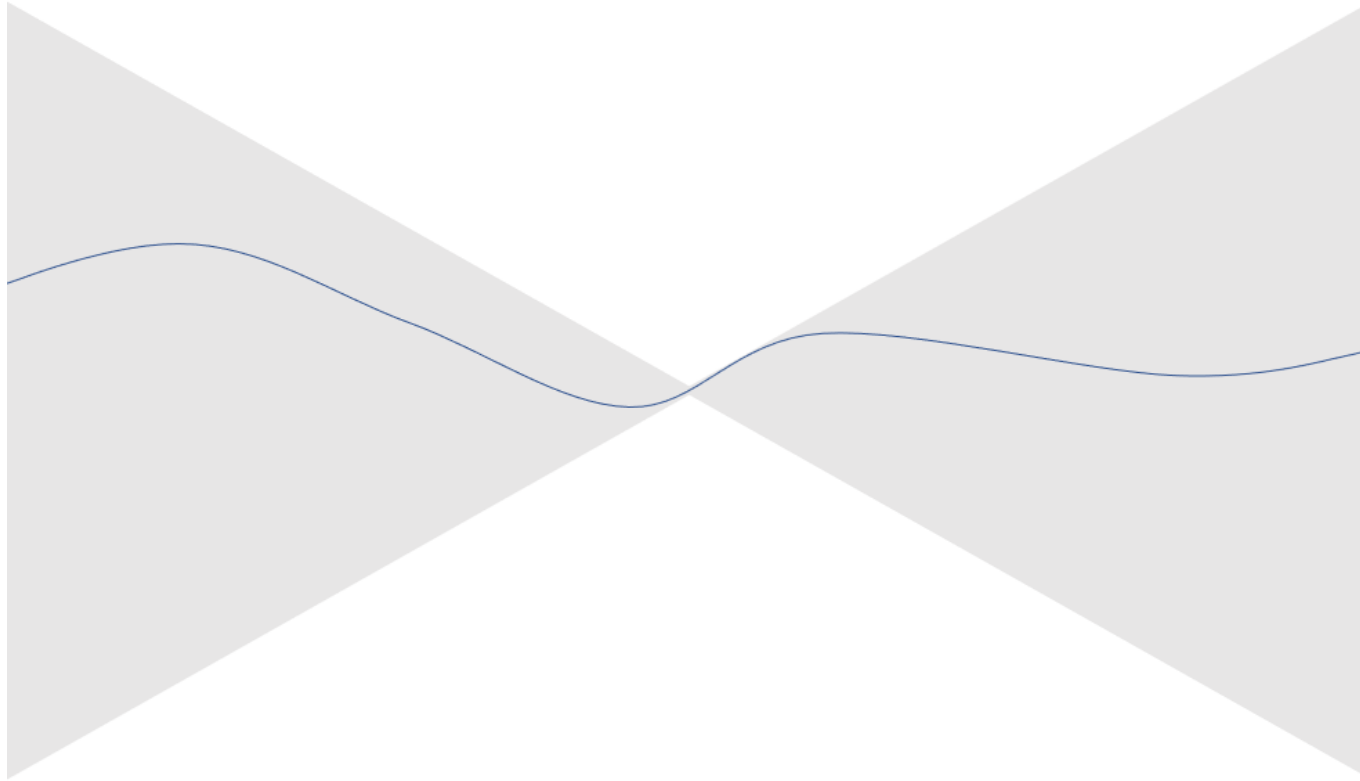


Convergence in Cyclic BAGs

- *In cyclic BAGs, algorithm may not converge (Mossakowski, Neuhaus 2018)*



Digression: Lipschitz Continuity



- **Lipschitz-continuous:** „function does not grow faster than some linear function“

there is some λ such that $|f(x_1) - f(x_2)| \leq \lambda \times |x_1 - x_2|$ for all x_1, x_2

- λ is called **Lipschitz-constant**

Convergence in Cyclic BAGs

- *Sufficient conditions for converge can be derived assuming*
 - *bounded derivatives (Mossakowski, Neuhaus 2018) or, more general,*
 - *Lipschitz-continuity (AAMAS 2019)*

Theorem (AAMAS 2019)

If semantics is contractive, that is,

1. aggregation function has Lipschitz-constant λ_1 ,
2. influence function has Lipschitz-constant λ_2 ,
3. $\lambda_1 \times \lambda_2 < 1$,

then the algorithm is guaranteed to converge.

Convergence up to D digits after $O(C(\lambda_1, \lambda_2) \times D)$ iterations

Some Lipschitz Constants

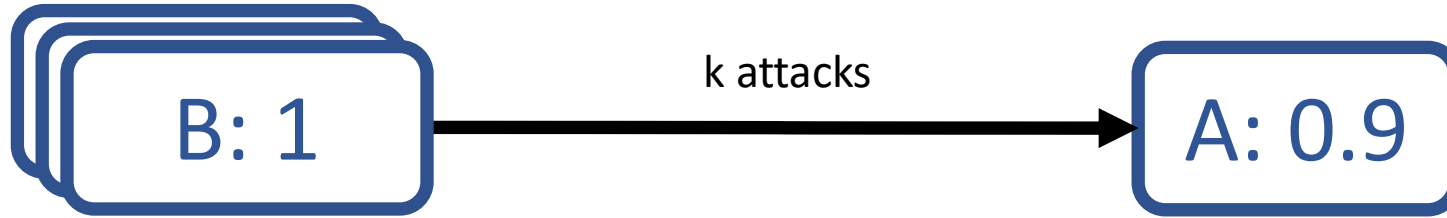
Aggregation Function	λ
Product	max. indegree of any argument in BAG
Sum	max. indegree of any argument in BAG
Top	≤ 2

Influence Function	λ
Linear(k)	$\frac{1}{k} \max \{w(i), 1 - w(i) : i = 1, \dots, n\}$
Euler-based	0.25
qmax(k)	$\frac{1}{k} \max \{w(i), 1 - w(i) : i = 1, \dots, n\}$

Some Convergence Guarantees

Semantics	Aggregation	Influence	Sufficient Conditions
(Mossakowski, Neuhaus 2018)	Top	Euler-based	Always
DF-QuAD (k=1)	Product	Linear(k)	Max. indegree < k
Euler-based	Sum	Euler-based	Max. indegree < 4
Quadratic Energy (k=1)	Sum	qmax(k)	Max. indegree < k

Convergence Guarantees vs. Open-Mindedness



Aggregation	Influence	k=0	k=1	k=10	k=100
Top	Euler	0.9	0.862	0.862	0.862
Addition	Euler	0.9	0.862	0.811	0.811
Top	qmax(1)	0.9	0.498	0.498	0.498
Addition	qmax(1)	0.9	0.498	0.012	0.001
Top	qmax(5)	0.9	0.873	0.873	0.873
Addition	qmax(5)	0.9	0.873	0.213	0.004

Convergence Guarantees vs. Open-Mindedness

Lemma (AAMAS 2019)

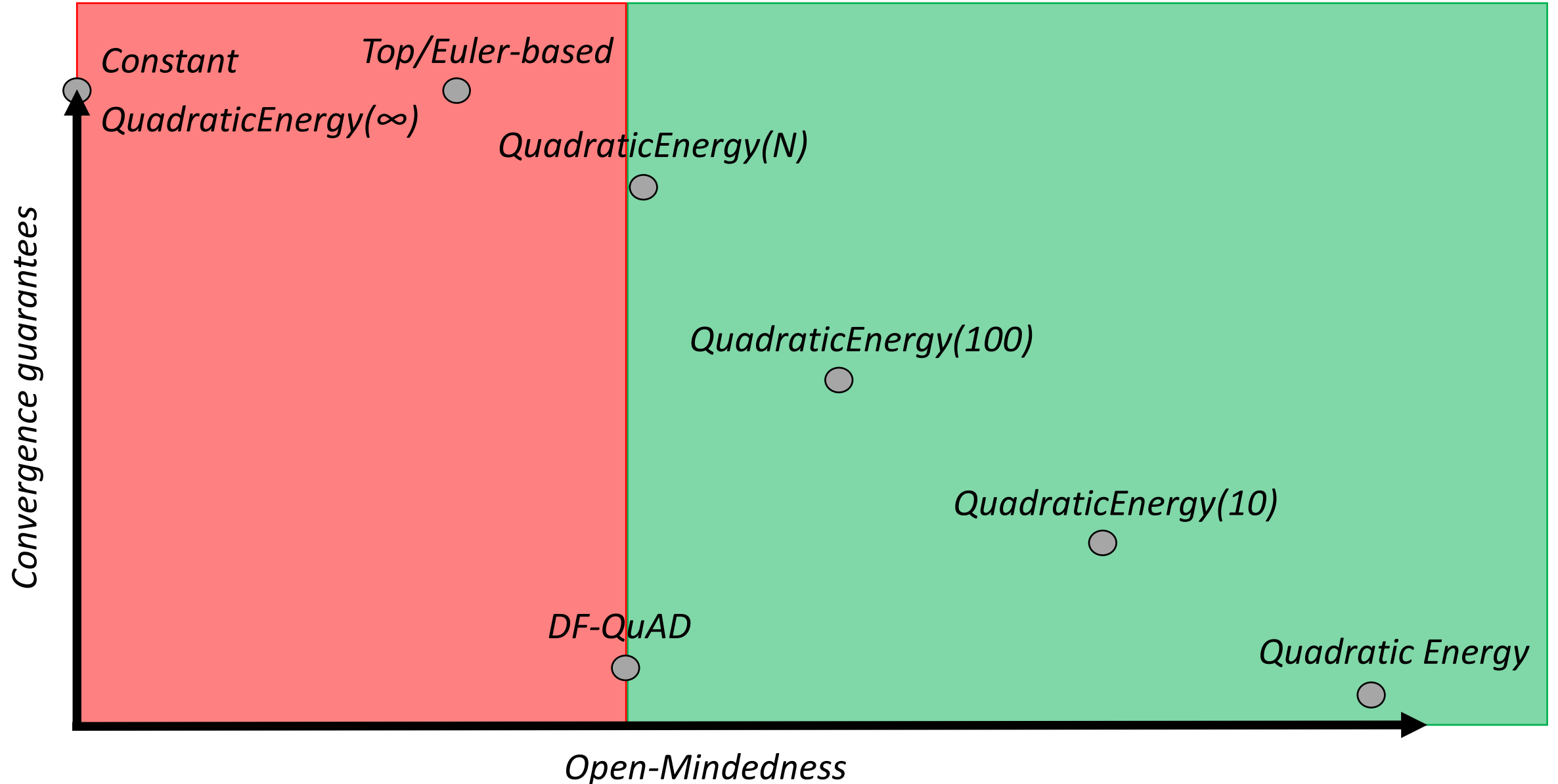
If semantics is defined by

1. aggregation function that maps to $[-B, B]$,
 2. combination function with Lipschitz-constant λ ,
- then $|s(i) - w(i)| \leq \lambda \times B$.

Aggregation Function	Range
Product	$[-1, 1]$
Sum	$(-\infty, \infty)$
Top	$[-1, 1]$

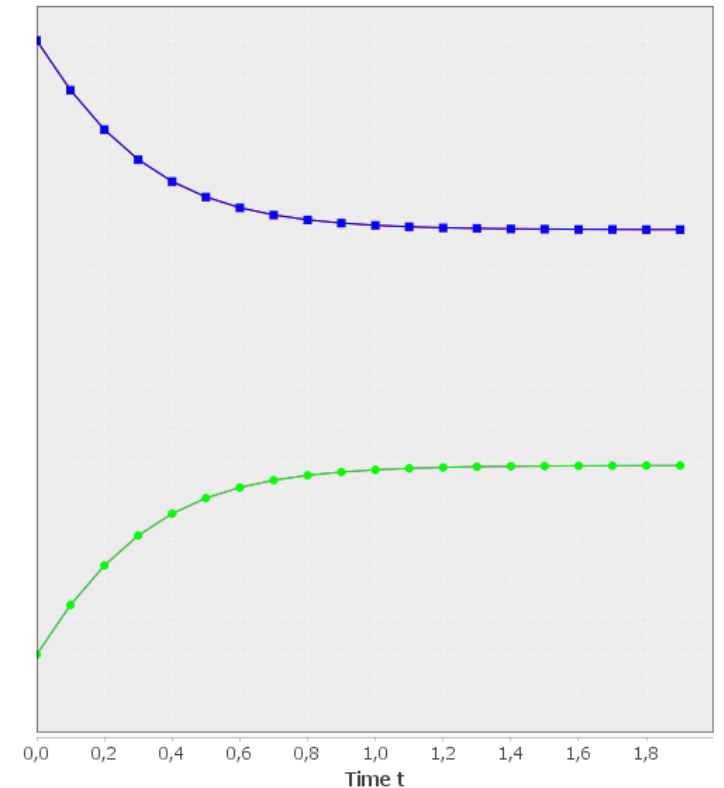
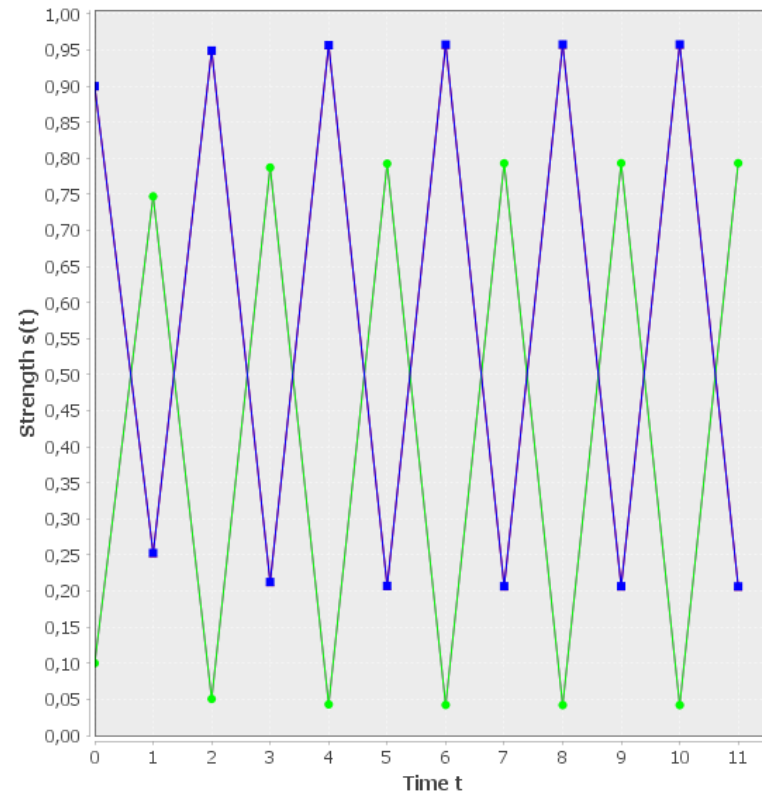
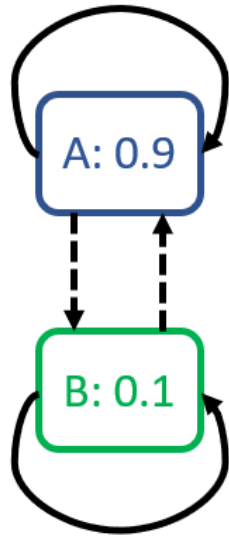
Influence Function	λ
Linear(k)	$\geq \frac{1}{k}$
Euler-based	$\frac{1}{4}$
qmax(k)	$\geq \frac{1}{k}$

Convergence Guarantees vs. Open-Mindedness



Improving Guarantees by Continuization

- *(Discrete) semantics can be seen as coarse approximations of continuous semantics*
- *Continuizing semantics can solve divergence problems without losing open-mindedness*



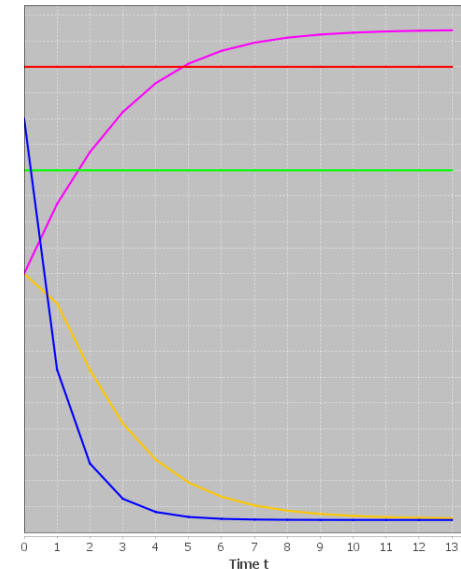
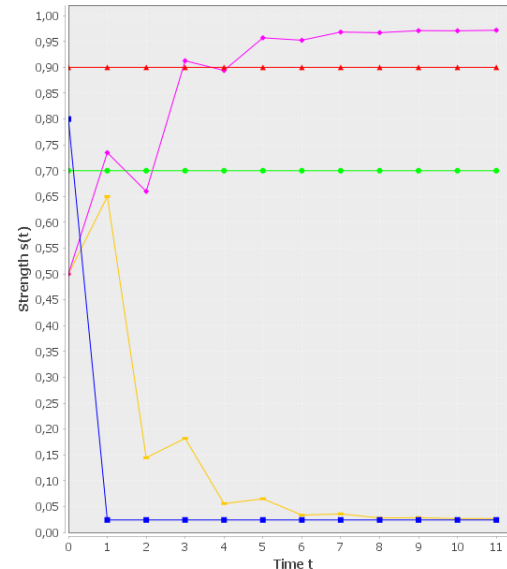
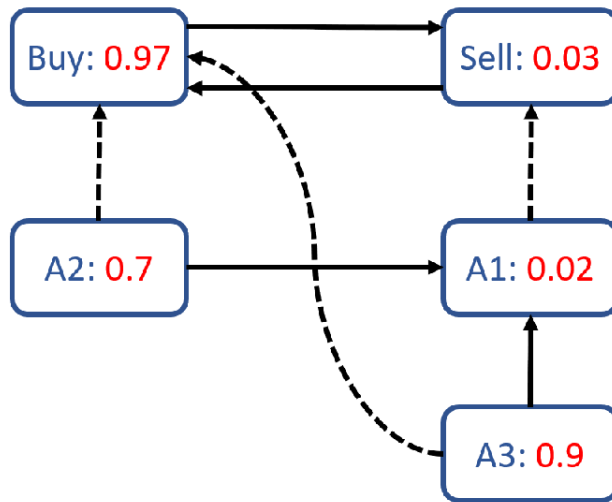
■ a1 ■ b0 ■ a0 ■ b1

Improving Guarantees by Continuization

Theorem (AAMAS 2019)

If semantics is contractive (satisfies convergence conditions),
continuized semantics converges to the same strength values.

Empirically, convergence in subquadratic time.



Convergence Guarantees for Continuized Semantics

- *Support-only: yes (mon. increasing and bounded from above)*
- *Attack-only: probably (hand-waving argument)*
- *Bipolar: maybe (neither proof idea nor counterexamples are known)*

Some Further Readings about Computational Issues

- *Fixed points in Social Abstract Argumentation*

Leite, J., & Martins, J. Social abstract argumentation. In Twenty-Second International Joint Conference on Artificial Intelligence (IJCAI 2011). 2011.

Amgoud, L. et al. A note on the uniqueness of models in social abstract argumentation. arXiv preprint arXiv:1705.03381.

- *Convergence of Discrete Semantics in Attack-only Graphs*

Amgoud, L., & Doder, D. Gradual Semantics Accounting for Varied-Strength Attacks. In Proceedings of the 18th International Conference on Autonomous Agents and MultiAgent Systems (AAMAS 2019). 2019.

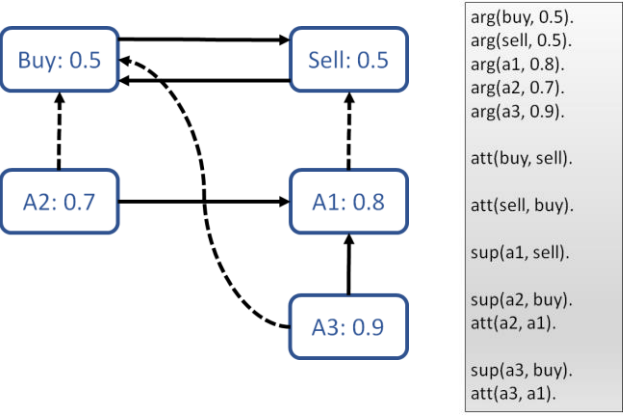
- *High-Level Introduction to Continuous Semantics*

Potyka, N. (2018). A Tutorial for Weighted Bipolar Argumentation with Continuous Dynamical Systems and the Java Library Attractor. 17th International Workshop on Non-Monotonic Reasoning (NMR 2018). 2018.

Gradual Bipolar Argumentation

Programming with Attractor





```

arg(buy, 0.5).
arg(sell, 0.5).
arg(a1, 0.8).
arg(a2, 0.7).
arg(a3, 0.9).

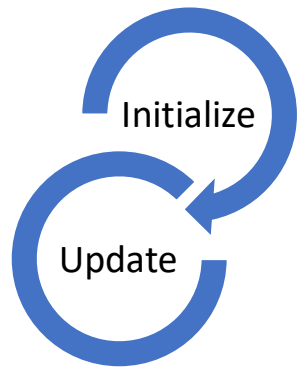
att(buy, sell).
att(sell, buy).

sup(a1, sell).
sup(a2, buy).
att(a2, a1).

sup(a3, buy).
att(a3, a1).
  
```



Semantics



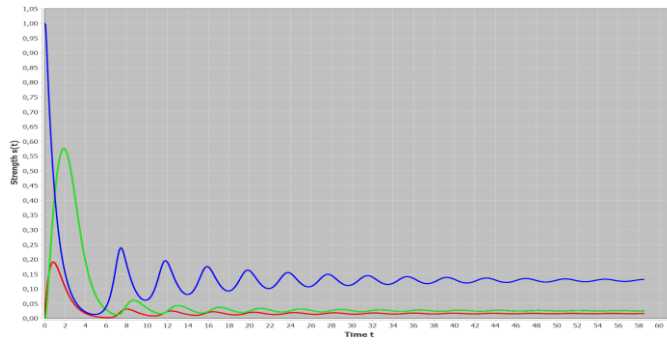
Algorithm



Visualizations

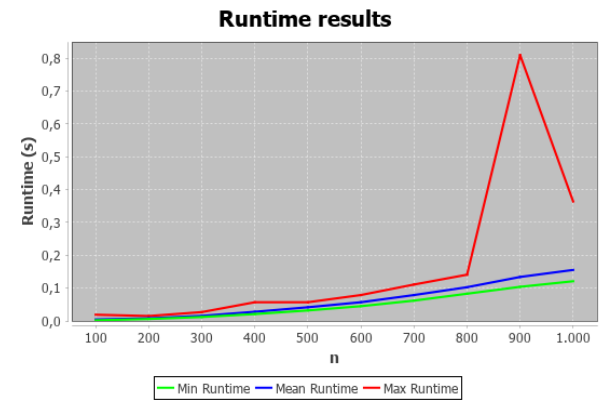
Strength Values

Performance



```

Quadratic Energy Model, RK4
Time: 58.5000000000056
Argument [name=A,weight=1.0, strength=0.13207533031881255]
Argument [name=C0,weight=0.0, strength=0.025578304880260305]
Argument [name=B0,weight=0.0, strength=0.01650111554282822]
Argument [name=C2,weight=0.0, strength=0.025578304880260305]
Argument [name=B2,weight=0.0, strength=0.01650111554282822]
Argument [name=C1,weight=0.0, strength=0.025578304880260305]
Argument [name=B1,weight=0.0, strength=0.01650111554282822]
Argument [name=C3,weight=0.0, strength=0.025578304880260305]
Argument [name=B3,weight=0.0, strength=0.01650111554282822]
Argument [name=C4,weight=0.0, strength=0.025578304880260305]
Argument [name=B4,weight=0.0, strength=0.01650111554282822]
Argument [name=C5,weight=0.0, strength=0.025578304880260305]
Argument [name=B5,weight=0.0, strength=0.01650111554282822]
Argument [name=C6,weight=0.0, strength=0.025578304880260305]
Argument [name=B6,weight=0.0, strength=0.01650111554282822]
Argument [name=C7,weight=0.0, strength=0.025578304880260305]
Argument [name=B7,weight=0.0, strength=0.01650111554282822]
Argument [name=C8,weight=0.0, strength=0.025578304880260305]
Argument [name=B8,weight=0.0, strength=0.01650111554282822]
Argument [name=C9,weight=0.0, strength=0.025578304880260305]
Argument [name=B9,weight=0.0, strength=0.01650111554282822]
  
```



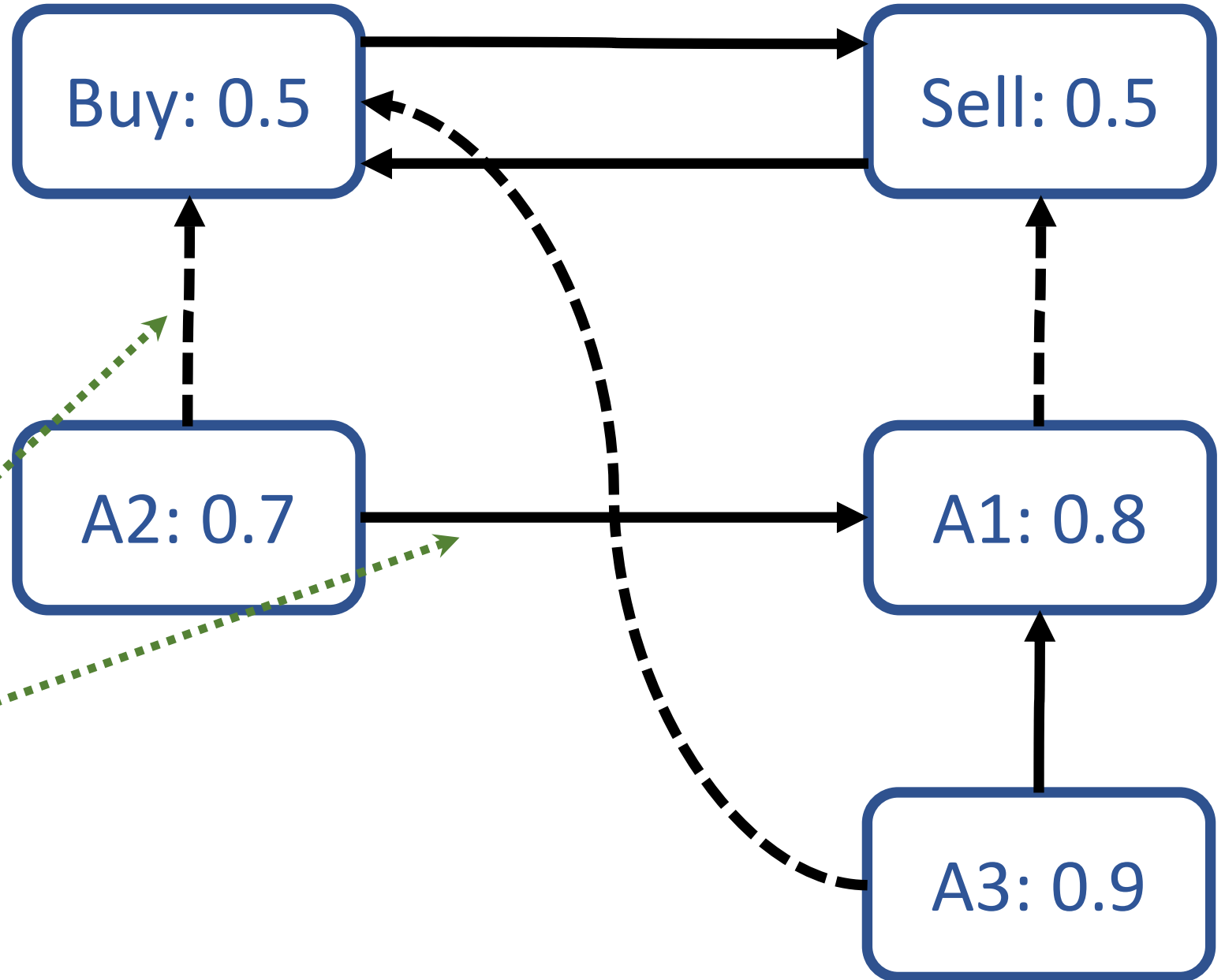
<https://sourceforge.net/projects/attractorproject/>

arg(buy, 0.5).
arg(sell, 0.5).
arg(a1, 0.8).
arg(a2, 0.7).
arg(a3, 0.9).

att(buy, sell).
att(sell, buy).

sup(a1, sell).
sup(a2, buy).
att(a2, a1).

sup(a3, buy).
att(a3, a1).



Solving Weighted Argumentation Problems

```
AbstractDynamicArgumentationSystem ads = new ContinuousDFQuADMModel();
```

Select Semantics

```
AbstractIterativeApproximator approximator = new RK4(ads);  
ads.setApproximator(approximator);
```

Select Algorithm

```
BAGFileUtils fileUtils = new BAGFileUtils();  
BAG bag;
```

Use utility tools to read BAG

```
try {
```

```
    bag = fileUtils.readBAGFromFile(new File("files/PresentationBAG.bag"););  
    ads.setBag(bag);  
    ads.approximateSolution(10e-3, 10e-4, true);
```

Step
size

ϵ

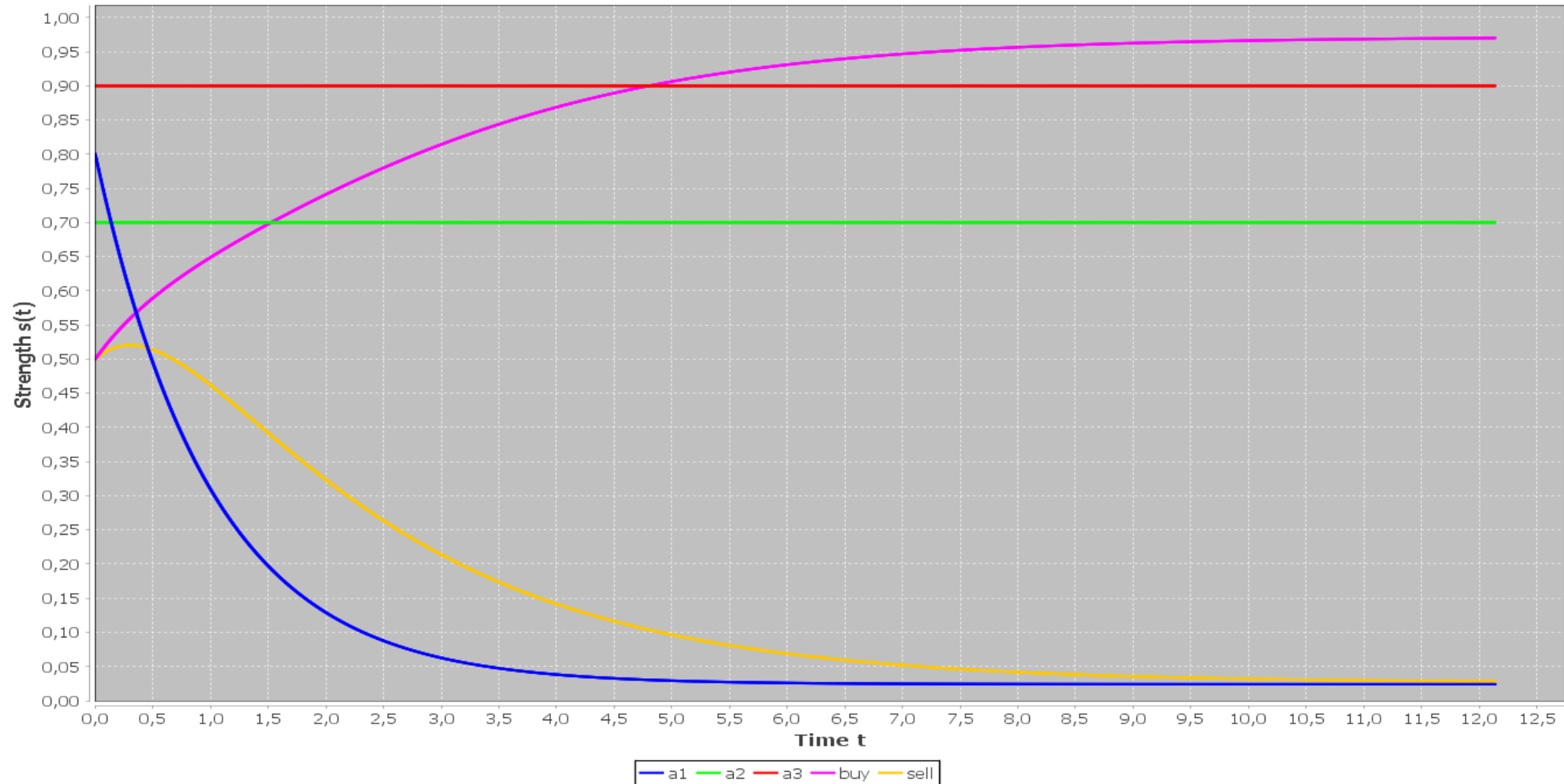
Info

```
catch (Exception e) {  
    e.printStackTrace();  
}
```

```
ads.setApproximator(new PlottingRK4(ads));  
ads.approximateSolution(10e-3, 10e-4, true);
```

Generate visualizations with JFreeChart

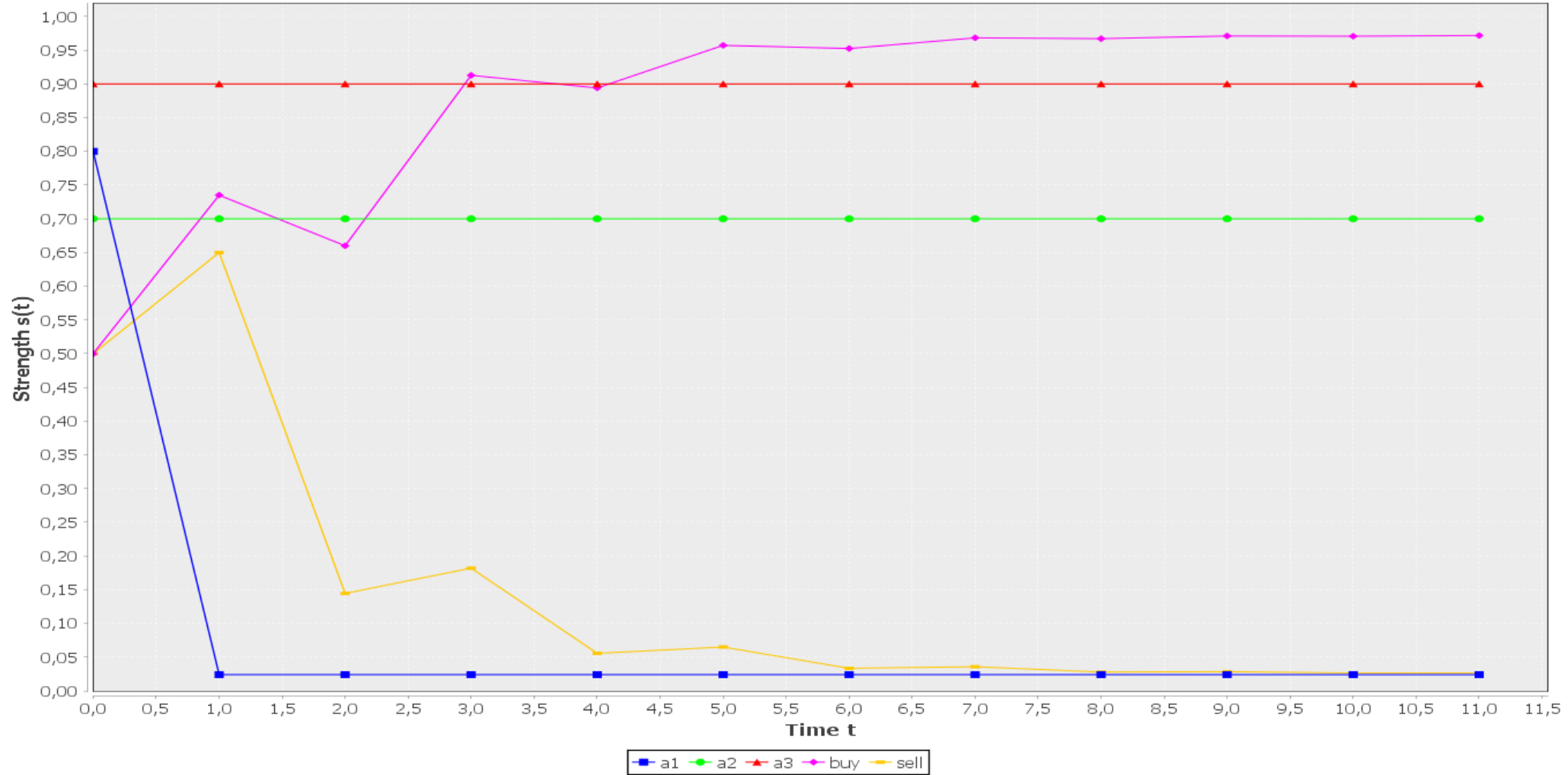
Evolution Continuous DF-QuAD Model, RK4, $d=0.01$, $e=0.001$




```
ads.setApproximator(new PlottingEulersMethod(ads));  
ads.approximateSolution(1, 10e-4, true);
```

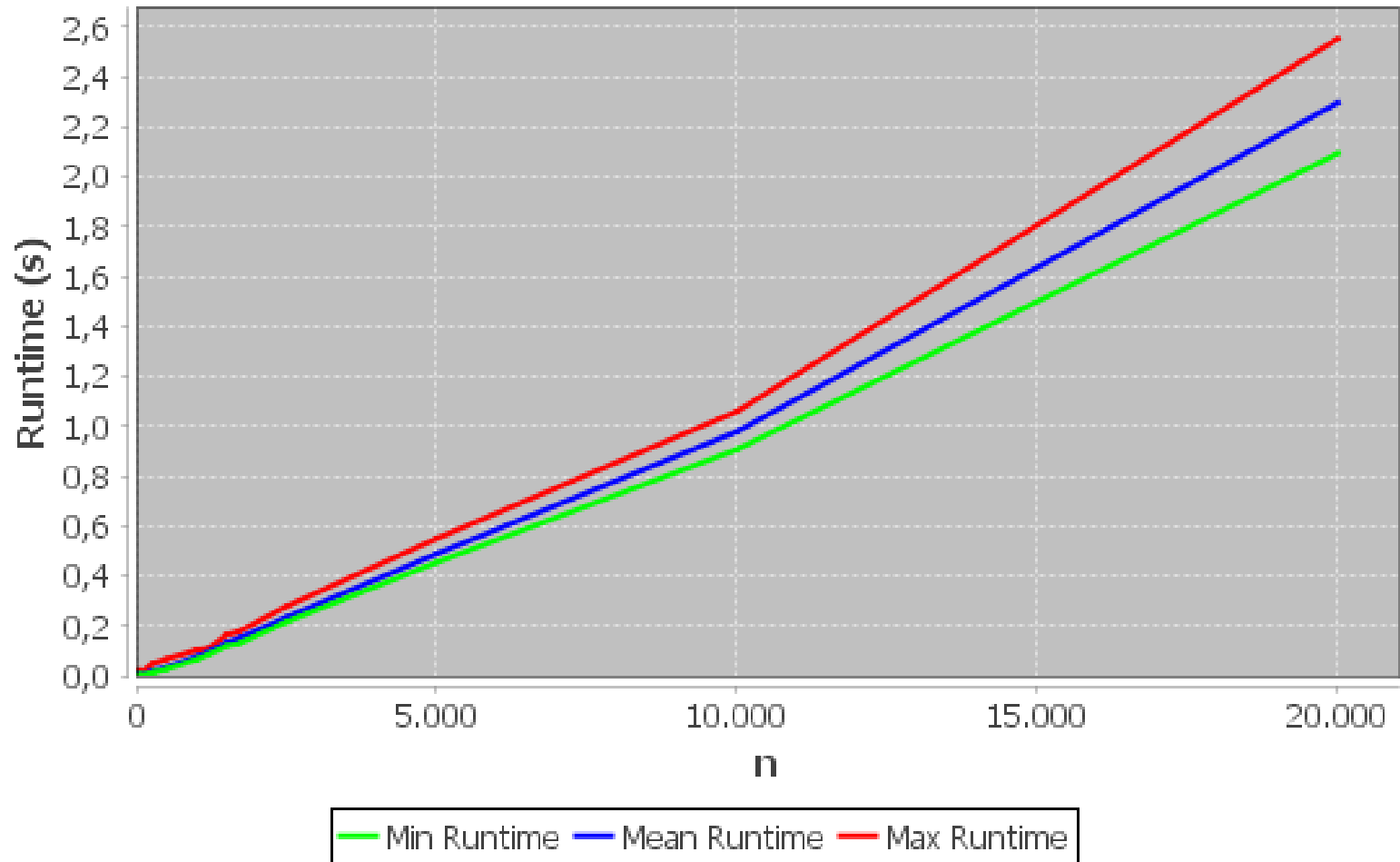
Simulate Discrete Semantics using
Euler's Method (KR 2018)

Evolution Continuous DF-QuAD Model, Euler's Method, $d=1.0$, $e=0.001$

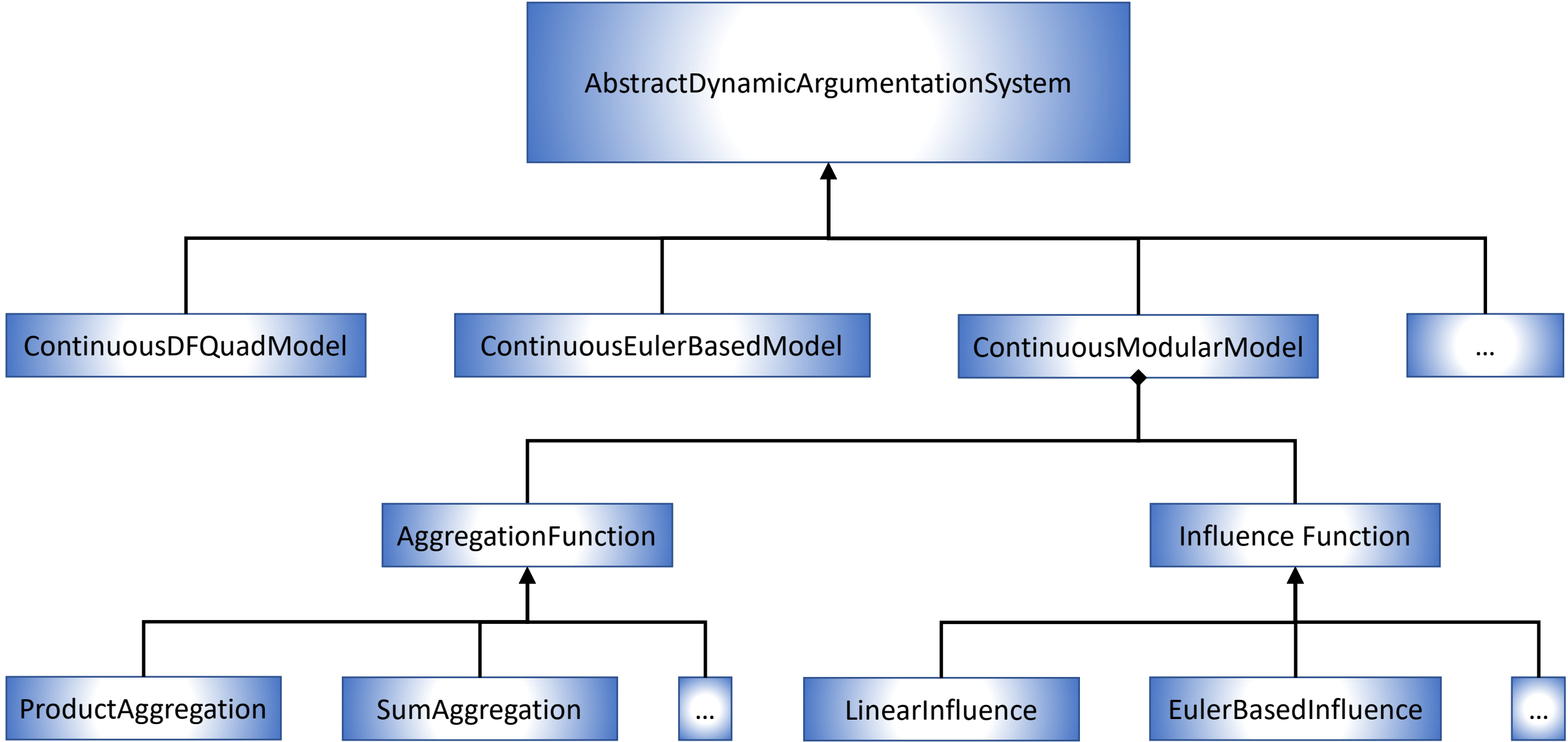


```
BenchmarkUtils benchmark = new BenchmarkUtils();  
File benchmarkDirectory = new File("files/networks/barabasi");  
QuadraticEnergyModel qas = new QuadraticEnergyModel();  
  
benchmark.runBenchmark(benchmarkDirectory, qas);
```

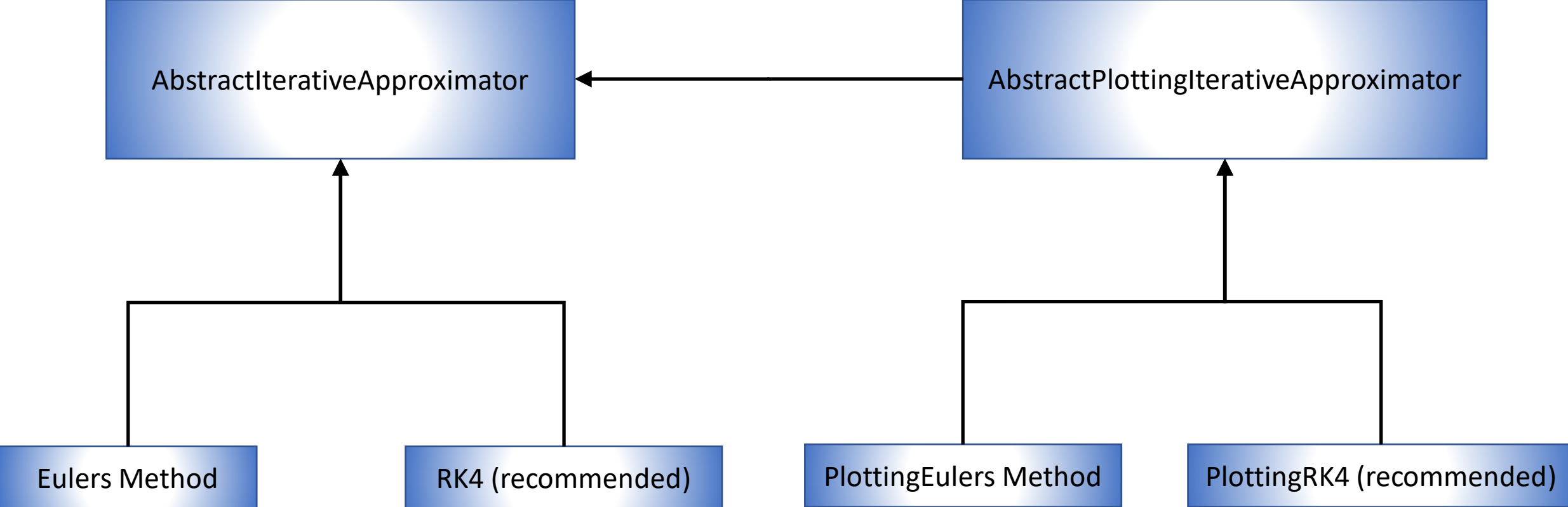
Perform Benchmarks



Using and Adding Semantics



Using and Adding Algorithms



Documentation

- *Tutorial Article*

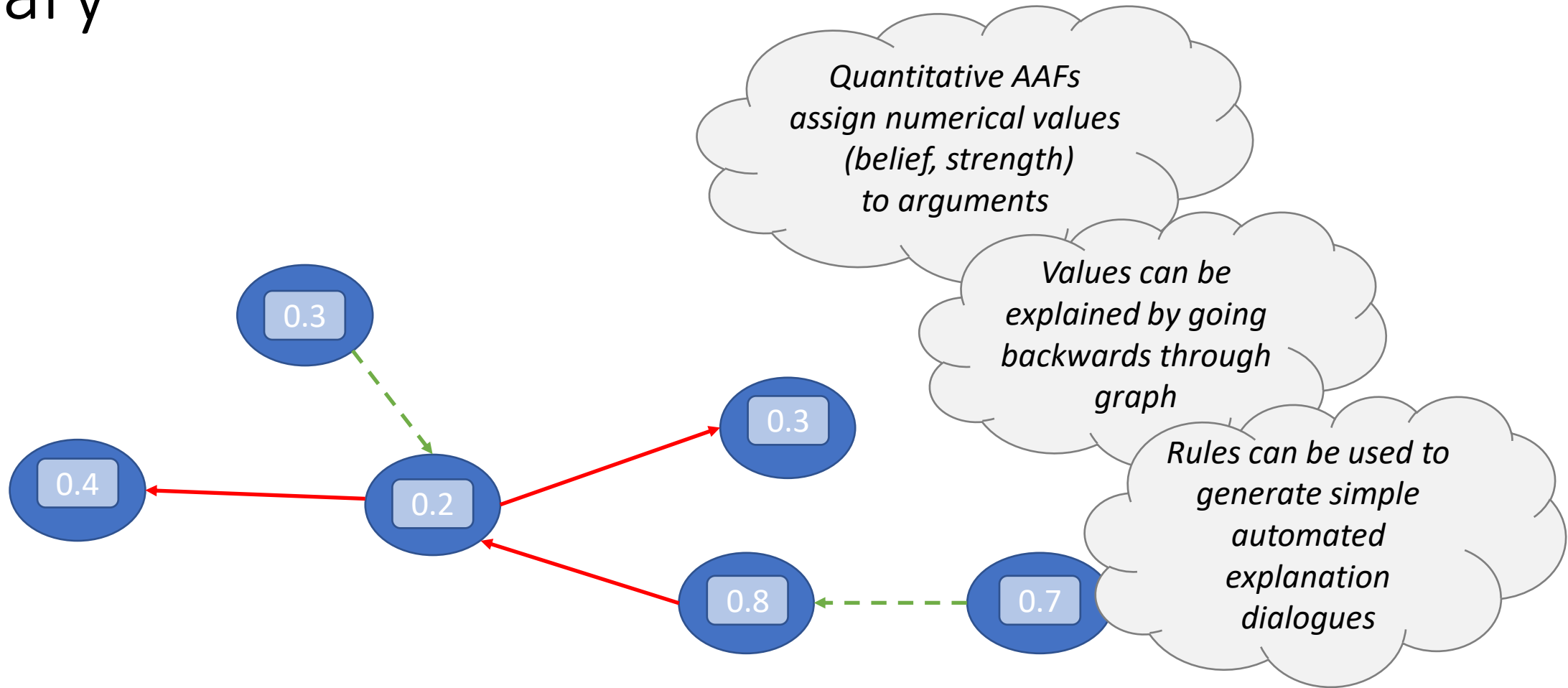
Potyka, N. (2018). A Tutorial for Weighted Bipolar Argumentation with Continuous Dynamical Systems and the Java Library Attractor. 17th International Workshop on Non-Monotonic Reasoning (NMR 2018). 2018.

- *Javadoc*

Summary



Summary



Summary

- Probabilistic Epistemic Argumentation
- Evaluation: probabilities
- Complexity: (polynomial)
- Model
 - Bipolar Argumentation Graph
 - Semantical Constraints
- Implementation
<https://sourceforge.net/projects/probabble/>

- Gradual Bipolar Argumentation
- Evaluation: strength values
- Complexity: (polynomial)
- Model
 - Bipolar Argumentation Graph
 - Initial Weights
 - Update function
- Implementation
<https://sourceforge.net/projects/attractorproject/>